

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



**This guide is in response to those who have asked...
“What drills should I practice to learn and
maintain skills when it comes to firearms?”**

There are number of things that shooters should concentrate on. A few of those things include Accuracy, Precision, the Draw sequence, Reloading – Combat & Tactical, Shooting and Moving, engaging Multiple targets, etc.

This is not an all-inclusive list but these drills do represent and address the majority of skills needed to become overall proficient with firearms. While the majority of these drills are presented using a pistol, you can modify them for use with carbines, SBRs, shotguns, etc.



**What did
you do for
training
Today?**

These drills can be used with Laser training devices such as the SIRT pistol from Next Level Training, Laser Cartridges from Laserlyte and similar products. The author of this guide prefers SIRT products in conjunction with the LASR software program. The LASR (Laser Activated Shot Reporter) program records the laser shot on the target via a web camera; it also keeps track of start times, split times, tracks multiple targets, has a Diagnostic mode for identifying marksmanship errors, has a Target down mode, calls targets and so much more. You can get the LASR program at a 10% discount by using the discount code “SAR” by going to www.LASRapp.com. The LASR program is approved for NRA training classes and is used by military, LEOs, competition shooters and those who are serious about their firearms training.

L.A.S.R.
Practice in your own home!

10% Discount!
Discount code: “SAR”

Disclaimer: These drills and the information in this guide are for “Informational Purposes Only”. These drills can be used during Dry Fire training however the user must ensure that no ammunition is in the firearm or anywhere near while practicing. The user, their heirs, assigns and next of kin, agrees to hold the author harmless and not liable for any loss, damage, injury or death from the use or misuse of this information. Reading this document is proof that the user agrees with and gives an unconditional waiver and release of all liability to the fullest extent of the law.

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Task #1: Speed Rock
(Draw & shoot from the hip)

Target: 1 each IPSC or IDPA

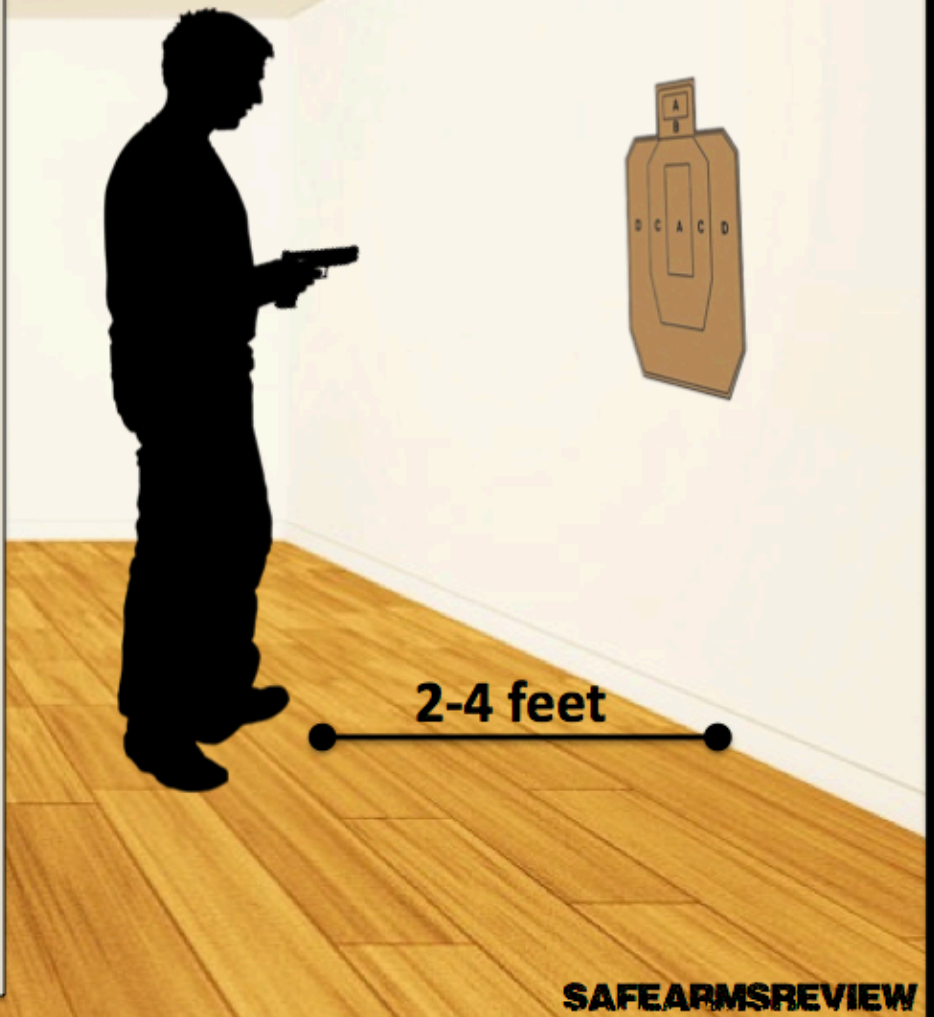
Distance: 2-4 Feet

Action: Stand facing target, hands by side, on start command, draw with your strong hand, clear holster and rotate barrel so its parallel to the ground, pointing at the target. Shoot as many shots on target as you can in 3 seconds.

Repetitions: 3 reps

Shooting Tip: Be sure to keep your trigger finger off the trigger until your muzzle is on target.

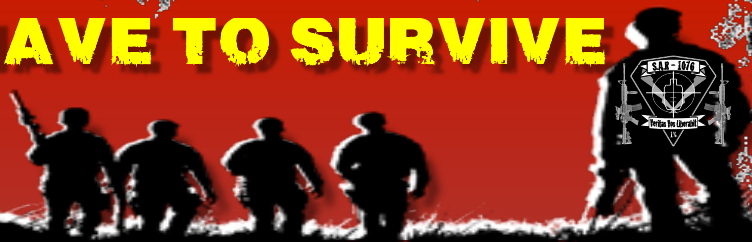
Drill #1: Speed Rock / Hip Shoot



Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Task #2: Hands down, Draw and Fire

Target: 1 each IPSC or IDPA

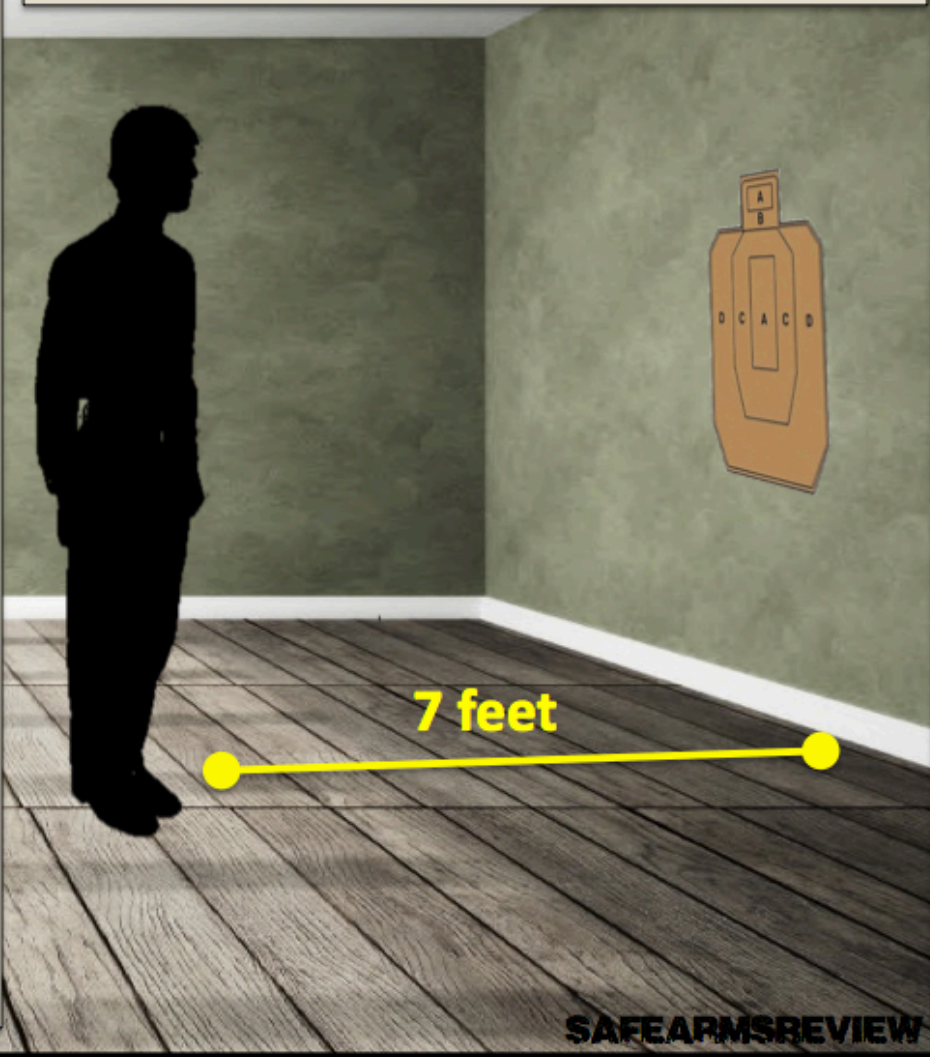
Distance: 7 Feet

Action: Stand facing target, hands by side, on start command, draw, 2 handed grip, and fire as many shots on target as you can in 3 seconds.

