

# THE RLO WEEKLY REPORT

Writer: Unbound - Editors: yumi\_cheeseman, EyeDeeKay - Formatter: Dover

31/10/2016 to 7/11/2016

## PAX ESL \$5000 LAN Overview

The PAX Australia convention kicked off strongly with the introduction of the PAX ESL \$5000 LAN. After the Open and Invitational Qualifiers held 2 weeks earlier, the Top 4 teams in the Oceanic Rocket League scene battled against each other for the largest prize pool to date. If you missed the qualifiers, the teams that competed were are:

- #1 Seed - Legacy eSports
- #2 Seed - Alpha Sydney
- #3 Seed - Athletico
- #4 Seed - Abyss eSports Club

The PAX ESL LAN was hosted and brought to fruition by ESLGaming - The largest online competitive eSports corporation in the Oceanic region. The \$5000 USD prize pool for the LAN was sponsored by Rocket League's developer, Psyonix.

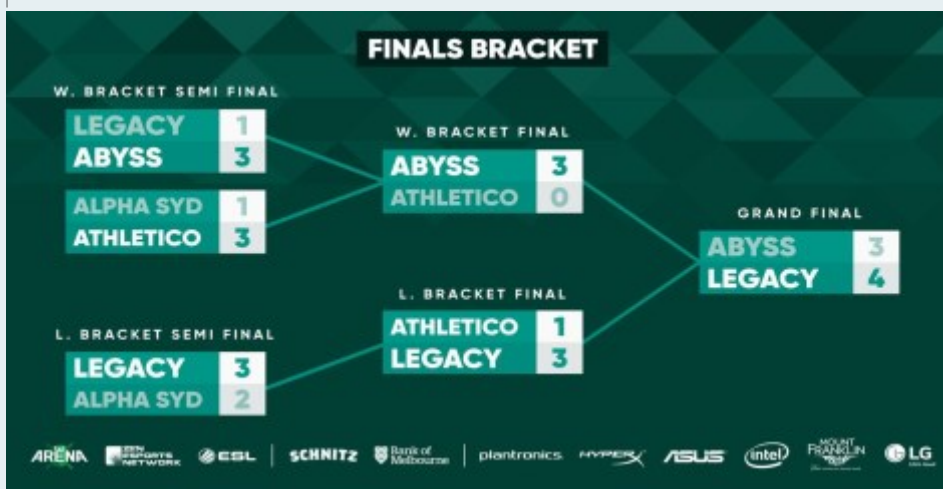
*With a lack of saved VODs (due to a technical issue with the stream), there will only be a game summary for the Grand Final. Instead of individual games, there will be an overview of the tournament. This can be found on [page 4](#).*

**Want to have your opinion shared in the weekly report?**

Starting now, RLO will be collecting submissions from the public and will choose 1 or 2 to include in each report. Please submit your articles to our temporary email on the back page.

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The PAX Australia ESL \$5000 Finals Bracket

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## Weekly Summary

We've seen an insane amount of change to the RLOCE scene as we know it. In the midst of teams changing, disbanding, starting up and overall throwing a jittery change to the entire competitive scene in OCE, we also see some incredible amounts of sportsmanship and some incredible gameplay coming out of PAX AUS; home to Rocket League OCE's biggest competitive tournament - The PAX ESL \$5000 LAN.

We've seen a new tournament start in the region, coming from Mockit - a very, very well known source of competitive gameplay from over in the states, who recently began to welcome the OCE region into their leagues. We've seen the winners from PAX AUS receive the first ever ESL Monthly Elite titles for the OCE Region, which is an **incredible** feat and a huge achievement for everyone involved in RLO.

We've seen the ending of a lot of effort for some members, who recently departed their teams. We've seen new efforts arise into new teams, and we've seen roster changes for some of the biggest powerhouse teams we've got in our region.

It's been nothing short of an incredibly intense week, with a lot of changes to our scene; some changes you might not even know about. Find out all about it in this weeks RLO report.

## Rocket League OCE Discord Announcements

Though not necessarily limited to being a discord announcement, there's been a recent announcement by [ByzaRL](#), a well known caster and analyst for the OCE region in a number of games. This announcement was for the [\\$4000 Sennheiser Classic Tournament](#) - valuing player prizes at \$2400 and additional prizes at \$1600. This tournament announcement comes just after the recent PAX \$5000 tournament that happened this recent week.

