



## Predator League 2022 Philippine Qualifiers – Dota 2

### Official Tournament Rulebook

#### 1. General

This will be the official rulebook for the **Predator League 2022 Philippine Qualifiers**. All participants are expected to know and understand all of the rules indicated below. Unawareness of a specific rule will not be considered an acceptable reason for breaking the rule. Ignorance is not an excuse.

Each team must have an appointed team captain/team representative. Only the captain/representative/manager is allowed to communicate with the organizers before, during or after the matches.

The **League Operations Team** has the right to change the rules with no prior notice or announcement. They also have the right to make decisions on cases not covered by the official rulebook for the fairness of the competition. The **League Operations Team** decision is final.

Players may not communicate with a spectator (including any team representatives or team affiliated individuals except for other players on such a player's team and, during timeouts, the coach of such team), or a Player other than a Teammate, during the course of a match.

#### 2. Communication

The main communication tool for the **Predator League 2022 Philippine Qualifiers** will be via Discord and the tournament bracketing platform to be used will be **Challonge** and **PLANET9**. A Discord group link will be given together with the confirmation emails.

#### 3. Eligibility

There is no age requirement to participate in this tournament.

Only the registered teams through **Predator League** website and **PLANET9** website are allowed to participate in the event.

##### A. **Requirements**

A team must consist of the following members:

Five (5) main players (required), one (1) reserved player (optional), and one (1) coach (optional)

**The team coach can only play if they are registered as the reserved player as well.**



## B. **Restrictions**

Team roster must consist of **3 Filipino Players** from the Main Team Roster. Foreign players must be residing within the Philippines.

Teams who are able to secure themselves a slot at the **Group Stages** may no longer participate in any of the **Tournament Qualifiers**.

**Additional documents may be required by the tournament organizers for teams advancing to Predator League 2022 Philippine Qualifiers Playoffs.**

## 4. **Team Check-In**

Teams need to check-in their team in the discord group to confirm their tournament attendance. Check-in time will be from **10:30AM (GMT+8) up until 12:45PM (GMT+8) during the tournament day for Qualifiers. First round for Qualifiers will start at 1:00PM (GMT+8).**

Teams who failed to check-in will be considered no show and will be disqualified from the tournament.

## 5. **Match Setup and Lobby**

The lobby creation will be made by the opposing participants **unless stated by the League Operations Team**. The lobby name and password must be exclusive to the participating teams only.

Teams are expected to keep the "All" chat and voice function in-game to a minimum.

Teams are not permitted to put words in their in-game names that expresses the following: sex, violence, drugs, and other vulgar terms.

To avoid delays in the program of the event, delays caused by players (showing up late, leaving the tournament lobby without a stated reason, last-minute smoke, or toilet break) will lead to sanctions for the entire team.

Players may use **VPN** software like **ExitLag, KillPing Mudfish, or ProtonVPN** to reduce latency on their gameplay. Before using this said software, players must inform the **League Operations Team**.



## 6. Tournament Dates, Schedule, and Format

### Tournament Dates:

<b>Qualifier 1</b>	August 7
<b>Qualifier 2</b>	August 13
<b>Qualifier 3</b>	August 20
<b>Group Stages</b>	August 29 & 30
<b>Playoffs</b>	September 18

### Qualifiers Match Schedule

<b>Round of 64</b>	1:00PM (GMT+8)	Best of 1
<b>Round of 32</b>	2:00 PM (GMT+8)	Best of 1
<b>Round of 16</b>	3:00 PM (GMT+8)	Best of 1
<b>Round of 8</b>	4:00PM (GMT+8)	Best of 1
<b>Semi-Finals</b>	5:00PM (GMT+8)	Best of 1
<b>Finals</b>	6:00PM (GMT+8)	Best of 3

*\*\*Teams will have a 5-mins break after each match.*

### Group Stage Match Schedule (Groups A and B)

<b>Match 1</b>	3:00PM (GMT+8)	Best of 1
<b>Match 2</b>	4:00PM (GMT+8)	Best of 1
<b>Match 3</b>	5:00PM (GMT+8)	Best of 1

### Grand Finals Match Schedule

<b>Semi-Finals Match 1</b>	1:00PM (GMT+8)	Best of 3
<b>Semi-Finals Match 2</b>	4:00PM (GMT+8)	Best of 3
<b>Championship Match</b>	7:00 PM (GMT+8)	Best of 3



## Tournament Format:

### Open Qualifiers -----

Each **Qualifiers** will have a Single Eliminations Format, wherein the **CHAMPION TEAM** from each Qualifier instance will proceed to the **Group Stages**.

