

After Minecraft Says no to NFTs, NFT Worlds Vows to Create its own Game

Mojang made waves yesterday when it said, in no uncertain words, that NFTs are not a good fit in Minecraft (opens in new tab). It's a good thing for gamers, perhaps, however, not so much for anyone who has already made a commitment to incorporate blockchain technology in the game-like for instance, NFT Worlds.

"NFT Worlds," a decentralized, fully customizable and community-driven, play-to-earn gaming platform that lets world owners create unlimited metaverse experiences or games for players or exclusive communities within the worlds they control," its website (opens new tab).

"Currently using Minecraft and its sprawling open-source ecosystem, NFT Worlds builds on the foundation of a decade's worth of open-source development within the Minecraft community and radically expands on it to enable an entirely new types of 3D game based on voxels, which is decentralized metaverses that are backed by the Ethereum blockchain."

What that means, basically, is that it supports custom Minecraft servers where players can purchase virtual land parcels and earn (and spend) cryptocurrency, a hybrid system that Mojang's policy on blockchain seems specifically aimed at shutting down. It certainly had an effect: The price of \$WRLD (opens new tab) fell immediately after the announcement by the studio.

In response to Mojang's new policy, NFT Worlds has issued a statement (opens in a new tab) in which it denounces Mojang and Minecraft as having "no respect for builders, creators, and players," and vowing to make its own game to take over the game.

"We're developing a brand new game and platform that is based on the fundamental mechanics of Minecraft, but thanks to modernization and ongoing development Minecraft has been missing for many years," NFT Worlds said. "This is not a remake of an open source Minecraft clone, which likely would violate the EULA or could still be subject to legal action, this is completely from the ground up. This transition will additionally be accompanied by a public-facing brand identity that is more player friendly."

The Future Of NFT Worlds Read our statement below through the attached Twitter thread, or here: <https://t.co/w0nf1f2xxnA> thread pic.twitter.com/Oy2T7oXQVg July 22, 2022

The new game will have a "playstyle as well as a look and feel" similar to Minecraft, NFT Worlds said, but will feature performance optimizations, graphics enhancements, and new mechanisms that will give players "a more accessible, ownable and enjoyable gaming experience." It will be free to all players, and "completely free from the policies that Microsoft

and Mojang have over Minecraft." In addition, it will also be compatible with older Minecraft server plugins, so when it is time to switch platforms content creators will be able to make the move without a lot of fuss and hassle.

Making a better Minecraft than Minecraft (while maintaining compatibility with Minecraft) is an awfully huge undertaking and one that could trigger immediate and severe examination from Microsoft however, NFT Worlds doesn't have many alternatives. Mojang has effectively ended its business model. However, a total change from a brand new game will mean that existing users and all the work they've accomplished so far will be wiped out. The only way to keep the wheels spinning is to develop something that functions like Minecraft but not actually Minecraft. That's a tall order.

NFT Worlds stated that it will be making changes to its launcher and play pages to draw new players not interested to the cryptocurrency angle. It also laid out some very significant, high stakes scenarios for the future of NFT Worlds as a fight for both the philosophical as well as technological soul of the internet.

NFT Worlds stated that Microsoft has stated that they will always be in the best interests of their shareholders and balance sheets to the detriment innovation, user experience, and creators. "We believe that an open, free, evolving version of Minecraft that Minecraft brought to the world can be a better future for creators, developers and ultimately gamers.

"We fight to ensure that every person gets the benefits of the ecosystem's contributions. We are aware that this is a massive task."

I have reached out to Microsoft to find out their thoughts on the NFT Worlds plan. JASON'S BLOG I will amend this post if and when I receive a response.