

'SculptrVR' Brings 'Minecraft'-style Creation To Google Daydream

When Google's Daydream headset came out we applauded it for its comfort and design however, we were disappointed by its lack of game library. Gradually the platform is adding experiences, even if many are games that have already had successful runs on other VR platforms. Today, Daydream got its own version of SculptrVR, a Minecraft-like world-building sandbox game which was previously released for Oculus Rift and HTC Vive.

SculptrVR is now out on @googlevr Daydream, and it is compatible with cross-play on PC!
Bonfire So many voxels!<https://t.co/AXRJy5Dnpl> pic.twitter.com/UyuWASjt0x

- the sculptrVR (@SculptrVR) March 31, 2017 It's great news if you're unhappy that Minecraft hasn't come to Daydream yet and you'd like to play with your VR-owning PC buddies. That might be due to the mobile's controller, some users have speculated, which isn't nearly as responsive as the controllers on other VR platforms, like Oculus Rift's Touch. This is a shame as virtual reality can allow for innovative experiences to flourish. Have a look at Google's Tilt Brush which has received multiple updates and ports. You can download SculptrVR from Google Play [here](#).

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