### Group Stages -----

Teams advancing will undergo the tournament system implied for the **Group Stages**;

#### Participating Teams:

TNC Predator <i>(Direct Invited Team)</i>	Polaris Esports <i>(Direct Invited Team)</i>
Xerxia <i>(Direct Invited Team)</i>	Execration <i>(Direct Invited Team)</i>
Grinsky Esports <i>(Predator Esports Circuit 2022 Champion)</i>	Qualifier 1 Champion
Qualifier 2 Champion	Qualifier 3 Champion

- a. Teams will be divided into two (2) different groups consisting of (4) teams each in the **Group Stages**.
- b. **Group Seedings** will be determined via **Draw Slots**.
- c. Each team will undergo three games in a round-robin format. Total of (6) games per group will be played.
- d. The **top 2 teams** from both groups will proceed to the **Playoffs**.

### Tiebreakers

In any case of a tiebreaker during the **Group Stage**, the following shall be applied:

- a. All match times at the end of each series will be recorded.
- b. In the case of a tie between the 1<sup>st</sup> and 2<sup>nd</sup> place teams, the tiebreaker will be settled through a **time differential**. The time used will be the time involving the winning game of each team. The team with the **FASTEST TIME FINISH** will be granted the **1<sup>st</sup> Seed in the Playoffs**.
- c. In the case of a two-way tie between the 2<sup>nd</sup> and 3<sup>rd</sup> place teams, the tiebreaker will be settled with an additional best-of-one (BO1) series to determine the **2<sup>nd</sup> Seed in the Playoffs**.
- d. In the case of a three-way tie, the tiebreaker will be settled through a **time differential**. The team with the **FASTEST TIME FINISH** will be granted a **Seed in the Playoffs**.
- e. If all measures can't be resolved by the **time differential**, additional matches will be made to settle the tiebreakers.



## Grand Finals -----

During the Playoffs, the final (4) teams will be playing in a **Single Eliminations Format**.  
**A best-of-three series for the Semis Matches 1 and 2.**  
**A best-of-three series will be done during the Championship Match.**

**The CHAMPION and the FIRST RUNNER UP will be granted a slot at the ASIA PACIFIC PREDATOR LEAGUE 2022/23 – JAPAN.**

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Games can start earlier depending on the availability of opposing teams. Schedule is on running time.

### 7. Competitive Patches

Matches will be played on the current patch available on DOTA 2's live servers. Any patch changes occurred during a match will be marked as OFFICIAL.

### 8. Game settings

Dota 2 PC Client, Steam

All matches are created by the **League Operations Team**.

Teams and Players must be present in the lobby **10 minutes** before their match starts.

In case that a team will be late;

- Late for 5 mins – Warning + removing of bonus time during draft. LVL1
- Late for 10 mins – Warning + removing of bonus time during draft. LVL2
- Late for 15 mins – Removing of bonus time during draft. LVL3
- Late for 20mins – Default game loss

For **BO1** matches:

Team Priority will be determined via in-game coin toss (Automatic).

For **BO3** matches:

Team Priority will be determined via in-game coin toss for Game 1

Game 2 Team Priority will be determined for whoever **LOST** from Game 1.

Game 3 Team Priority will be determined via in-game coin toss again.

### 9. Player Conduct

All participants and team managers are required to uphold the highest standards of fair play and sportsmanship. Penalties will be given depending on the violation.



Players and team managers who are caught swearing or behaving in a hostile manner towards their opponents or event staff will be issued a warning upon the first infraction. Continued infractions may result in forfeiture of the match or worse, disqualification from the tournament.

