

Minecraft with RTX Launches for Windows Q0 this Very Day

In January, Minecraft developer Mojang and gaming tech company Nvidia announced that the game's sandbox was getting a new feature allowing for a major overhaul in visuals. The shiny new Minecraft with RTX option was released as the form of a beta version in April. Now, the official launch of Minecraft with RTX is taking place on Windows 10.

Mojang announced that ray-tracing has been officially launched in Minecraft for Windows 10. The technology is powered by NVIDIA as well as Minecraft's Render Dragon technology. "Players will now have the opportunity to experience Minecraft in a different way (sorry), with brighter blocks and emissive pixel. Water reflections cast shadows, dazzling global illumination, and accurately cast shadows. Why do I have to explain it using fancy words when you can simply watch a video with pretty pictures?"

The studio has just unveiled a brand new footage reel that showcases the block builder and its stunning new ray traced images. It's available below. The clip includes handy before-and after shots of various RTX-enabled environments. It demonstrates how the feature can transform the game's visuals.

Mojang adds that to get the new feature working in your game on Windows 10, you'll need to have a GPU that is capable of ray tracing, for example a "GeForce RTX 2060 GPU or higher". Players who get Minecraft with RTX up and running will "by default see everything enhanced with a specific physically-based rendering texture pack which interplays with the effects of ray traced to further enhance the experience", the dev states.

Minecraft crafting recipes

If you're looking for some Minecraft worlds that are ray traced You can check out this link, or go to the Minecraft marketplace to buy some for your game. The latest update adds two new free worlds, too: Colosseum RTX, which is available now, and Dungeon Dash RTX, which is "coming in the near future".

If you're interested in trying to make some ray traced worlds yourself, go to Nvidia's site here to download a starter pack and guide which designed to help you begin. You can also check out the FAQs and find out more about the update.