

# Minecraft, Trials, Walking Dead help Double XBLA's Annual Revenues

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Budget game service records year.

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Microsoft's Xbox Live Arcade market revenues doubled to more than US\$290 million (AU\$278 million) in 2012, according to analysts Forecasting & Analyzing Digital Entertainment (FADE).

FADE's statistics show Minecraft as the most popular software with just shy of five million units sold in 2012, bringing in a staggering US\$97.4million (AU\$93.4million) in revenue.

However, the service would have achieved record-breaking numbers even without Mojang's success.

Trials Evolution secured second place selling more than a million units, which brought in an estimated US\$14.3 million (AU\$13.7 million).

Rock It Like A Hurricane

The Walking Dead came in third spot with an estimated 2.6 Million units sold for US\$10.3M (AU\$9.9M) in revenue.

FADE's Estimated Top Ten XBLA titles for 2012, ordered by gross Revenues (all in US Dollars):

1. Minecraft (4J Studios) 4,997,000 Units/\$97.388,000 2. Trials Evolution (RedLynx, LTD) - 1,002,000 Units / \$14.298,000 3. The Walking Dead (TellTale Games) 2,615,000 Units/\$10,277,000 4. Counterstrike: GO (Valve) - 273,000 Units 3973,000 5. Castle Crashers (The Behemoth), 252,000 Units / 3,778,000 6. Gotham City Impostors (Monolith Productions) - 258,000 / \$3,698,000 7. I Am Alive (Ubisoft) 245,000 Units, \$3,609,000 8. Tony Hawk's PS HD(Robomodo), 226,000 Units 3,261,000 9. Alan Wake's American Nightmare, (Remedy Entertainment), - 206,000 Units/ \$2,903,000 10. Trials HD (RedLynx, LTD) - 203,000 / \$2,799,000

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