

Minecraft Finds Money Vein and Sells 15 million On PC

The original, PC version of Minecraft recently reached 15 million in sales, according to a tweet from the game's creator, Markus "Notch" Persson. The game surpassed 14 million sold on PC in the beginning of February and hit two other sales milestones on other platforms in the month of February: 12 million copies on Xbox 360 and 21 million for the Pocket Edition on Android and iOS.

Minecraft first arrived in beta form in May 2009, a long time before its official release in November 2011. EXTREMECRAFT.NET Developer Mojang recently announced the subscription-based Minecraft Realms service for hosting multiplayer worlds, which starts at \$13 per month. It plans to launch a boxed retail version of the game for PS3 by May. The game sold one million digital copies in its first month on PSN. The new Xbox One Minecraft version will allow players to transfer saved worlds from Xbox 360 just like the versions for the Sony systems. [Image: Mojang]