Repetitions: 3 reps

Shooting Tip: When you draw, index the firearm in the center of your body (high ready). Be sure to not swing the firearm up to the target; always keep the muzzle on target as much as possible.

Drill #2: Hands down, Draw & Fire



Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Task #3: Defensive, Draw and fire (surrender stance)

Target: 1 each IPSC or IDPA

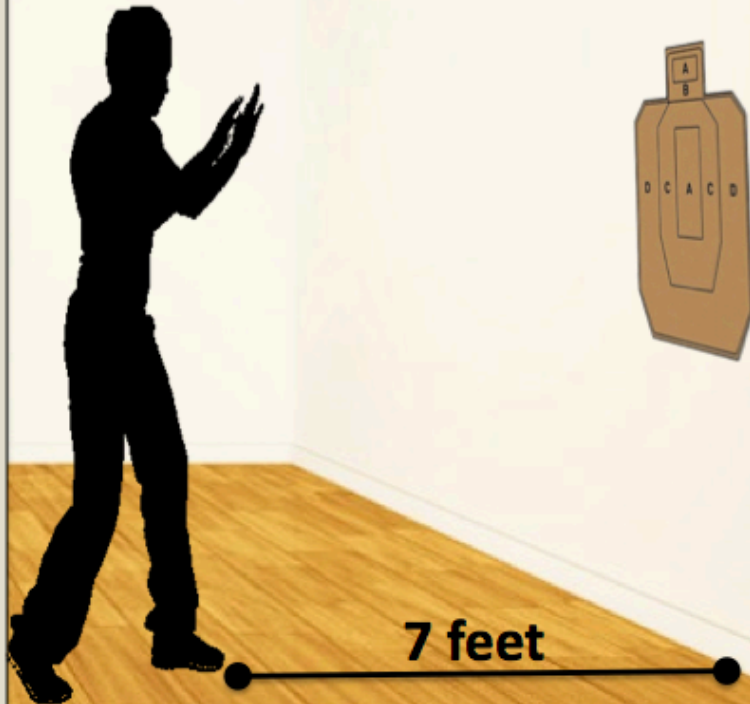
Distance: 7 Feet

Action: Stand facing target, defensive position (hands up above shoulders), on start command, draw, 2 handed grip, and fire as many shots on target as you can in 3 seconds.

Repetitions: 3 reps

Shooting Tip: During the draw be quick to the gun, quick to present & sure when you make the shot/s. Conceal carry be sure to clear clothing away before you draw.

Drill #3: Defensive, Draw & Fire

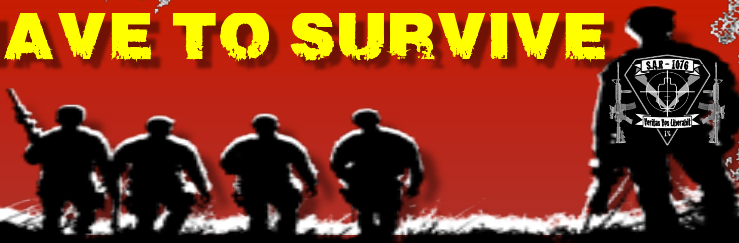


SAFEARMSREVIEW

Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Task #4: Pivot, Draw & Fire

Target: 1 each IPSC or IDPA

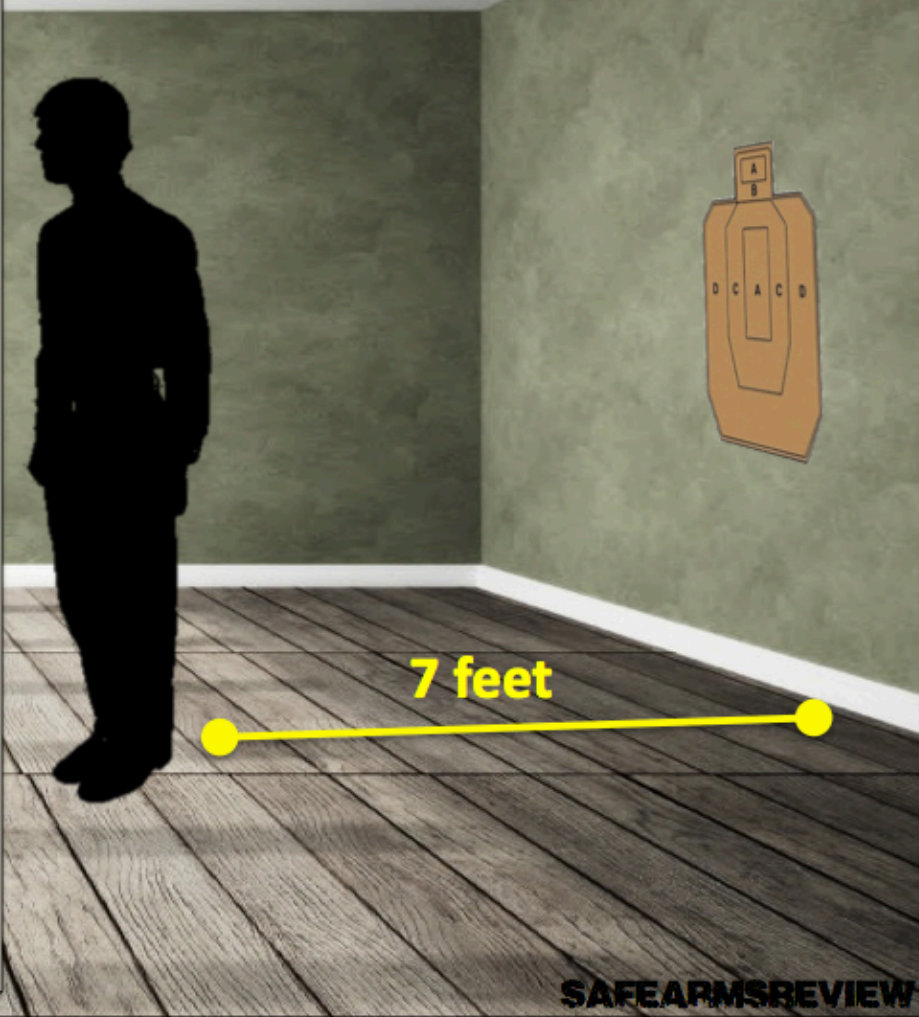
Distance: 7 Feet

Action: Stand facing 90-180 of the target, hands by side, on start command, draw, turn, 2 handed grip and fire as many shots on target as you can in 3 seconds.

Repetitions: 4 reps; 1 for each direction, front, back, left, right.

Shooting Tip: Keep finger off the trigger and out of trigger guard until you have the muzzle and sights on target.

Drill #4: Pivot, Draw & Fire



Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Task #5: Defensive, Draw, fire and reload