The qualifiers for this will be held on **Saturday the 12th of November, 5:00PM AEDT**. The qualifiers are open to anybody willing to enter, but make no mistake, there will be an incredible amount of competition going into this - because who doesn't want to try and win some free peripherals, right?

With some luck, this tournament and the recent huge PAX tournament from this week maybe begin the cascading effect that OCE is looking for, as we see the Cross-Pacific Championship Cup coming up very soon as well. More information found about all of these tournaments on the [RLO discord](#).

## Weekly Results

### ESL

1. Alpha Sydney
2. Unloaded
3. FuroX
4. Team TBD

### PAX AUS ESL CUP

1. Legacy eSports
2. Abyss ESC.
3. Athletico
4. Alpha Sydney

### Gameroos

1. Blitzkrieg
2. Reloaded
3. FuroX
4. Prodigy

### Mockit

1. Alpha Sydney
2. Mirth
3. Scarabae
4. Serenity

### CPC Cup Qualifier 1

1. Athletico
2. Reloaded
3. FuroX
4. Prodigy

### RLO A's

1. Serenity
2. DUMPstered
3. Blitzkrieg
4. Team Evade

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# Weekly Community Update

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## Over the past week,

some changes happen in the Rocket League scene - as they always do. This week, we see PAX Australia take the attention of a large portion of the community, with the PAX ESL \$5000 LAN tournament coming to the convention. We'll be seeing Legacy, Athletico, Alpha Sydney and Abyss all perform there; and although they're currently the names of the scene, there's also some changes going on with some other teams.

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## Large Scale Team Changes

### •Gameroos - Disbanding:

Gameroos was a team that, in their latest weeks, were looking stronger than they had for a long time; which means that it comes as nothing short of a surprise to hear about the team recently disbanding. The team were looking hotter and hotter recently, but with conflicting schedules coming from each member, the roster found it rather hard to get some practice together. Training together and achieving chemistry are two incredibly important things when contributing to a competitive team, especially a team up as far as in #6 in the recent Power Rankings. It is unfortunate, but hopefully the members of the newly-disbanded team can find homes at newer teams that work better with their schedules.

### •Serenity - New Club:

The creation of Serenity comes off the back of a fair few recently-made free agents who were exceptionally quick to group together their playstyles and find themselves matching up strongly to create the new team Serenity - made of Fachy, Kia, Seniaz as core and Snowy as their sub, it's safe to say that with a line-up like that, Serenity will be a team to look out for in the future; especially given their impressive results during the Cross-Pacific Championship Qualifier 1, where they took out FFF and Blaa in the Winners bracket. They then moved to the Losers bracket after a loss to Athletico, which saw them beat Phoenix Gaming, and proceed onto the Main Event of South America VS Oceania.

### •Reloaded - New Club:

Reloaded are still a very, very new team - but they have the potential to go extremely far. With the line-up of Slurpee, Hecticcrunt, Rasmus as their sub/standing-in third until there's a confirmed third core player, and Fake as the other official sub, the team has gained the attention of the RLOCE community with their consistent plays in tournaments. Though it is said they've been using tournaments to trial new members and see who fits best for the team, they've still come out impressively, taking some strong offensive gameplay into the ESL Go4RL Sunday tournament against Alpha Sydney. With some time, a confident third pick and some practice with chemistry, Reloaded could soar quickly into the Power Rankings for OCE, and quickly look as strong as any of the top 5 teams in the region. There's still a long way to come before that, however - but they're never ones to shy away from a challenge.

