



"The arm talent and growth potential will draw the franchise price, but don't be fooled. He's not there yet."



5.732 - NFL Starter

QB7

Drew Lock
Missouri



QB



Drew Lock



WHAT'S ON DRAFT

Drew Lock	Age 22	Low/Medium/High: Chad Kelly (Low) - Mitch Trubisky (Medium) - Derek Carr (High)	
Quarterback	6'3"		
Missouri	225 pounds	Side notes: Born in Knoxville, Tennessee. Attended the Reese's Senior Bowl. Has two pet goats named Jim and Jenkins. Big Baller brand extraordinaire. Once ate a scoop of neapolitan ice cream.	
Senior	Hands - N/A Arms - N/A		

Grading Scale	Grade Assigned
Hall of Fame Caliber	9.0 - 10
All-Pro	8.0 - 8.999
Pro Bowler	7.0 - 7.999
Quality NFL Starter	6.0 - 6.999
NFL Starter	5.0 - 5.999
NFL Backup	4.0 - 4.999
Depth Player	3.0 - 3.999
Potential Practice Squad	2.0 - 2.999
Potential Camp Roster	1.0 - 1.999
Out of Football	0 - 0.999

Reads & Decisions (30 points): Did not operate a complex offense at Missouri until 2018, but took a leap forward under new offensive coordinator Derek Dooley. Can work one-two reads when pressure doesn't show up, but needs to speed up processing. Has mental lapses where he hesitates that must be snuffed out as a pro. Tendency to stare down target still lingers from 2017, but has improved somewhat. Understands how to avoid dangerous air space, but won't deceive defensive backs to open things up. Anticipation is an area of concern; needs to see it to believe it in regards to the route break. Won't force risky passes unless the game situation demands it. Knows when to throw it away. Does not back down from throws with pressure in his face. Too robotic with his eyes to sell defenders on lookoffs. Clearly still growing.

Accuracy & Ball Placement (15 points): Accuracy is inconsistent, but flashes. Will throw a dart on a high difficulty throw then follow it up with a grounder on a gimme throw. Placement deteriorates significantly when throwing on the run. Couldn't trust his receivers to hold a child with how frequently they drop passes; incompleton percentage is unfairly low. Accuracy seems to improve the further downfield he's working; throws a premium deep ball. Leads his target well vertically. Capable of altering trajectories to place throws over the top of coverage. Passes to the sideline are often too low. Has shown the ability to make tough window throws downfield. Understanding of leveraging allows him to capitalize on one-on-one throws with precision. Hits some back shoulders on the outside ball.

Pocket Awareness & Scrambling (15 points): Makes subtle shifts within the pocket to create throwing lanes. Well put together with height and thickness for the position that will pass team benchmarks. Enough mobility to exit the pocket, although he rarely does so without design. Needs to prioritize ball security as he transitions to the pros. Peripheral vision and timing to climb pocket is not there. Not necessarily a statue, but doesn't frequently go forwards into the foxhole. Not a functionally strong player in the pocket; will be taken down when the floodwalls burst open. Quick enough to take off for rushing yardage when openings appear up the middle. Doesn't have corner turning speed but has experience running outside. Runs hard and fights for the marker whenever he has a chance.

Mechanics & Throwing Motion (15 points): Cannot alter arm path to avoid the hands of pass-rushers; susceptible to batted passes. Throwing motion is rather low, and balls can come out with a flatline trajectory as a result. Base sets too wide, forcing his arm to overexert on throws rather than using bottom-up power approach. Feet are bouncy and ready to plant for throw at any time; does not get glued to the ground when surveying field. Makes sure to angle his feet properly towards the target when he has time to adjust them. Patting prior to throw will occasionally delay the start of motion. Creates enough torque when working with unstable platform to make up for it. Dumpoffs don't stay true to mechanics; gets lazy with motion and won't set feet. Mechanics got wild against Georgia; concerns vs. pressure?