Target: 1 each IPSC or IDPA

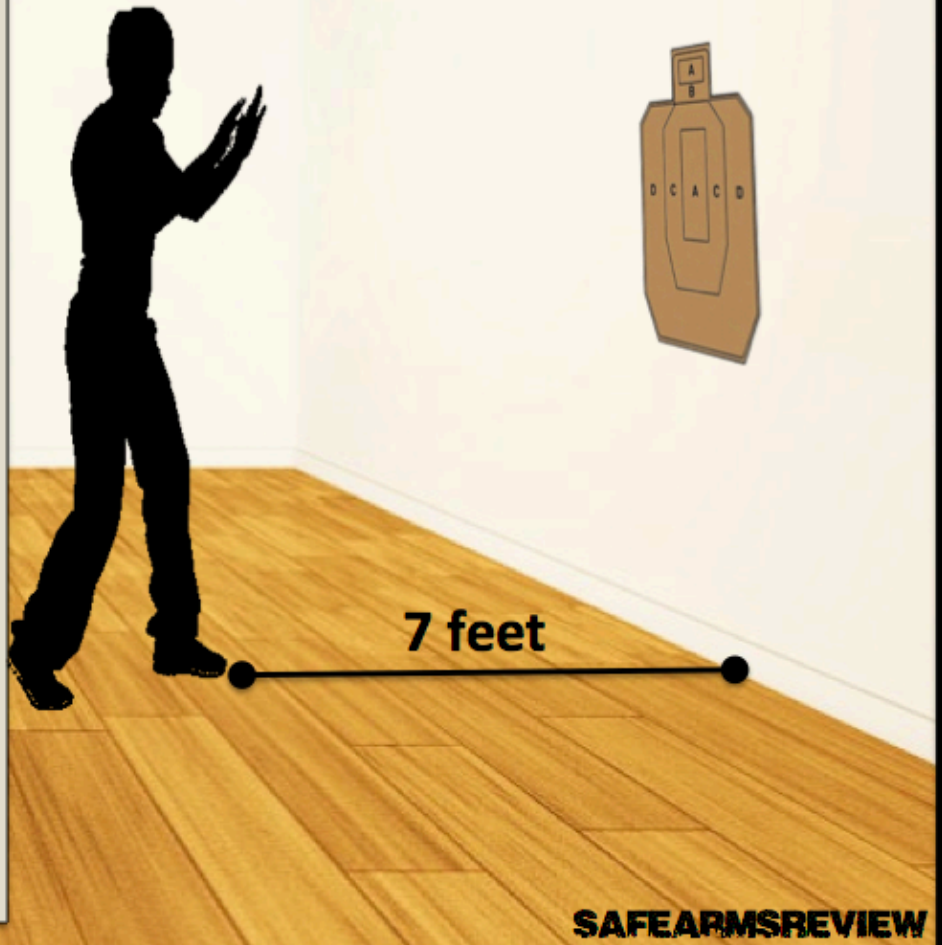
Distance: 7 Feet

Action: Stand facing target, defensive position (hands up above shoulders), on start command, draw, 2 handed grip, and fire 1 shot COM, reload then fire as many shots as possible in 4-6 seconds.

Repetitions: 3 reps

Shooting Tip: Remember quick to the gun/mag, quick to the reload and present, then sure when you fire the follow up shots.

Drill #5: Defensive, Fire & Reload



SAFEARMSREVIEW

Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Task #6: Defensive Draw, Malfunction Failure to Feed

Target: 1 each IPSC or IDPA

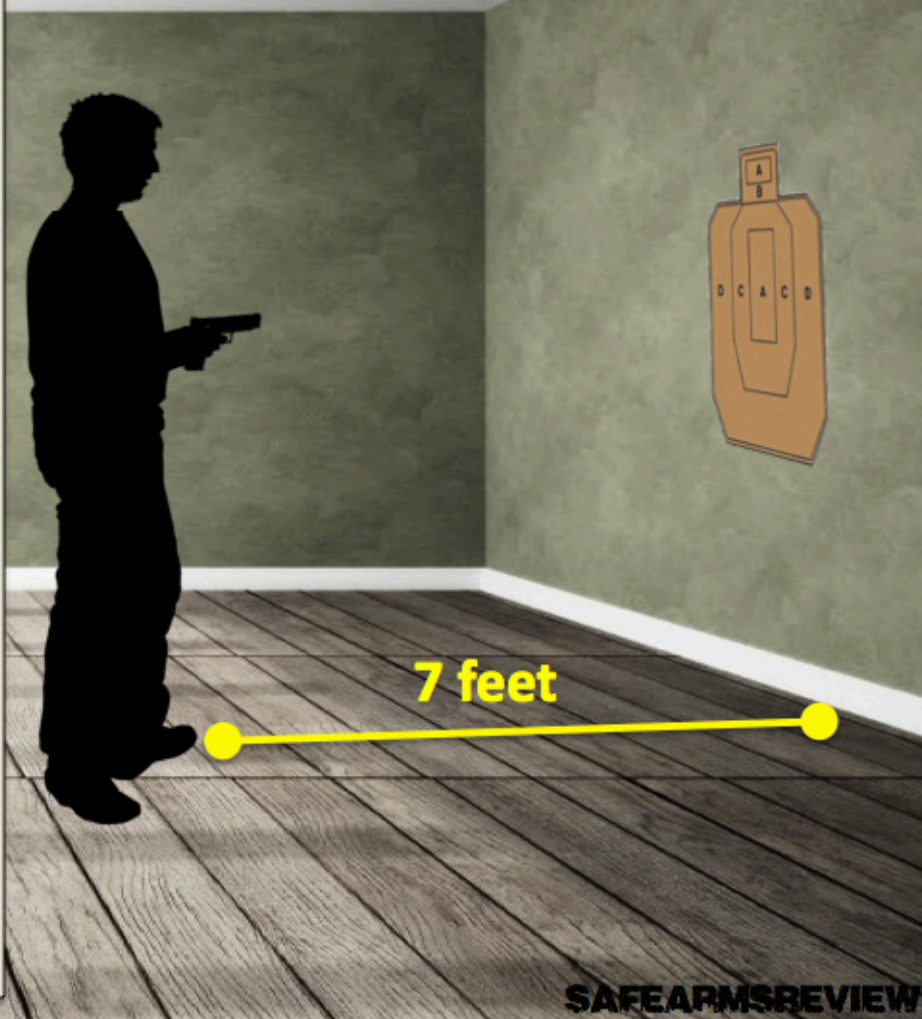
Distance: 7 Feet

Action: Stand facing the target, hands in defensive position, on start command, draw, 2 handed grip, fire 1 shot, clear malfunction (tap, rack, assess) and fire as many shots on target as you can in 3-5 seconds.

Repetitions: 4 reps; 1 for each direction, front, back, left, right.

Shooting Tip: Keep firearm in workspace & so it does not obstruct view of battlefield.

Drill #6: Defensive Draw, Mal. 1



Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Task #5: Defensive Draw Malfunction - Double Feed

Target: 1 each IPSC or IDPA

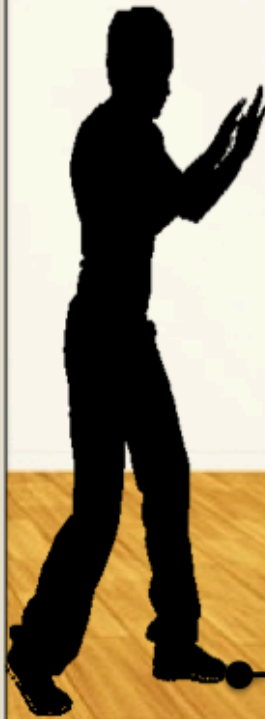
Distance: 7 Feet

Action: Stand facing target, defensive position (hands up above shoulders), on start command, draw, 2 handed grip, and fire 1 shot COM, clear double feed (Lock slide to rear, Rip out mag, Rack slide 3x, Load mag, Rack, Shoot) fire as many shots as you can in 4-8 seconds.

Repetitions: 3 reps

Shooting Tip: Keep watch downrange, use cover if available.

Drill #7: Defensive Draw Mal. 3



7 feet

SAFEARMSREVIEW

Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Drill #8: Defensive Draw, Mal. 2

Task #8: Defensive Draw, Malfunction - Stovepipe

Target: 1 each IPSC or IDPA

Distance: 7-10 Feet

Action: Stand facing the target, hands in defensive position, on start command, draw, 2 handed grip, fire 1 shot, clear malfunction 3 (sweep casing away with support hand) and fire as many shots on target as you can in 3-5 seconds.

Repetitions: 3 reps

Shooting Tip: Be sure to keep support hand away from front of the muzzle. Be safe but train hard.

S&P FEARMS REVIEW



7-10 feet

Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Drill #9: Strong Hand Ops

Task #9: Draw, fire, strong one hand reload & fire

Target: 1 each IPSC or IDPA

Distance: 7-10 Feet

Action: Stand facing target, hands where you want, on start command, draw, strong hand grip, and fire 1 shot COM, conduct strong hand reload, fire as many shots as you can in 6-10 seconds.

Repetitions: 3 reps

Shooting Tip: Trap the firearm between your knees or behind your knee. Make sure the muzzle points away from your body; it minimizes the risk of flagging yourself.

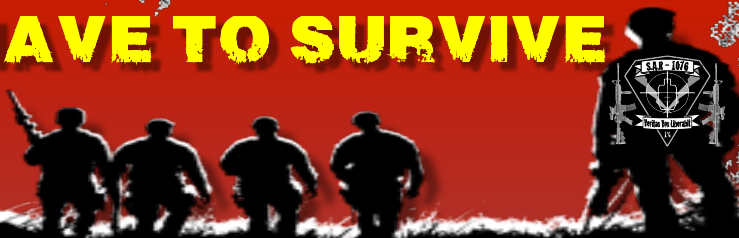
SAFARMSREVIEW



Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Drill #10: Support Hand Ops



7-10 feet

Task #10: Support Hand Ops

Target: 1 each IPSC or IDPA

Distance: 7-10 Feet

Action: Stand facing the target, hands by side, on start command, draw, transfer to support hand, fire 1 shot, conduct one hand reload, and fire as many shots with support hand on target as you can in 7-12 seconds.