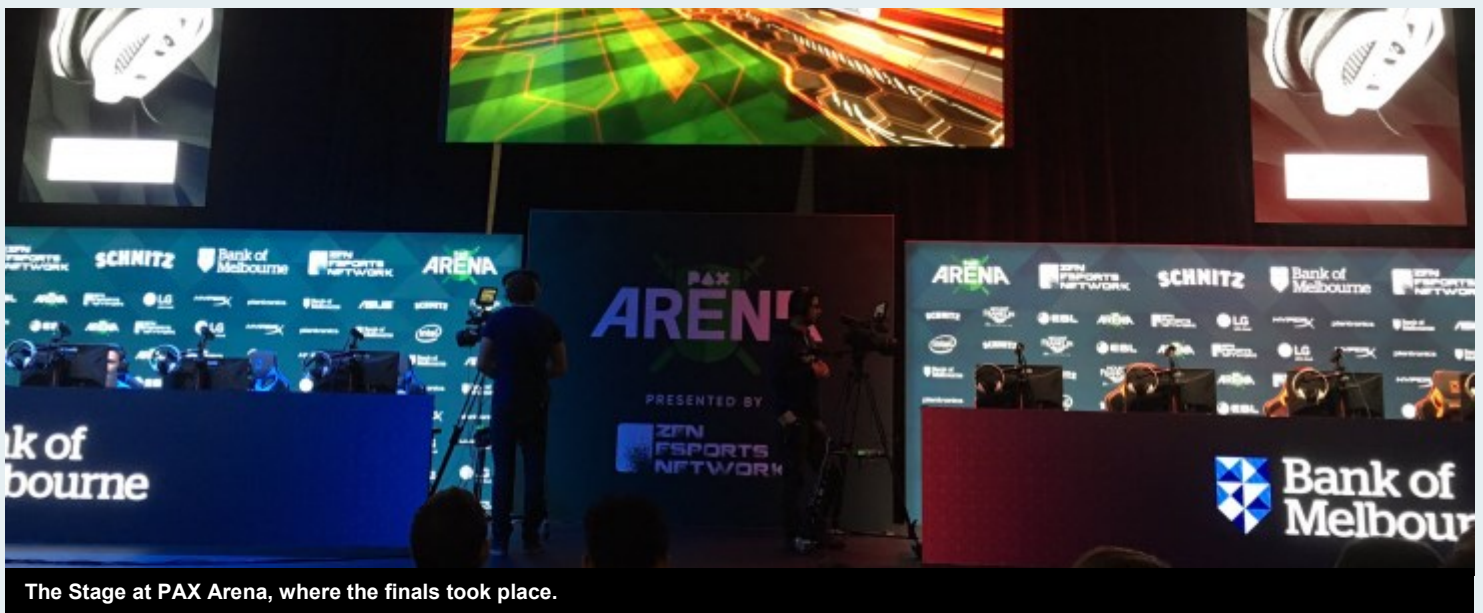
### •Anixia - New Club:

Anixia is a team that we should all very carefully look out for. With some seriously strong names on their core roster, such as MrShoeShoe, Samdaham and SeriousSam, this team will hopefully have no trouble finding their place in the RLOCE competitive scene. With MrShoeShoe being a name that is mentioned frequently as one of the stronger solo-players of the Oceanic region, seeing him in a team means that this team surely has a lot of potential. They have a long road ahead of them to make it onto the power rankings, but it's safe to say that given some practice and some particular focus on getting a solid team chemistry going, Anixia could potentially become something great; however, only time will tell.

### •Corvidae - Roster Changes:

With Corvidae looking stronger after their convincing win over Abyss to take out The Chase Premiers, seeing them come down to a few straight losses seems unexpected to say the least. Unfortunately, the team has come under some recent fire with a few interesting events happening; Daisu leaving competitive Rocket League, their overall loss streak after The Chase, and picking up two new players - Plitzinator replacing Daisu and Sxcii\_Steve coming is as a new sub puts the team in an interesting new position. Watching them control their evolution with their new roster will be an interesting experience, especially if they hone in on the potential chemistry and experience each member has to create a new power-house team; hopefully this new line-up can expel the inconsistency that Corvidae seem to find themselves under recently.

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The Stage at PAX Arena, where the finals took place.

## PAX ESL \$5000 Tournament Overview

As tournaments go, the PAX ESL 5K LAN was an incredible one to experience. Going into the tournament, after looking at the seeds and where everyone was placed, it's clear that Legacy were the strong favourites to take out the tournament in an easy fashion - however, that was simply not the case.

In the first game of the Winners Bracket, we see the long-time rivals Legacy eSports and Abyss eSports Club go head-to-head. Abyss, coming in as the fourth seed, were not expected to do overly well at the tournament; however, they had been in Melbourne for a little while longer than the other teams, and had some opportunities to bond and build up that player chemistry. They took the first round against Legacy, pushing themselves into the next round and Legacy into the losers bracket - a surprising start for the tournament favourites.

