



CHARACTER DESIGNER & ILLUSTRATOR

CONTACTS & LINKS

EMAIL · cl.naccari@gmail.com

PORTFOLIO · [Artstation/Claudionaccari](#)

INSTAGRAM · [IMDb](#)

Senior Character Designer and Illustator with 9+ years of experience in animation and publishing, currently based in Montpellier, France. Specialized in creating expressive, stylized characters that bring stories to life and connect with audiences. Skilled with **2D and CG productions**, from early pitch development through pre-production to final promotional artwork. Expert in shaping distinctive characters identities, defining visual direction and delivering polished design assets.

Clients include **Boulder Media, Hasbro, Brown Bag Films, Netflix, Bento Box Ent, Fox** and others.

SOFTWARE & SKILLS

- Clip Studio Paint, Procreate, Adobe Photoshop & Illustrator, ShotGrid, Ftrack, Notion.
- Experience with 2D and 3D animation pipelines, pitch developments and TV productions, and ability to adapt to different genres and styles.
- Strong creative design skills: character design, illustration and visual development.

EXPERIENCE

Character Designer & Illustrator – Claudio Naccari Consultancy – Freelance

May 2023 – Present

Exploration and creative development of characters and illustrations for various clients and projects, including pitches, TV series, animated short films, and editorial illustrations.

Character Designer – Bento Box Entertainment – Freelance

Oct 2025 – May 2026

Working as a character designer on Dan Harmon's Krapopolis Season 5

Character layout/posing artist – Supamonks – Montpellier

May 2025 – Aug 2025

Creation of character layout poses and animation key frames based on storyboard shots, for a 2D TV show.

Character Designer – JAM Media Ltd – Freelance

Apr 2024 – Apr 2025

Creation of character concepts for pitch development of unannounced IPs.

Character Designer – Bento Box Entertainment – Freelance

Apr 2024 – October 2024

Working as a character designer on Dan Harmon's Krapopolis Season 3

Character designer Consultant – Toon Boom Animation Inc. – Freelance

Jan 2020 – July 2022

Creation of character concepts and model sheets for training and marketing.

Character layout/posing artist – Bidaya Media – Freelance

Aug 2021 – Jun 2022

Creation and supervision of clean 'on model' character poses based on storyboard shots, for animation and marketing of the TV show "The adventure of Mansour: Age of A.I."

Lead 2D Character designer – Brown Bag Films – Dublin

Mar 2020 – Mar 2022

Creation of character concepts and props, turnarounds and colour rendering for the Emmy-Winning series 'Ada Twist, Scientist' for Netflix, as well for internal development projects.

Lead concept Character designer – Boulder Media / Hasbro's Studio – Dublin

Aug 2019 – Jan 2020

Exploration and creation of characters for a "My Little Pony G5" 2D series development project.

Character designer – Boulder Media / Hasbro's Studio – Dublin

May 2017 – Aug 2019

Creation of character concepts, turnarounds, posing layout, expressions, hands and mouth charts for the 2D TV show "Micronauts", S1 and S2.

Character designer | Illustrator | Vis Dev artist – Freelance

2012 – May 2017

Creation of character designs, children's and editorial illustrations, concept designs, and coloring of comic pages for diverse projects and clients, including Rizzoli Lizard, Ankama Editions, Wired Magazine, Pearson Education, Tunuè, and The CharacterShop.

EDUCATION

John Nevarez – Masterclass, Dublin

Oct 2019

Masterclass about concept art, visual development and storytelling.

Schoolism – Live workshop, Dublin

Oct 2018

Workshop taught by Stephan Martiniere, Megan Brain, Shannon Tindle, Sylvain Marc, Nathan Fowkes, The Black Frog and Bobby Chiu.

Stephen Silver's Character Design Workshop, Birmingham, UK

Oct 2016

Workshop taught by Disney/Nickelodeon artist, Stephen Silver.

Schoolism - Painting with Light and Color

Jan 2016 – Mar 2016

Online course taught by Pixar artists, Dice Tsutsumi and Robert Kondo

Comics & Illustration + 2D Animation

2008 – 2011

Course at School of Comics / Grafimated Cartoon, Palermo, Italy

LANGUAGES

Italian (Native) - English (C1 Level) – French (Limited working proficiency) – Spanish (Limited working proficiency)

Recommendations on my [LinkedIn](#) profile

References available upon request