

Cimmerians

714 BC - 619 BC

Commanders

Leadership 8 (0-1 per Army)
 Leadership 7
 Leadership 6

40 Points
 20 Points
 10 Points

Restrictions

Min 75% Cavalry
 Max 25% Infantry
 Max 25% Skirmishers

Keywords

Cimmerian Invasion of Urartu (714 BC - 705 BC) - Cimmerian Conquest of Phrygia (696 BC - 695 BC) - Cimmerian Invasion of Lydia (654 BC - 652 BC)

Units

Cimmerian Light Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		5	5	3	-	6+	6		17
Bows		4	4	3	3	0	6	Levy	17
		3	3	2	2	0	4		11

Phrygian or Paphlagonian Light Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins	695 BC +	5	5	3	-	6+	6		20

Add 'Levy' @ -3 Points per Unit

Cimmerian Skirmishers

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		3	2	2	-	0	4		11
Bows		2	2	2	2	0	4		12

Cimmerian Medium Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Bows		8	5	3	3	5+	6		30

0-3 per Army

Cimmerian Light Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Bows		6	4	3	3	6+	6	Parthian Shot	29

Phrygian or Paphlagonian Light Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Bows	695 BC +	6	4	3	3	6+	6	Levy	23