Kent Lee Platte's RAS	Combine Scores
40-yard dash: 4.75 seconds	7.75 (QB7 of 17)
Bench Press: N/A	
Vertical Jump: 32.5 inches	7.50 (QB6 of 17)
Broad Jump: 112 inches	6.69 (QB8 of 17)
3-cone drill: 7.19 seconds	5.06 (QB7 of 13)
20-yard shuttle: 4.41 seconds	4.39 (QB10 of 14)

Arm Strength (15 points): Has the zip on his passes needed to hit 30 yard window shots; can fit the ball into tight spaces with no problem. Throws with necessary velocity even when rolling out or working from a move platform. More than adequate RPMs on the ball. Throws can cut through wind without issue. Relies too much on upper body to get throws going rather than working upwards from his base; needs to incorporate full body mechanics to maximize gifts. Has an upper-middle class arm, but not anything generational. Doesn't seem to rev up arm like he did in junior season. Fastball is one of the best in college ball. Lorem ipsum dolor sit amet, consectetur adipiscing elit. Aenean commodo ligula eget dolor. Aenean massa. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus.

Relative Athletic Score (10 points): Lorem ipsum dolor sit amet, consectetur adipiscing elit. Aenean commodo ligula eget dolor. Aenean massa. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Donec quam felis, ultricies nec, pellentesque eu, pretium quis, sem. Nulla consequat massa quis enim. Donec pede justo, fringilla vel, aliquet nec, vulputate eget, arcu.

Character & Injury Concerns (10 points - DEDUCT ONLY): Lorem ipsum dolor sit amet, consectetur adipiscing elit. Aenean commodo ligula eget dolor. Aenean massa. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Donec quam felis, ultricies nec, pellentesque eu, pretium quis, sem. Nulla consequat massa quis enim.

Reads & Decisions: 16 points	Accuracy & Ball Placement: 10 points	Pocket Awareness & Scrambling: 6 points
Mechanics & Throwing Motion: 6 points	Arm Strength: 12 points	Character & Meds: 9 points
RAS: 8.32		

Final Grade (Total /10): 5.732 - NFL Starter		
Final Ranking:	#88 overall prospect	QB #6 of 32
		3rd Round Value

College Statistics	
Key: Y - Yards A - Attempts TD - Touchdowns INT - Interceptions % - Completion Percentage	
Freshman Year	Passing: 49%-1332Y-4TD-8INT Rushing: 52A-28Y-1TD
Sophomore Year	Passing: 54.6%-3399Y-23TD-10INT Rushing: 52A-123Y-1TD
Junior Year	Passing: 57.8%-3964Y-44TD-13INT Rushing: 43A-111Y-1TD
Senior Year	Passing: 63.2%-3125Y-25TD-8INT Rushing: 49A-145Y-6TD
Total Stats	Games Played: 49 Passing: 56.8%-11820Y-96TD-39INT Rushing: 196A-407Y-9TD

The Book on Lock

Games watched: Alabama (2018), Georgia (2018), Wyoming (2018) - Tape Review Date: 11/11/18

