

THE PLAY OF MOVEMENT IN TRAVERSAL AND ABSTRACTION

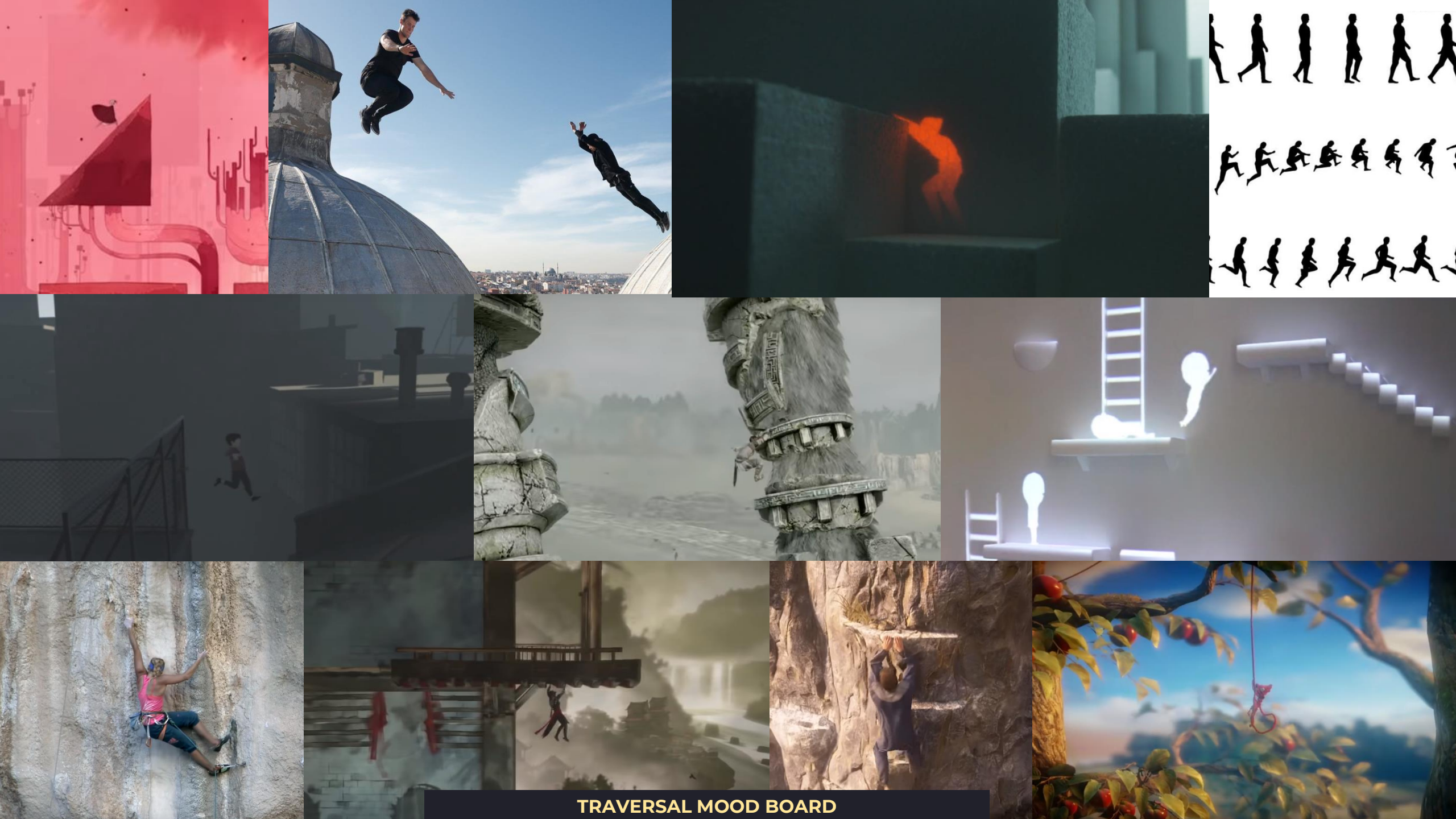
An exploration in human traversal locomotor
movement and abstraction with projection-mapping

RMIT MAGI: IOL PROJECT PRESENTATION CARLO TOLENTINO



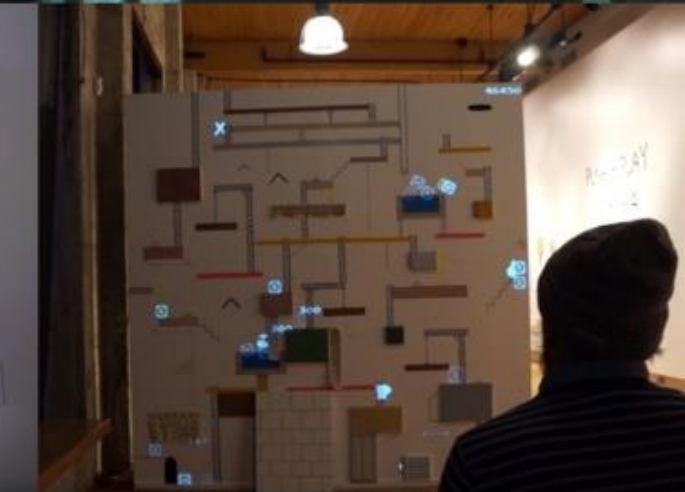
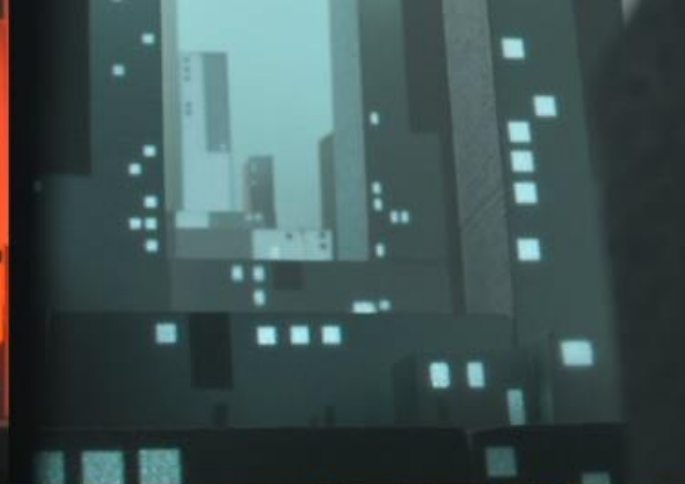
PROJECT OUTCOME

- Shifted from a component of Studio 2, to a stand-alone exploration and series of experiments.
- Hand-drawn animations of abstracted human traversal, projection-mapped on found environments and objects.
- Keywords: Metamorphosis, Parkour, Spatial Interaction, Freeform, Mixed-Reality



TRAVERSAL MOOD BOARD

MOOD BOARD – PROJECTION MAPPING



The background of the slide is a solid black field. It is decorated with several thick, expressive brushstrokes. On the left side, there are red brushstrokes that resemble a stylized, abstract figure or a series of connected loops. On the right side, there are green brushstrokes that look like a vertical, branching structure, possibly a tree or a plant. The overall aesthetic is modern and artistic.

FUTURE DIRECTIONS

- A series of animations, projection-mapped in various environments explored by little characters doing parkour.
- An exploration into how found spaces and objects may inform freeform animation, and abstraction through silhouettes, countours, textures and light/shadows in space.