

CLAUDIO NACCARI

Character designer & Illustrator

Apt 514, The Liffey Trust Centre, 117-126 Upper Sheriff, Dublin 1, D01 Y688

Email · cl.naccari@gmail.com

Phone · +353 899457885

Portfolio · Claudionaccari.com

EXPERIENCE

Character designer – Micronauts (Season 1 and 2)

Boulder Media / Hasbro's Studio, Dublin

May 2017 – Present

Illustrator / Visual Development artist / Character designer

Freelance artist

2012 – May 2017

Character designer

The CharacterShop, UK

Sep 2016 – Dec 2016

Comic book colourist – The Passenger

Tunuè Publishing, Italy

Nov 2015 – Nov 2016

Illustrator for Children's educational book

Pearson Education, Italy

Dec 2015 – Jan 2016

Concept artist

RPD International, UK

Mar 2015 – Mar 2015

Illustrator

Wavelength Marketing Ltd, UK

Dec 2014 – Dec 2015

Colourist for Children's educational book

Pearson Education, Italy

Nov 2014 – Nov 2014

Comic book colourist – Uno, nessuno, centomila migranti

WIRED n.63, Italy

May 2014 – May 2014

Comic book colourist – The Stalker: Revolution

Last Sentry Comics, USA

Mar 2014 – Dec 2015

Comic book colourist - 419 African Mafia

Ankama Editions, France

Mar 2013 – Jan 2014

Comic book colourist – Jan Karski, L'uomo che scoprì l'Olocausto

Rizzoli Lizard Publishing, Italy

Jan 2013 – Sept 2013

Pre-Production artist assistant – I Vespri siciliani

Grafimated Cartoon, Palermo, Italy

2011 – 2012

EDUCATION

Schoolism – Live workshop, Dublin Oct 2018
Workshop taught by Stephan Martiniere, Megan Brain, Shannon Tindle, Sylvain Marc, Nathan Fowkes, The Black Frog and Bobby Chiu.

Stephen Silver’s Character Design Workshop, Birmingham, UK Oct 2016
Workshop taught by Disney/Nickelodeon artist, Stephen Silver.

Schoolism - Painting with Light and Color Jan 2016 – Mar 2016
Online course taught by Pixar artists, Dice Tsutsumi and Robert Kondo

2D Animation 2010 – 2011
Course at School of Comics / Grafimated Cartoon, Palermo, Italy

Comics & Illustration 2008 – 2011
Course at School of Comics / Grafimated Cartoon, Palermo, Italy

LANGUAGES

Italian (Native) - English (C1 Level)

SKILLS

Strong and creative design and digital painting skills, focusing on character design, illustration and visual development

Basic 2D animation knowledge

Quick and keen learner

Currently working on learning and improving clay sculpting techniques

SOFTWARE

Adobe Photoshop SketchUp Pro

Adobe Illustrator

Manga Studio

References available upon request