Repetitions: 3 reps

Shooting Tip: Trap the firearm between your knees or behind your knee. Make sure the muzzle points away from your body; it minimizes the risk of flagging yourself.

SAFARI
REVIEW

Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Task #11: High Ready Drill

Target: 1 each IPSC or IDPA

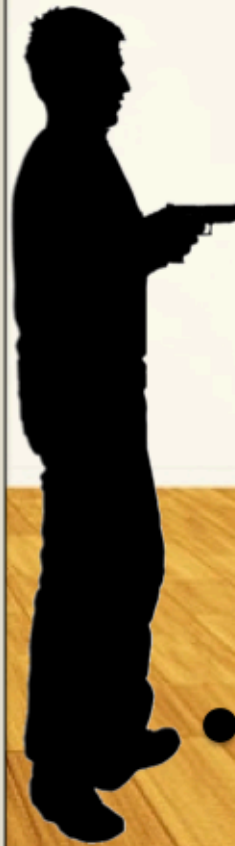
Distance: 7-10 Feet

Action: Stand facing target, firearm in high ready position, on start command, fire as many shots as you can in 2-3 seconds.

Repetitions: 3 reps

Shooting Tip: Square off to the target & 'point shoot' – don't use the sights, just look over the barrel and center it COM of the target. Don't have the gun so close to your chest that it impedes the cycling of the gun, causing a malfunction.

Drill #11: High Ready Drill



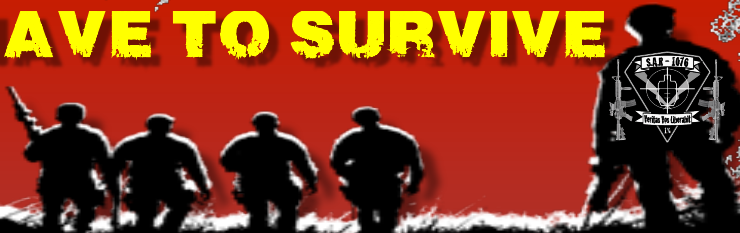
7-10 feet

SAFARMSREVIEW

Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Drill #12: Neutralize Drill



7-10 feet

Task #12: Neutralize Drill

Target: 1 each IPSC or IDPA

Distance: 7-10 Feet

Action: Stand facing the target, hands by side, on start command, draw and fire 4 shots COM then 2 head shots as fast and as combat effective as possible.

Repetitions: 4 reps

Shooting Tip: Instead of the Mozambique (2 shots body, 1 head) we do 4 & 2 – this greatly increases the chances of putting hits on target. Matter of fact it double your chances to hit the threat – from .6 to 1.2. Do the math!

SAFEARMSREVIEW

Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Drill #13: Use of Cover – Left & Right

Task #13: Use of Cover

Target: 1 each IPSC or IDPA

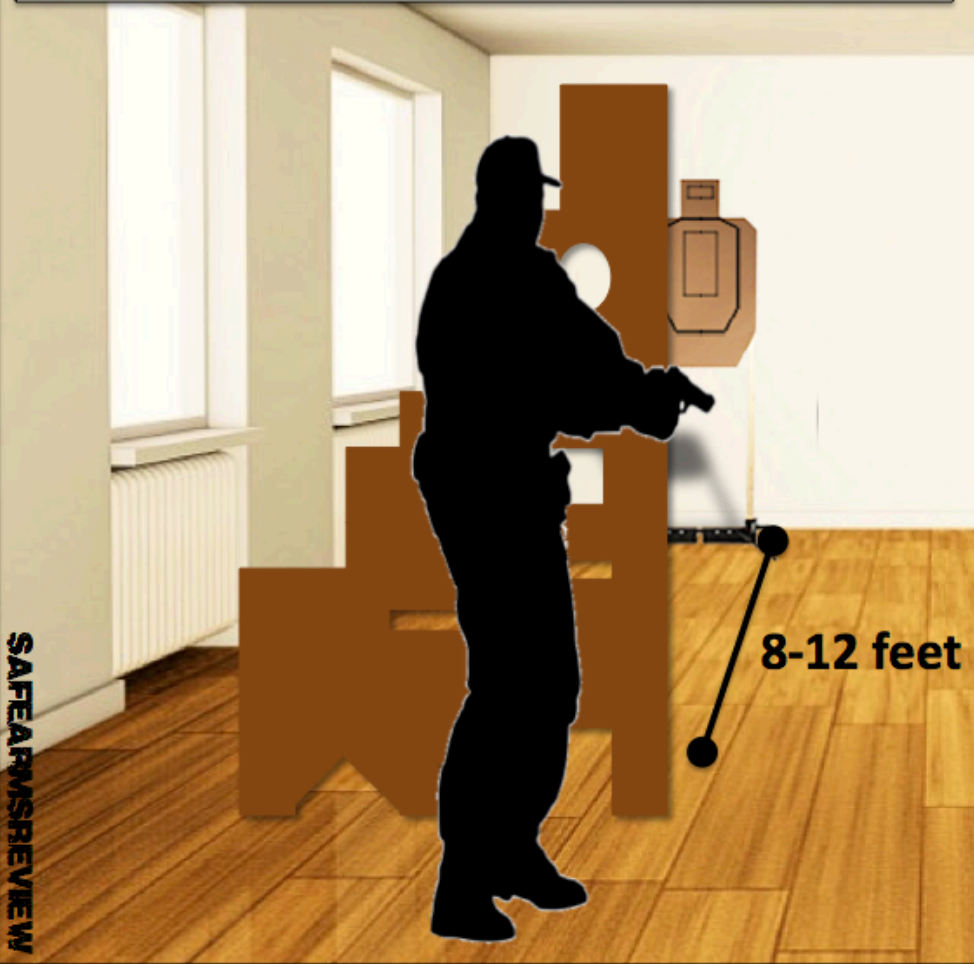
Distance: 7-10 Feet

Action: Stand facing target, hands on cover, on command draw and shoot from right side of cover, 4 COM, move to left side of cover & shoot 4 COM as fast & effectively as possible.

Repetitions: 4 reps

Shooting Tip: Don't crowd your cover – use enough so it hides you from the threat. Shooting from one side to the other puts the threat in a reaction mode, which gives you the advantage.

SAFARI/MSREVIEW



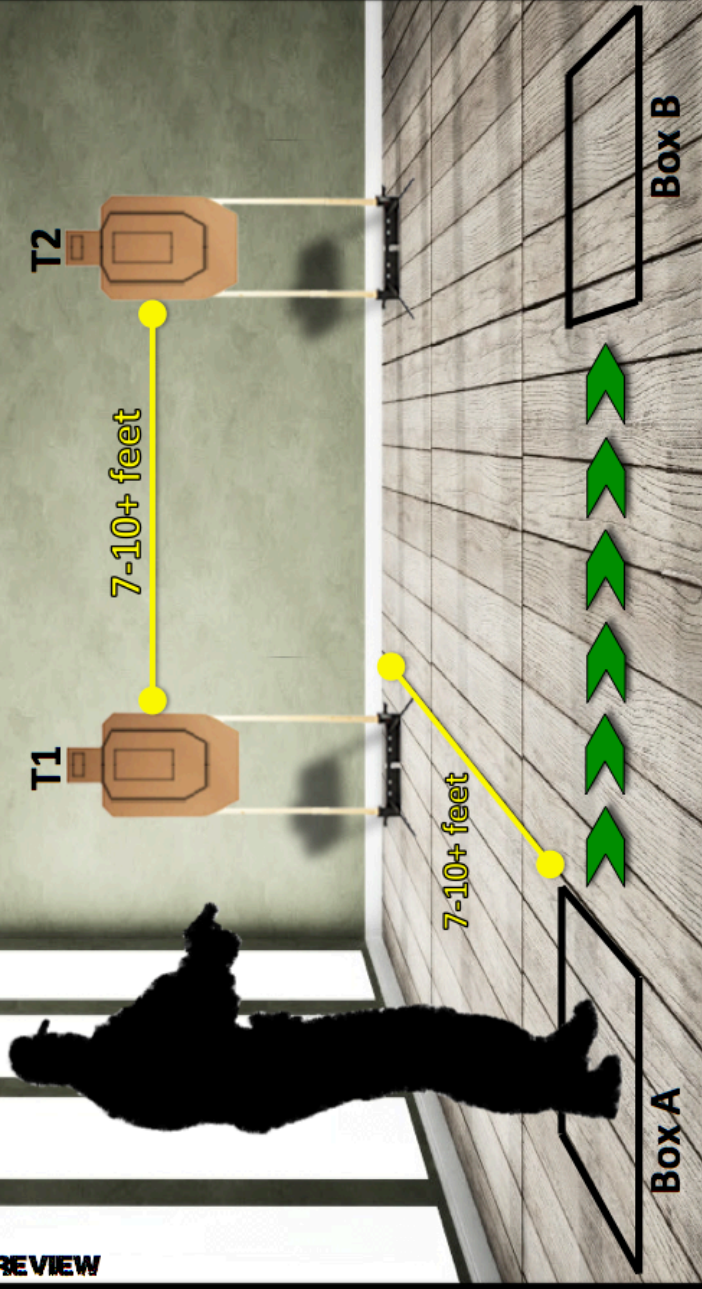
Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Drill #14: SMS (Shoot, Move, Shoot)



Task #14: Shoot, Move, Shoot
Target: 2 each IPSC or IDPA

Distance: 7-10 Feet

Action: Stand in 'Box A' facing the target, on command, draw and fire 3 shots COM then move quickly to 'Box B', then 3 shots COM as fast and as combat effective as possible.

