

Old School RuneScape

Publisher

Jagex Ltd.

Designers

Various (See article).

Engine

RuneTek

Release dates

Unknown

Genre

Fantasy MMORPG

Ratings

77% – PC Gamer, 3.8/5.0 – MMOs.com

Platforms

System requirements

Input

Website

Old School RuneScape, also known as OSRS, or 2007scape, is Jagex's official term for a previous version of the RuneScape game that was introduced from a backup of the RuneScape source code as it had been on 10 August 2007.

Despite it having originally been stated that servers would take one to two months to be opened following a successful poll, on 22 February 2013 as part of an Early Access scheme, Jagex opened over 50 Old School RuneScape servers and gave a month of free Old School RuneScape membership credit to it to all of those who had voted in the poll. The game quickly saw player counts equalling those of RuneScape 3.

Old School RuneScape is rated T for Teen by the Entertainment Software Rating Board, 16 by Pan European Game Information committee, and Restricted to 15+ by the Australian Classification Board. [3]

Old School RuneScape was in four different levels, each with increasing vote requirements. The official vote page shows the number of votes. Regardless of the outcome, any voter will get a free month of Old School RuneScape game time. Although the vote count only reached 449,351 and not 500,000, Jagex decided not to charge the additional fee of five USD for the first six months (excluding the free month); however, on 7 June 2013, they announced that OSRS is here to stay and there will be no additional fee. [4]

1. ^ a Jagex has previously stated that they will review this in September 2013, and if the server is still active and growing then it will remain free. However, on 7 June 2013, they announced that OSRS will remain free of extra charge. [4] 2. On 25 January 2015, it became public that a poll was being conducted to determine whether full Free-to-Play should be combined with membership bonds. The poll was approved and Full Free to Play was made available on 19/02/15. Core differences between OSRS and RS3

Content

Most new content in the game is decided by Jagex-run polls based on player feedback obtained from social media such as the RuneScape Forums, Twitter, and Reddit. Players must have at a total level of at least 280 in Old School RuneScape to be eligible to vote in these polls. In order for a poll to be successful, it must be supported by 75% of the votes. Players could vote on the Old School RuneScape's poll page, or in-game via poll booths that are located in every bank.

The God Wars Dungeon was added to the game. It was not complete on the 10th of August 2007, but it was still as good as it was when it was released into main game. There is content that exist that has never been seen before in the live game's history, and thus is exclusive to

Old School RuneScape. The Wilderness Rejuvenation introduced six new bosses that drop the Dragon Pickaxe (which was not available in 2007), components for Magic and Ranged equivalents to obsidian shield, and more.

- When Old School RuneScape was initially released, uncleaned herbs were grimy even though on the 10th of August 2007, uncleaned herbs were still unidentified. Jagex intentionally did this to prevent players scamming. On the 25th February 2013, unidentified herbal were reinstated. However, with the introduction of the Grand Exchange in Old School RuneScape, grimy herbs were reinstated to allow previously unidentified herbs to be listed on the Grand Exchange. - On Day 1, the Old School Servers hit 50,000 online players after being up for only four (4) hours. During peak hours, the player count can climb up to 85 247. However, during offpeak, the count has dwindled to as low as 3,566. The current highest peak player number was obtained on 29 July 2018. The current lowest players was on 8 August 2013. [5] - On January 25 2015, Mod Mat K held a "special discussion" about F2P for OSRS, and it was announced that permanent free-to-play would come to the game if membership bonds were introduced. It was voted on the following week by 85.9%. F2P worlds were later made available on February 19 2015, in celebration of Old School's 2nd Birthday. [6]

Refer to

| Jagex. "2007 - Old School RuneScape... You Vote!". runescape servers 15 February 2013. RuneScape News. * | 2.0 2.1 Jagex. "Old School RuneScape Servers: Poll Now Live". 15 February 2013. RuneScape Polls. Old School RuneScape - Apps on Google Play. (Archived from the original on 27 August 2018. (Archived from the original on 27 August 2018. "Old School here to stay!". 7 June 2013. RuneScape Forums. Runescape Population (graph). Misplaceditems.com. * | Jagex. "Permanent Free-to-Play".