

Basics Of Minecraft

Minecraft is a sandbox-based video game created and designed by Swedish game designer Markus "Notch" Persson, and later, fully developed and released by Mojang. There are just another wordpress site of gameplay options available for Minecraft, including a survival mode, the default mode of Minecraft, where the player must acquire resources to build their world and keep their health up as well as a creative mode, where players have unlimited resources to build with and fly in an adventure mode, where players can play with maps created by other players, and a spectator mode in which players can freely move throughout the world, without being affected by gravity or collisions.

The controls may not be the same as other games, but you can easily alter them in the settings to suit your preferences.

Spacebar: Jump. Keeps the swimmer afloat when swimming.

Left Shift: Sneak.

Left Control Start sprinting.

A: Strafe Left.

D: Strafe Right.

S: Walk backwards, then move forward.

W: Walk forward, walk forward When double-tapped, causes the player to sprint (unless in water or the character is too hungry).