Repetitions: 4 reps – 2 left to right & 2 right to left

Shooting Tip: While moving keep the muzzle pointed downrange & start to present the gun forward as you get to the next box. After moving be sure to plant & get into a good shooting stance.

Date: _____ **Time:** _____ **Number of Sets & Repetitions:** _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Drill #16: Figure Eight Shoot 2



Task #16: Figure Eight Shoot 2

Target: 2 each IPSC or IDPA

Distance: 8-10+ Feet

Action: Face targets, on command, draw, move & fire 3 shots COM T1 then 3 shots T2 as you maneuver around the barrels in a figure eight pattern.

Repetitions: 4 reps – 2 left to right & 2 right to left

Shooting Tip: Concentrate on moving without bobbing up & down – this provides better point of aim & impact when shooting. Add complexity to the drill by conducting combat and tactical reloads.

Date: _____ **Time:** _____ **Number of Sets & Repetitions:** _____

Notes:

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Drill #17: CPDF (Clock: Pivot, Draw & Fire)

Task #17: CPDF

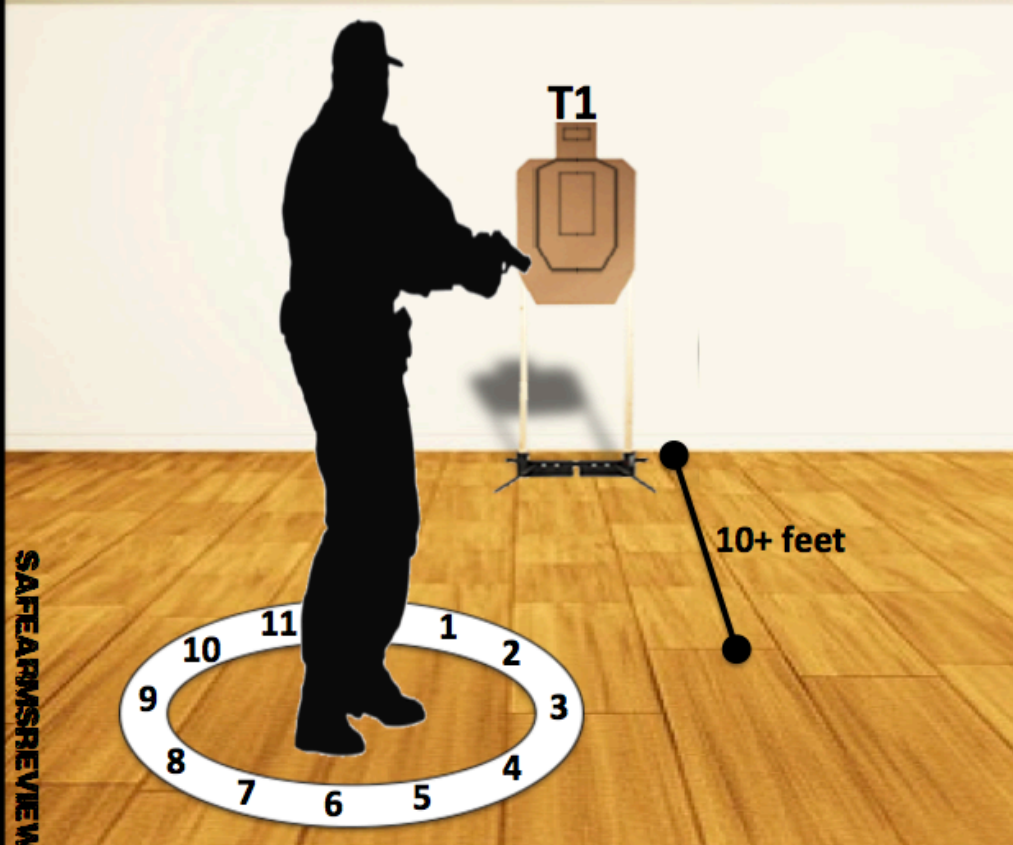
Target: 1 each IPSC or IDPA

Distance: 7-10 Feet

Action: Face target, 1 o'clock position, on command, pivot & draw, fire 2 shots COM on T1. Next starting position, 2 o'clock, same firing action. Repeat until you have completed each position of the clock.

Repetitions: 4 reps – 2 clockwise & 2 counter clockwise.

Shooting Tip: At positions 5,6 & 7 you might have to pivot and step to get a good stance. Get comfortable shooting from unusual positions.



SAFEARMSREVIEW

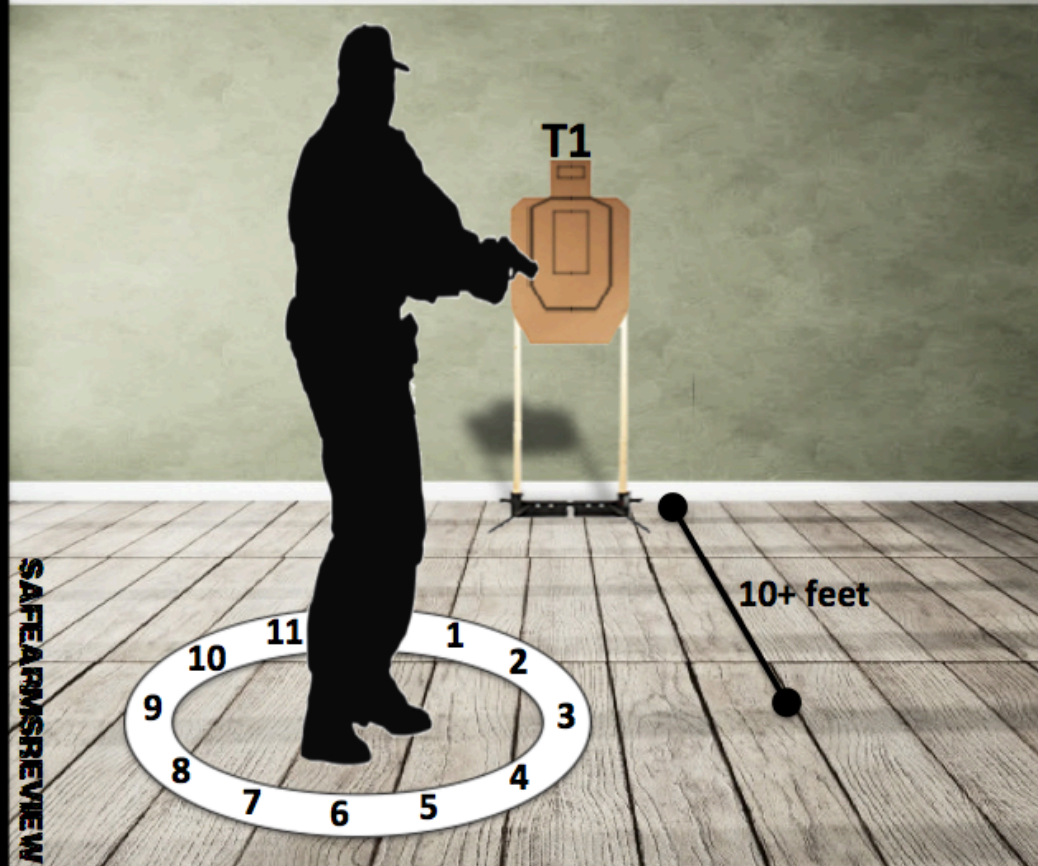
Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Drill #17: SDF (Step, Draw & Fire)



Task #17: SDF

Target: 1 each IPSC or IDPA

Distance: 7-10 Feet

Action: Face target, 12 o'clock position, on command, step & draw, fire 2 shots COM on T1. Next step, draw & fire toward 1 o'clock, same firing sequence. Repeat until you have completed each position of of the clock.

Repetitions: 2 reps – 1 clockwise & 1 counter clockwise.

Shooting Tip: At position 3 step right; 4, 5, 6, 7 & 8 step back, position 9 step left. Be sure to keep eyes on target.

Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Drill #17: SDFR (Step, Draw, Fire & Reload)

Task #17: SDFR

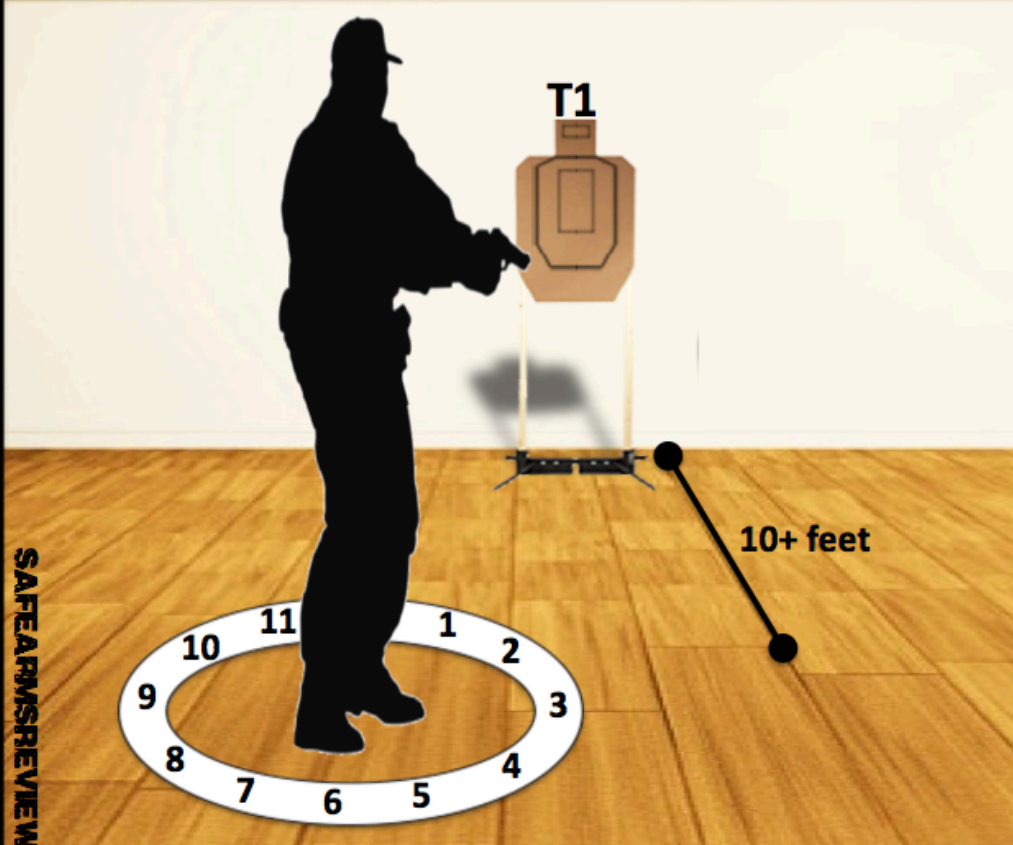
Target: 1 each IPSC or IDPA

Distance: 7-10 Feet

Action: Face target, 12 o'clock position, on command, step & draw, fire 1 shot COM on T1 and then reload. Next starting position, 1 o'clock, same action sequence. Repeat until you have completed each position of the clock.

Repetitions: 4 reps – 2 clockwise & 2 counter clockwise.

Shooting Tip: Keep the gun in your workspace when reloading. Change up the drill by working reloads.

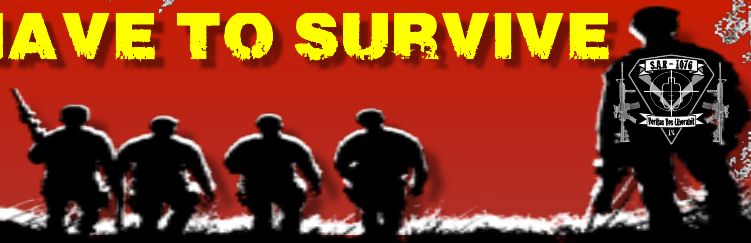


SAFEARMSREVIEW

Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Drill #18: TD & F (Table, Draw & Fire)

Task #18: TD & F

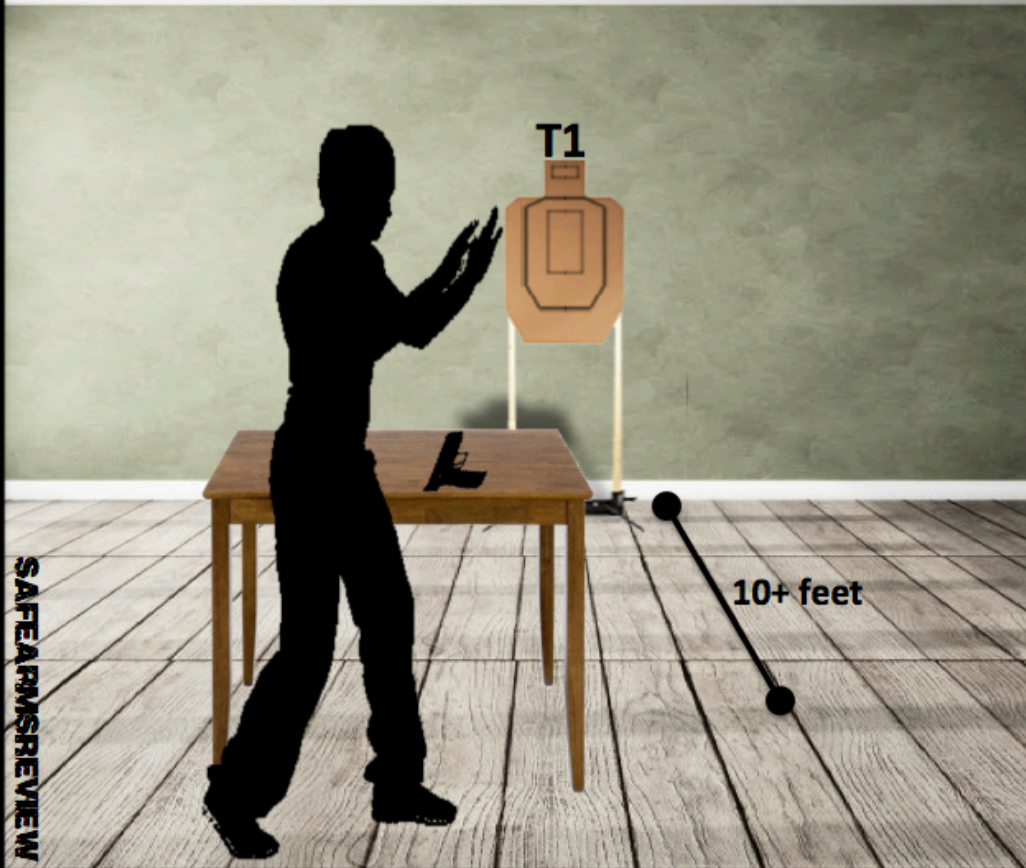
Target: 1 each IPSC or IDPA

Distance: 7-10+ Feet

Action: Face target, on command, pick up the firearm from the table, get a good grip and fire 2 shots COM on T1.

Repetitions: 7 reps

Shooting Tip: Be mindful to not put your finger in the guard or on the trigger until your muzzle is on target. To add complexity to this drill, conduct a reload after shooting. You can also start with an empty gun, and a full mag on the table, load then fire on start command.



SAFARMSREVIEW

Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Drill #19: SDFR (Step, Draw, Fire & Reload)

Task #19: SDFR

Target: 1 each IPSC or IDPA

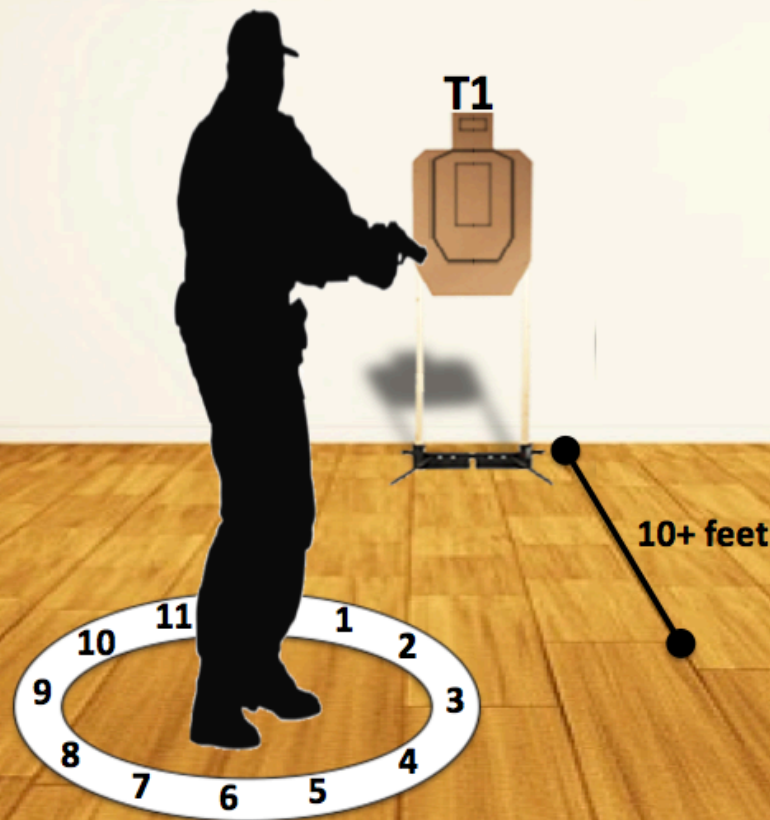
Distance: 7-10 Feet

Action: Face target, 12 o'clock position, on command, step & draw, fire 1 shot COM on T1 and then reload. Next starting position, 1 o'clock, same action sequence. Repeat until you have completed each position of the clock.

