

Minecraft Discovers Money Vein, Reaches 15 million Sold On PC

The original, PC version of Minecraft recently crossed 15 million in sales, according to a tweet sent by the game's creator, Markus "Notch" Persson. The game surpassed 14 million sold on PC in the beginning of February and hit two other sales milestones on other platforms this month: 12 million copies on Xbox 360 and 21 million for the Pocket Edition on Android and iOS.

Minecraft first came out in alpha form in May 2009, a long time before its official release in November 2011. Mojang is a developer. recently launched the subscription-based Minecraft Realms services for hosting multiplayer worlds. GAMING It costs \$13 per month. It plans to launch a retail boxed version of the game on PS3 in May and sold one million copies digitally in the first month on PSN and will also launch PS4 and Vita versions in Q2 or Q3 of this year. The forthcoming Xbox One version of Minecraft will allow players to transfer their saved worlds to Xbox 360, just like the versions for the aforementioned Sony systems. [Image: Mojang]