Following this game, Athletico and Alpha Sydney were the next game up. Alpha Sydney, coming into the tournament qualifiers as the surprisingly successful Rocket Devils, were thought to have a strong performance ahead of them - being the 2nd seed coming up against the 3rd seed. However, Athletico were experienced and worked well together, showing clearly just how well-formed their team chemistry is. They took their incredible offensive pressure into the game, backed by the strong defense of SnarfSnarf, and won the surprising upset against Alpha Sydney, pushing them into the losers bracket to verse Legacy while Athletico moved on to verse Abyss in the winners bracket.

With the two opening games for the tournament done

with, finding the two seeds in the tournament down in

the Losers Bracket certainly stirred an uneasy feeling for how the rest of this tournament was going to play out. Coming into the Losers Bracket, Alpha Sydney and Legacy showed off an incredible display of Rocket League. In particular, Jake the Tyrant and Dripay did an extremely good job showing off their teams potential to adapt to fast pace of gameplay, catching Legacy off guard and taking a game off them. However, Legacy responded strongly, buckling down in both defensive and offensive pressure to take out the games in the rest of the series. Across the field, however, Athletico and Abyss were playing in the winners bracket. Athletico suffered from some controller malfunctions, which put them on the back hand, but that's no testimony to how strong Abyss were playing. It didn't take long for Abyss to take out the entire series quickly, 3-0 over Athletico, forcing them into the Losers Bracket versus Legacy.

The Losers Bracket saw Athletico versus Legacy, with Athletico coming off a rough experience with some controller malfunctions and tilting experiences; in the meantime, Legacy were on a tear back. They took a solid victory over Alpha Sydney to move forward in the Losers Bracket - but that still meant Legacy were on the back foot. A loss to Athletico would mean they were out in 3rd place, and completely upsetting the tournament results. Legacy fired up at the beginning of the series, quickly taking out a few games against Athletico, who were struggling to find their feet. However, it didn't take long for them counteract these losses once they found their feet, quickly bringing it back against Legacy; who were quick to respond. The entire series was heated, but it was Legacy who were just playing completely out of their mind. Coming off a bad upset against Abyss, showing that they deserved to be regarded as the #1 team in Oceania when they played skillfully against Alpha Sydney, Legacy were looking to take out the top prize of this tournament.

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Cyrix signals "one more" as Abyss are one win away from victory.

They quickly settled the game and won convincingly, putting them on an absolute tear of a streak to be back into the Grand Final versus Abyss.

Seeing Legacy perform exceptionally off the back of a surprising loss to Abyss early on in the day definitely revitalizes their chances and if they take out the Grand Final, there's absolutely no doubt that they'd have to be considered the strongest team in OCE for the current moment.

After Legacy picked up GroovyGrape, their team chemistry just flowed far more smoothly than beforehand. However, with that in mind, Abyss have definitely been putting in the hard yards, and having beaten both Legacy and Athletico already is definitely showing just how strong they are of a team, as well as how much effort they've been putting in to show that they're stronger than just being the 4th seed at this LAN tournament.

## Grand Final Overview

**Abyss eSports Club** - Express | Adzzey | Cyrix

**Legacy eSports** - Soma | Eren | GroovyGrape

Going into the Grand Final, we see an incredible aura come out of the entire venue at the PAX ESL 5K LAN. Any big fan of pro-circuit Rocket League in Oceania knows that Abyss and Legacy are long-time rivals, and it goes without saying that this series of games would be the showdown of a lifetime. Abyss quickly took the first 3 games in an incredibly confident fashion, leaving absolutely nothing to chance and showing off an incredible amount of coordination in their team passing plays. Express and Addzey having potentially the best games in their careers, hooking up almost too well with Cyrix to produce some incredible full-team plays, a clear example of just how strong this team really is. Though

down, Legacy were never out. Even during the losses, they were still picking up speed and showing that they were still in the series; particularly with an incredible goal from GroovyGrape, which consisted of him sending the ball into the backboard only to fly upside-down and dunk it in from above the net. The next 4 games showed just how strongly they wanted to win. There was an incredible atmosphere in the arena as Legacy quickly took 3 out of the 4 required victories to complete the reverse sweep, and it was almost as if even the Abyss fans in the crowd wanted to see the 7th game take place. They were rewarded, as Legacy saw victory with a convincing 2-0 victory to take them to the final game.

The final game was every bit the best Rocket League that Oceania has to offer, and more. We saw Legacy, the kids of the comeback, on such an incredible spree of victories lately that they seemed almost unstoppable - but they went up against Abyss, a team who had definitely turned it on for this tournament. The final game consisted on some incredible offensive and defensive plays, and as the final 2 minutes approached, it seemed like Legacy might have finally taken it all - but Express didn't seem up to that idea, pulling up every single ounce of defensive capability just to save the game for them. We quickly see the game end 1-1, taking the final game of the series to an overtime.