Repetitions: 4 reps – 2 clockwise & 2 counter clockwise.

Shooting Tip: Keep the gun in your workspace when reloading. Change up the drill by working reloads.

SAFEARMSREVIEW



Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Task #20: Seated Draw & Fire

Target: 1 each IPSC or IDPA

Distance: 7-10 Feet

Action: Seated, facing target, on command, draw and fire 2 shots COM on T1.

Repetitions: 7 reps

Shooting Tip: Be mindful to not put your finger in the guard or on the trigger until your muzzle is on target. To add complexity to this drill, conduct a reload after shooting. You can also start with an empty gun, and a full mag on the table, load then fire on start command. Get crazy and on start command, tip table forward then draw.

Drill #20: Seated Draw & Fire



Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Drill #21: The VTAC 1-5 Drill

Task #21: VTAC 1-5 Drill

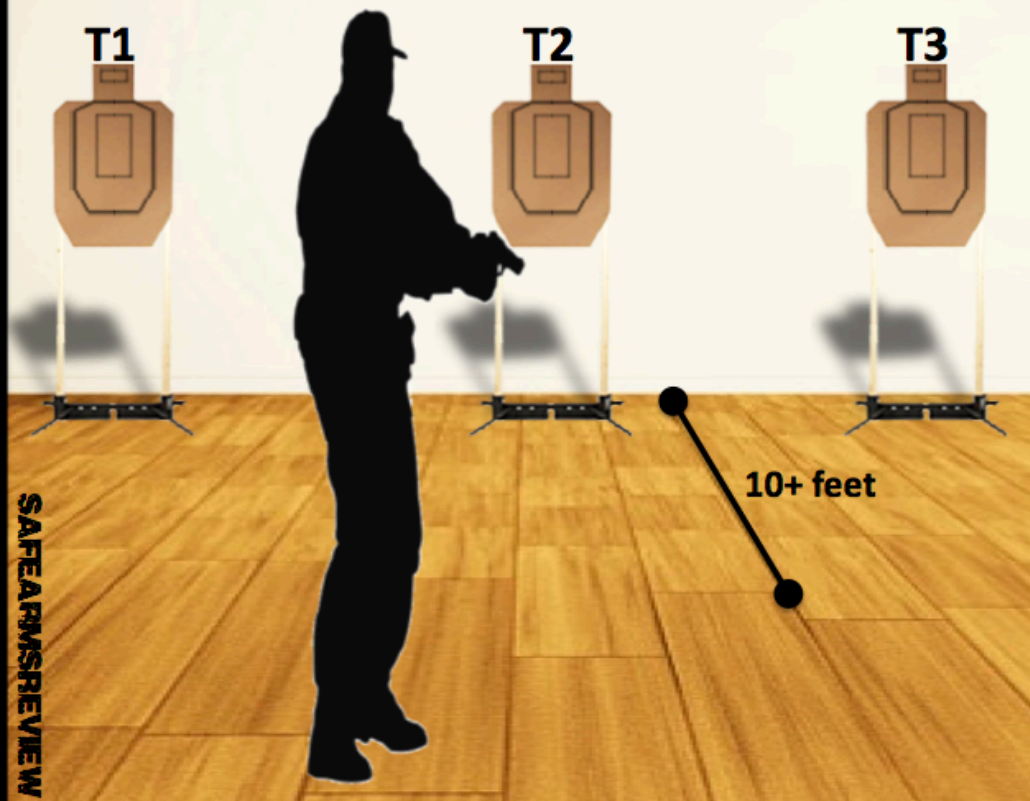
Target: 3 each IPSC or IDPA

Distance: 7-10+ Feet

Action: Face target, on command, draw, fire 1 shot COM on T1, 2 shots on T2, 3 shots on T3, then 4 shots on T2 and 5 shots on T1 as fast and effective as possible.

Repetitions: 3 reps

Shooting Tip: This drill works sight picture, fast shooting and target transition in spades. Travis Haley ran this drill in 2.14 seconds (15 shots on 3 targets) with AR carbine. Thanks to VTAC for coming up with the drill & Travis. His training is top notch.



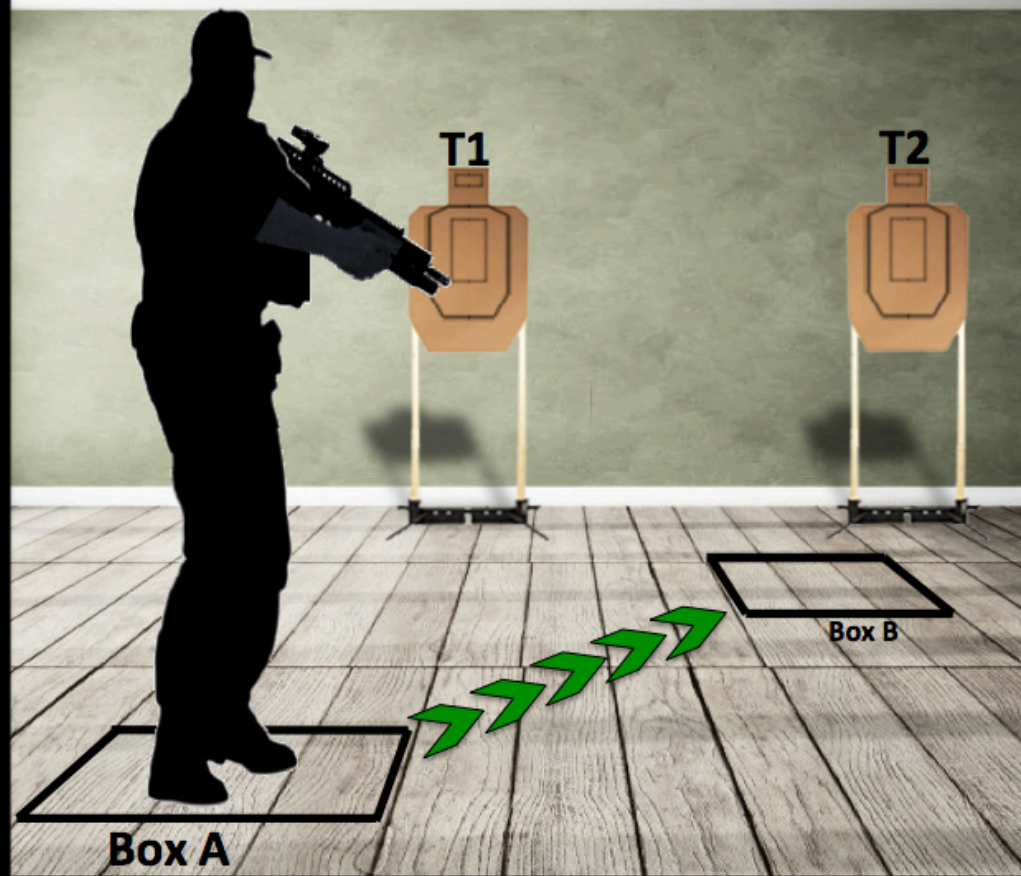
Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Drill #22: Primary/Secondary Drill



Task #22: Primary/Secondary

Target: 2 each IPSC or IDPA

Distance: 7-10+ Feet

Action: Facing target, on command, draw, walk and fire 3 shots COM on T1, then transfer to your secondary firearm, fire 3 shots COM T2.

Repetitions: 4 reps

Shooting Tip: Be sure when you finish shooting your primary, move it to your side or back so it does not get in the way of movement (walking or running). Do not let the primary dangle between your legs. Also don't forget to put the primary fire selector on safe.

