



NATALIA KOVALCHUK

2D ARTIST



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Kyiv, Ukraine

I am a highly creative motivated 2D artist with exceptional interpersonal, communication, leadership skills and 6+ years of experience in the game industry, able to develop high-quality game and concept art, currently looking for new opportunities in game dev and other creative industries.

Open-minded, resourceful, loyal.

WORK EXPERIENCE

- 2018 - 2019 **FREELANCE 2D ARTIST**
- 2018 **CONCEPT / 2D ARTIST**
Bluembo
- 2015 - 2017 **CONCEPT / ART LEAD**
Gamepack
- 2014 - 2015 **2D ARTIST / UI**
Plarium Education
- 2014 - 2015 **ART DIRECTOR**
Lands of Ruin
- 2013 - 2014 **2D ARTIST / UI**
Social Quantum
- 2012 - 2013 **2D ARTIST**
Elyland

PERSONAL SKILLS

Professional

- + Sketching
- + Composition
- + Coloring
- + Cartooning
- + Character Design
- + Icon Design
- + Assets Design
- + Isometric Art
- + UI

Software

- + Adobe Photoshop
- + Krita
- + Corel Painter

English

- + Upper Intermediate

EDUCATION

Kyiv National University of Culture and Arts

2006 - 2011

Masters Degree of Graphic Design and Advertising