Almost immediately into the Overtime, Abyss get an incredible shot on goal, and all seems lost for the Legacy boys - until GroovyGrape makes an absolutely incredible backwards save out of nowhere, putting Legacy on the counterattack. After some defensive struggles from Abyss, GroovyGrape finds the perfect soft touch to Soma, who puts the ball into the back of the net, securing the victory for Legacy eSports.

[Abyss eSports Club VS Legacy eSports - PAX ESL 5K LAN Grand Final VOD](#)



Legacy eSports Celebrating Victory.

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## Cross-Pacific Championship Cup Qualifiers Roundup

The Cross-Pacific Championship Cup, or CPC for short, will be coming up to the community soon. We've seen a lot of heavy involvement regarding this tournament lately, as it's the Oceanic region's first opportunity to show on the international stage that there's a community here that truly wants to be recognized. There's been an incredible amount of support, and given that this tournament came up almost immediately after last week's Australia VS Brazil International Friendly, the support from both communities is constantly growing, more and more each and every day.

For those who aren't sure about what the CPC is, the CPC is a competitive international competition which hosts the top 4 qualifying teams from both the Oceanic region and the South American region, who will compete both for international reputation in hopes of competing in the Rocket League Championship Series - Season 3 (RLCS3), their share of the \$1000 prize pool and, ultimately the most sought-after prize, the top team will have both their team and player names engraved into the physical CPC trophy that will be awarded to them.

With that being said, the teams that qualified for the tournament from the Oceanic region are:

- Alpha Sydney
- Athletico
- FuroX
- Serenity

It's rather surprising not to see Abyss eSports Club or Legacy eSports on this list. Coming off of PAX being the top 2 teams, it's almost expected to see them at something as important as this. However, there's no official reason as to why they aren't competing - but nonetheless, it's safe to say Oceania is in safe hands. Both Alpha Sydney and Athletico were strong competitors at the PAX LAN, and FuroX and Serenity are two incredibly strong teams that could easily rival the top 4 regardless.

It is going to be rather difficult to predict who will win, as the teams from South America have not yet been finalised, but with the quality of competition over in the Oceanic region slowly but steadily increasing; there's no doubt that the tournament will be an incredibly interesting watch for both sides of the world.



### Determined by: Nutterres

Head of Gameroos Tournament Administration and heavily involved in the Rocket League Oceanic competitive community.

### AGTV\_Tibore

Analyst and Commentator for AussieGamingTV, proud partners of the RLOCE Competitive Division.

### Yumi\_Cheeseman

International Competitive Rocket League Coach and Analyst for the RLOCE Competitive Division.

### RLO Nolski

Director of Public Relations for Rocket League Oceania. Owner of Phoenix Gaming. Heavy enthusiast of Rocket League

### Announcement regarding Power Rankings this week from RLO Nolski:

*"In light of the recent OCE Shuffle it has been very difficult to rank teams accurately with so many teams disbanding, creating new rosters or reforming old line ups. We feared that the rankings this week are not a representation of our best efforts, nor accurate of the scene. So, unfortunately, there will be no PR this week. We apologise for any inconvenience caused. Normal service should resume next week."*

- PR Staff.

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## Key Upcoming Events & Dates

### November 12th:

- *ROCET Playoffs*

- *\$4000 Sennheiser Classic - Open Qualifiers*

### November 13th:

- *\$1000 CPC Cup Qualifier 2*

### November 19th & 20th:

- *Transpacific Championship Cup - Main Event*

### November 26th:

- *ROCET LAN Finals*

### December 3rd:

- *A special announcement from RLO*

### December 4th & 5th:

- *RLCS Live Finals at Amsterdam*

### December 10th:

- *Sennheiser Classic Finals*

## Special Thanks to our Sponsors and Partners!



### **AussieGamingTV**

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support gives RLO the chance to bring brilliantly casted Rocket League entertainment to the community each and every week.

## Contact Us

E: [admin@rocketlegueoce.com](mailto:admin@rocketlegueoce.com) (Undergoing technical issues)

Temp E: [rocketleagueoceania@gmail.com](mailto:rocketleagueoceania@gmail.com)

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