

Minecraft's Mountain Generation Is Getting Revamped With 5 New Biomes

The latest Minecraft developments have principally centered on the 'caves' aspect of the Caves and Cliffs replace, however now we're finally getting some extra cliff motion - or somewhat, an enormous revamp to how mountains get generated, with the addition of 5 new sub biomes to spice up your tall, rocky terrain.

The newest Bedrock Edition beta introduces 5 new mountain sub biomes, called lofty peaks, snow capped peaks, snowy slopes, mountain grove, and mountain meadow. These will work alongside the prevailing mountain sorts to create a more assorted collection of alpine locations to discover. The brand new peaks look spectacular within the official picture above, however scroll down a bit to see a fan-made comparison of recent and outdated mountains. It's an enormous change.

Whereas this is a Bedrock beta, these modifications should come to Java as well - as the Java snapshots have given us early seems at options like deepslate, glow squids, and the brand new ore textures, it seems like Bedrock beta gamers are getting their own early looks at some new options, too. (This replace, incidentally, additionally adds glow squids and the ore textures to the Bedrock beta.)

You can get full patch notes on Reddit, and a greater have a look at the brand new mountains on the official site.

Outdated Extreme Hills vs New 1.17 Mountains (Bedrock Version Beta) from Minecraft

The Minecraft 1.17 release date is coming this summer season. <https://53vv.com/> You can find a lot more detail on what to expect at that hyperlink.