Players, Coaches, and Team Representatives will act professionally at all times and may not curse or use vulgar or inappropriate language.

All rules of conduct also apply to chatting through the game.

Players, Coaches, and Team Representatives may not verbally abuse a tournament official. Verbal abuse of a tournament official includes, but is not limited to, the use of vulgar language, use of insulting words or gestures, excessive argument with a tournament official.

Players, Coaches, and Team Representatives may not taunt or celebrate in excess. Excessive taunting/celebration includes, but is not limited to, post-match taunting or celebration directed at or referencing an opponent(s). Post-match interactions between opponents must be limited to acts of sportsmanship.

## **10. Results and Dispute**

### **Results and Dispute**

All results must be reported to the respective League Operations Team right after the match. The winning Team's captain is required to submit the results in the discord group via screenshots.

For any disputes on the game result, the complaining team should raise their concern right after the match.

## **11. Stoppage of Play**

In the case of a disconnection, the player must notify the League Operations Team right after the disconnection.

Teams are only allowed a maximum of 10 minutes for Technical Pause (5 minutes each team). After the 10-minute period, the game shall be continued regardless of the situation.

If all the players from one team unintentionally disconnect, the opposing team is required to pause the game. Failure to do so may lead to disqualification, depending on the discretion of the marshal.

In the unlikely event that one or more of the players can't reconnect, the game situation will be analyzed by the league operations team and will decide on how the game should progress. The decision of the league operations team is FINAL and IRREVERSIBLE



## 12. Rule Violation Penalties and Punishment

Violation or not following any of the rules, regulations, terms, and conditions will result in penalties or disqualifications. The **League Operations Team** may apply penalties according to their judgment and discretion.

## 13. Rights of Privacy

**The League Operations Team** has the right to collect information and details, to shoot and use materials (e.g. interviews, video, and photos) publicly without any consent.

## 14. Cash Prize

All prize money should ideally be paid out 60 to 90 banking days after the tournament, but it may take as long as 180 days for the payment to be completed. In any case, the distribution may come as early as the given dates.

Total Prize Pool: **500,000 PHP**

### Distribution:

Qualifiers	
Placement	Prize Distribution
<b>Champion</b>	25,000 PHP + Slot to Group Stages
<b>Total</b>	<b>75,000 PHP (3 Qualifier Instance)</b>

Playoffs	
Placement	Prize Distribution
<b>Champion</b>	200,000 PHP
<b>2nd Place</b>	100,000 PHP
<b>3rd Place</b>	75,000 PHP
<b>4th Place</b>	50,000 PHP
<b>Total</b>	<b>425,000 PHP</b>

**\*\*No Cash Prizes will be distributed during the Group Stages.**

After the Grand Finals match, all teams eligible for the cash prize will be given a form which will be filled up by the team's representative, captain, coach, or manager and to be submitted to the **League Operations Team**. Additional documents may be requested by the **League Operations Team**.

Teams who will **FORFEIT** during the **Playoffs** will only receive **50%** of the total prize collected on the entirety of the tournament.

A promotional banner for the Predator League 2022/23 Philippines Qualifiers. It features two female characters in futuristic, glowing blue and white armor standing on either side of a central shield. The shield is gold and black with the Predator logo and the text 'PREDATOR LEAGUE 2022/23 PHILIPPINE QUALIFIERS'. The background is a dark, misty landscape with mountains under a night sky.

PREDATOR LEAGUE 2022/23  
PHILIPPINE QUALIFIERS

## 15. Admin/Organizer Rights

- The **League Operations Team** may overrule all rules based on the situation.
- The **League Operations Team** holds the rights to change the rules as it deems fit. Decision of the **League Operations Team** is ALWAYS final.
- The **League Operations Team** has the final decision. These rules may be changed under extreme circumstances.
- The **League Operations Team** has the right to disqualify and dismiss any registered player from the tournament, at their discretion, at any stage of the tournament, for any reason, with no prior warning to the player.