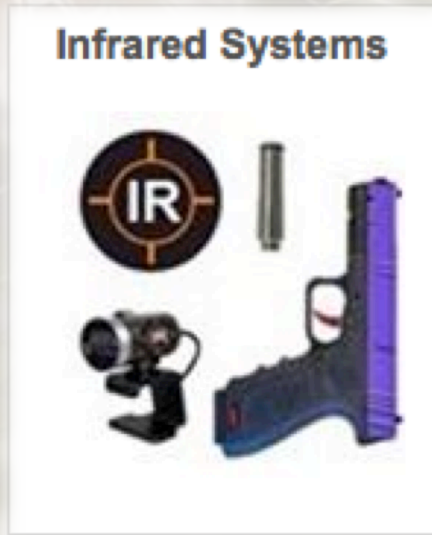
Date: _____ Time: _____ Number of Sets & Repetitions: _____ / _____

Notes: _____

**DRILLS YOU MUST HAVE TO SURVIVE
& WIN A GUN FIGHT!**



Further Increase Your Shooting Skills with LASR



The LASR program requires laptop, web camera and a SIRT or other laser-training device. See requirements at www.LASRapp.com for info.



DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Tracking your Progress with LASR

Are you looking to train and get better at shooting but not sure how? Wish there was a way to train at home AND have those skills and abilities transfer over to your EDC (everyday carry) live fire training? Well the LASR program is the answer. The LASR program is an easy to download, install and use program that can help you attain, and track your progress toward your shooting goals no matter who you are, new or experienced shooter.

Reach your goals: The LASR program is THE tool to help you become a better shooter, all while training at home. If your interested in self defense, are involved in shooting competitions or perhaps your in law enforcement or a military/security profession, the LASR program can help you achieve and excel in your shooting goals.

Individual or Instructor training: It's also a great tool for firearms instructors if your teaching one-on-one or in a group setting. Instead of those boring PowerPoint slides in the classroom, students can practice and train safely before they even get to the range. The LASR program is approved and endorsed by the NRA for their training classes because it accurately and precisely tracks a student's progress.

Required Equipment: A compatible laptop, an inexpensive webcam and a laser-training device such as a Laserlyte Laser Cartridge, SIRT training pistol or similar device and a target (pre-printed, cardboard or one that you make yourself). Once you have this then you can start training.

Why I use LASR: Its an easy & automated way to track your draw times and split times. It's an inexpensive software program where you can create a list of multiple drills and profiles for multiple shooters. It generates in depth reports and shows your targets with the shots fired on that target/s. This program does all this and much more. I have used it for almost 2 years for my own personal training. With family, friends and students with great results.

Features of the LASR program

- * Records shot time & split times & generates reports
- * Tracks shots on single or multiple targets for individual or multiple shooters
- * 6 shot timer modes, Basic, Immediate Start, Random Start, Random Start with Par, Repetitive & Call Target mode
- * Race mode * Diagnostic mode * Adjustable visual & audible indicators for start signals, simulated gunfire, target hits and much, much more.

Go to www.LASRapp.COM

Discount Code SAR 10% off



L.A.S.R.

TRAIN SAFE • TRAIN SMART • TRAIN OFTEN

www.LASRapp.com



Use Discount Code

SAR
For 10% off!



DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



Another target scenario you can set up is the “Three Box Drill”. This drill is where you set up a three boxes. Box #1 is 1x1”, #2 is 2x2” and #3 is 3x3”. These targets should be placed on a wall about 10 feet away. This drill will have you focus on accuracy, precision and add an element of speed. First shoot 3 shots at target #1, the one-inch box, then 3 shots in target #2, then 3 shots in target #3. The idea is to not only be accurate and precise but also work some speed into the drill but only when you master this drill at

Set up target boxes
1x1, 2x2 & 3x3 inches

Shot #	Shot Time (sec)	Split (sec)	Target #	Total Time
1	2.72	0.00	1	2.72
2	3.70	0.98	1	3.70
3	4.70	1.01	1	4.70
4	6.48	1.78	2	6.48
5	7.39	0.91	2	7.39
6	7.95	0.57	2	7.95
7	9.35	1.39	3	9.35
8	9.78	0.43	3	9.78
9	10.21	0.43	3	10.21

Don't par time for accuracy & precision

1. Practice slowly with Accuracy & Precision

Try to keep your shots key-holed / touching

Shot #	Shot Time (sec)	Split (sec)	Target #	Total Time
1	1.98	0.00	1	1.98
2	3.00	1.02	1	3.00
3	3.99	0.99	1	3.99
4	5.31	1.31	2	5.31
5	5.88	0.58	2	5.88
6	6.32	0.43	2	6.32
7	7.20	0.88	3	7.20
8	7.42	0.22	3	7.42
9	7.78	0.36	3	7.78

Maintain 3 shots per target

2. Over time increase your speed

Push the pace and Shoot faster!

Shot #	Shot Time (sec)	Split (sec)	Target #	Total Time
1	1.46	0.00	1	1.46
2	1.76	0.31	1	1.76
3	2.10	0.34	1	2.10
4	2.69	0.59	2	2.69
5	2.93	0.24	2	2.93
6	3.14	0.21	2	3.14
7	3.57	0.43	3	3.57
8	3.78	0.21	3	3.78
9	3.94	0.16	3	3.94

Back up from target to increase difficulty

3. Continue pushing your limits – practice hard

Increase difficulty more by spreading targets further apart,

Shot #	Shot Time (sec)	Split (sec)	Target #	Total Time
1	1.06	0.00	1	1.06
2	1.29	0.23	1	1.29
3	1.50	0.20	1	1.50
4	1.84	0.34	2	1.84
5	2.03	0.19	2	2.03
6	2.18	0.15	2	2.18
7	2.51	0.33	3	2.51
8	2.70	0.19	3	2.70
9	2.87	0.17	3	2.87

also mix up the order of the targets!

4. Work on being fluid, fast, accurate & precise

Train deliberately, Practice with a balance of speed and accuracy, then push till you fail. You don't run to the finish line, you run through it. This will set you apart from the rest who settle with being "okay".

The LASR program works with a laser-training device such as the Laserlyte Laser Cartridge, SIRT pistol or similar device. I suggest a device that can allow you to use your EDC holster – that way you get the maximum training effect. This is just one idea to get your started on training with Accuracy and Precision. The program can do so much but only if you take the time to use it the right way.

Hit Indicator
Hit Tone: Gunshot 1
Hit Diameter: 5
Hit Color: Red
Selected Hit Color: Orange
Auto-select Last Hit: OFF
Laser Color Detection: OFF

Advanced: Increase difficulty by decreasing hit diameter size.

DRILLS YOU MUST HAVE TO SURVIVE & WIN A GUN FIGHT!



What can you do and what type of feedback Does the LASR program give a shooter?



Shot #	Shot Time (sec)	Split (sec)	Target #	Total	
			Target Called	1	0.00
1	1.45	0.00	1	1.45	
2	1.81	0.36	1	1.81	
			Target Called	3	3.02
3	1.13	2.34	3	4.15	
4	1.36	0.23	3	4.38	
			Target Called	1	6.02
5	1.35	2.99	1	7.37	

www.LASRapp.com

Discount Code 'SAR'

For 10% off!



Adjustable Visual and Audible Indicators

The diameter and color of the hit indicators on top of the camera picture, the sound the targets make when hit, start signals, and much more is configurable and can be changed on-the-fly.



Special Purpose Targets

When you work on a drill, you don't always have to be near the computer. Special purpose targets allow you to control LASR from across the room; with your laser training device.



Diagnostic Mode

If you are trying to diagnose a trigger control problem, or you are trying to help a new shooter visualize what a good trigger pull looks like, you can enable Diagnostic Mode. You will see a line drawn from your original shot; in the direction your muzzle was moving when the shot broke.



Reload Mode

Reload Mode allows you to set the number of rounds in your "virtual magazine" and when you've shot that many times, you will be prompted to reload. You can also, optionally, make LASR ignore shots for a certain amount of time so you can't "cheat" your reloads.



Race Mode

Part of what makes shooting fun is learning with other people. Race Mode allows more than one shooter (up to 9) to use LASR at one time. You can run man-on-man drills against each other and then use the shot timer to see who "won."



Save and Load Presets

You can save and load complete courses of fire, allowing you to easily switch between different drills and different setups. You can have as many presets as you like, and they can be as complex or as simple as you like.



Call Targets

Call targets will randomly call different targets for you to shoot. The software will default to the target zone number, but you can also customize the target names. You can even customize how many shots or how much time until the next target is called.



Target Down Mode

Target Down Mode allows you to customize a number of hits required to "down" a target, or you can let the software choose a random number of hits. This can be extremely useful for getting shooters out of a two-round cadence mindset, or enforcing a certain number of rounds per target.



Check out the LASR tutorial here...

<http://www.ittybittyurl.com/2DXh>

Like the info & want to donate for the work I put in? Send funds via PayPal to SafeArmsReview@yahoo.com