How To Create NPC's For Your Minecraft Server

For merchants, I recommend giving them "No Gravity". It means they will float in place

- Check the box for "Persistence Required"

- For merchants, I recommend giving them "No AI"

- If you do not want them making villager grunts, you can check the box for "Silent"

- Sometimes even with No AI checked, they can still move a little bit or be pushed by players. You can disable this by surrounding them with barrier blocks, but leaving an opening for interaction

- To have them spawn facing an exact direction, you can enter a Yaw and Pitch value. You can find these values by standing the way you want them to face and hitting F3 in-game

- To prevent players from killing your NPC's, check the box for "Invulnerable". They can still be killed in creative mode

- If you want to give them a spectral effect, you can make them "Glowing". If you play around with making teams in Scoreboard, you can change the color that they glow. Be sure to enter a scoreboard team in the right spot

- If you would like your NPC to have a name, you can enter one in the Name box. You can also choose to not have the name displayed overhead by checking the box for "Hide Name"

- I like to give my NPC's funny hats. You can give them a customized head item to give them a hat. Good items include anvils, wooden slabs or stairs, glass, glass panes, and others. Experiment to see what you like best. You can enter a name in the Head box and it will search for an item like the name you entered

- If you do not want the NPC to be able to drop their hat upon death, you can select the Drop Chance as 0%. This should not matter if they are invulnerable

- If you want the NPC to be a baby villager, set the Age box to -1. If you want it to be an adult, leave it blank

- You can change the appearance of your NPC by changing the villager's profession

- The Career box should be set to "Farmer". I have had issues with server bugs and crashes when it has been set to anything else

- The Career Level box should be set to "6"

- Under recipes, this is where you can set up all of the trades you could possibly want. You can also customize books there as well. On Cirrus, we invented our currency "Timber", and invented all sorts of trades for Timber

- If you add a custom name and a lore to your trade items, they become impossible to counterfeit

- When you have finished fully customizing your NPC, you will want to copy the generated command and paste it into a command block. PUBG QA After that, you will just place a button and turn on your command block to summon your NPC

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