

# Mobile Gaming Gets a Desktop-Style Edge with The New Adapter Technology

Mobile gaming on platforms such as Apple Arcade and Google Stadia has been slow to compete with traditional consoles like the Playstation 5 and the Xbox Series X. However, a new keyboard and mouse adaptor from Kaliber Gaming and IOGEAR aim to alter that.

The KeyMander Mobile 2 Mobile is a keyboard/mouse adapter for mobile devices, such as the iPhone, iPad, and Apple TV through services such as Apple Arcade and Xbox Game Pass Ultimate, GeForce Now, and Google Stadia. Users can modify it to work with more than 1,000 mobile and cloud-based titles. The game doesn't have to accommodate controllers.

The Keymander 2 adapter gives mobile gamers more control over their game, according to the company. Gamers can switch between their mouse, keyboard or controller without difficulty and create one-touch combinations with a mobile application. The device's Bluetooth programming allows for quick adjustments, and it also comes with an upgradeable firmware.

With the release of Keymander 2, desktop and console accuracy in games like Call of Duty Mobile, Doom II, Fortnite, Minecraft and Roblox becomes more achievable for mobile gamers. AirPlay allows players to play their game on a larger screen. The adapter also works with iOS Xbox or PlayStation Remote Play app.

The adapter functions as a charging dock, and gamers can connect their iPad or mobile directly to the adapter to start playing. The adapter is also compatible with Xbox One and PS4 dualshock controllers.

Kaliber Gaming claims that the Keymander 2 is best for first-person shooters and RPGs as well as real-time strategic games. The adapter is priced at \$90 on Amazon, B&H Photo Video and other retailers in the US and Canada. The company plans to roll out the adapter across the world later this year.

Here's a look at how the adapter functions:

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