

Mojang Announces The Closing Of Its Card Battle Game And Offers One Year Of Playtime

Mojang means Minecraft. But that's not the only thing that the Microsoft-owned developer is tinkering around with. Scrolls was an online battle video based on cards game that's accessible on PC, Mac, and tablets. The developer announced that the title was ending its life and would cease development. Minecraft Creative Servers doesn't give a particular reason for the quiet ending however, we've contacted the developer to find out if there's any specific reason behind the decision Mojang has claimed a legal victory over Bethesda in the sense that it was able to name the game "Scrolls" in the first place, but was prohibited to name any sequels in the same manner. Mojang promises to keep the servers online for another year. This means that you have twelve months to complete the most recent update and level that was released last month.

Update Information: A Mojang spokesperson confirmed that the launch of the "Scrolls" beta was a huge success. Tens of thousands of players battled daily , and many are still active today. However the game has reached a point where it's no longer able to maintain its constant growth."