

# Sindhu States Indian

335 BC - 303 BC

## Commanders

Leadership 8 (0-1 per Army)  
Leadership 7  
Leadership 6

40 Points  
20 Points  
10 Points

## Restrictions

Min 50% Infantry  
Max 25% Cavalry  
Max 25% Chariots  
Max 20% Elephants  
Max 25% Skirmishers

## Keywords

King Polus - Pauravas - Taxila - Trigarta - Battle of the Hydaspes (326 BC) - Seleucid-Mauryan War (305 BC - 303 BC)

## Units

### Indian Medium Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Spears		6	6	3	-	5+	6		23
Double-Handed Swords		6	6	3/0	-	5+	6		23
Bows		5	5	3	3	5+	6		24

Add 'Levy'@ -3 Points per Unit

### Indian Skimishers

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		3	2	2	-	0	4		11
Slings		2	2	2	2	0	4		12
Bows		2	2	2	2	0	4		12

### Indian Medium Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Spears		8	5	3	-	5+	6		27

### Indian Light Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		7	5	3	-	6+	6		25

Add 'Levy'@ -3 Points per Unit

### Indian Heavy Chariots

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		9	5	3	-	3+	6		30
Bows		9	5	3	3	3+	6		33

### Indian Light Chariots

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		6	6	3	-	4+	6		27
Bows		6	6	3	3	4+	6		30

### Elephants

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins and Bows		4	3	1	1	4+	6	Elephant	23