Character _____ Nation _____ Reputation _____

Concept _____ Society _____ Wealth _____

Player _____ Religion _____ Corruption _____

Backgrounds _____

_____

Virtue _____

Hubris _____

Advantages _____

Brawn ○○○○○

Finesse ○○○○○

Panache ○○○○○

Resolve ○○○○○

Wits ○○○○○

Aim	○○○○○	Perform	○○○○○
Athletics	○○○○○	Ride	○○○○○
Brawl	○○○○○	Sailing	○○○○○
Convince	○○○○○	Scholarship	○○○○○
Empathy	○○○○○	Tempt	○○○○○
Hide	○○○○○	Theft	○○○○○
Intimidate	○○○○○	Warfare	○○○○○
Notice	○○○○○	Weaponry	○○○○○