We've gotta get this out of the way first before I go discussing Drew Lock and what his odds are as a pro football player. He is not Josh Allen. He is very different from Josh Allen as a prospect. If somebody tells you he is Josh Allen, politely asks them to leave the room so you can continue to listen to people who watch his film. But let's stop talking about apples and oranges and just focus on apples. Lock is a different animal in 2018 than in past seasons. His arm strength and athleticism has stayed the same, but his growth on the mental side of things has been spectacular. The Missouri quarterback has grown tremendously in regards to his ability to go through progressions and make NFL caliber decisions. His anticipation is still lacking at times, as he doesn't let the ball out until he sees his receivers breaking. He no longer stares down his first read or forces passes unnecessarily, so he has shucked my "Mason Rudolph's better cousin" label. If his processing speed gets better as a pro there is reason to believe he'll meet the NFL threshold for decision-making. He already plays safe enough with the ball to avoid risky situations. For example, he has a great understanding of leverage for receivers, and he does a great job isolating one-on-one chances. Lock can mix up trajectories over the top and deliver some beautiful touch passes, but he doesn't seem too comfortable with the mechanics involved in altering ball angles. Overall, he still relies too much on his arm rather than his whole body. The throwing motion isn't flawed, but he often delays it with minute details like patting the ball. Lock isn't a natural scrambler, but he has the wheels to get going and pick up yardage when creases form. Lock needs to improve his pocket control and become more comfortable in the space, but he is beginning to show the ability to manipulate it with small steps to open lanes to pass through. He'll get dragged down by hard contact, but can slip away from an arm here or there. He's no man of steel, but there is enough poise and stature when he stands behind his line to be trusted on an NFL field. Lorem ipsum dolor sit amet, consectetur adipiscing elit. Aenean commodo ligula eget dolor. Aenean massa. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Donec quam felis, ultricies nec, pellentesque eu, pretium quis, sem. Nulla consequat massa quis enim. Donec pede justo, fringilla vel, aliquet nec, vulputate eget, arcu. In enim justo, rhoncus ut, imperdiet a, venenatis vitae, justo. Nullam dictum felis eu pede mollis pretium. Integer tincidunt. Cras dapibus. Vivamus elementum semper nisi. Aenean vulputate eleifend tellus. Aenean leo ligula, porttitor eu, consequat vitae, eleifend ac, enim. Aliquam lorem ante, dapibus in, viverra quis, feugiat a, tellus. Phasellus viverra nulla ut metus varius laoreet. Quisque rutrum. Aenean imperdiet.



"The ceiling is incredibly low for Minshew, but his quick draw style of play makes him a viable long term backup."



4.963 - NFL Backup

QB8

Gardner Minshew II
Washington State

QB

				<h1>Gardner Minshew II</h1>				<h2>WHAT'S ON DRAFT</h2>	
Gardner Minshew II		Age 22		Low/Medium/High: David Fales (Low) - Nick Mullens (Medium) - Colt McCoy (High)		Grading Scale		Grade Assigned	
Quarterback		6'1"				<i>Hall of Fame Caliber</i>		9.0 - 10	
Washington State		215 pounds		Side notes: Transferred to Washington State from East Carolina as a graduate. Became a national phenomenon due to mustache. Owns three jars of peanuts. Knows Mike Leach's fallout shelter code.		<i>All-Pro</i>		8.0 - 8.999	
RS Senior		Hands - N/A Arms - N/A				<i>Pro Bowler</i>		7.0 - 7.999	
Reads & Decisions (30 points): Willing to throw it away if nothing is available; won't force dangerous passes. Snap and throw decision-maker who doesn't hesitate when he sees an opportunity. Took a tremendous leap forward mentally following transfer from ECU. Throws with anticipation and gets his release started as his man begins to hit his route stem. Got plenty of freebies in Mike Leach's slice and dice passing attack. Worked through progressions on many plays; comfortable finding and capitalizing on a secondary option. Works back to the checkdown like a second contract veteran; has his outlets labeled in the back of his head at all times. Fearless with throwing into tight windows if he knows the opening is there. Skates the line between anticipating and pre-determined throws. Point guard control of the offense.		Accuracy & Ball Placement (15 points): Throws to the spot rather than to the receiver, and seems to understand ball placement requisites. Leads his man with more than enough room to work after the catch. Size and mechanics often force his passes too low, making his receivers work extra hard to make grabs in traffic. Delivers his throws through even as he gets hit. Second read gets a lesser ball than his first. Accuracy may have been artificially improved by timing and scheming of Cougar offense. Lack of arm talent means everything has to be a heater or it won't get there; unable to switch up to touch passes. Wheels fell off late against USC as he started mistiming throws. Seem too concerned with protecting his receivers from hits. Unable to give his receivers vertical lead. Random accuracy fluctuations in the middle of the field.		Pocket Awareness & Scrambling (15 points): Unintimidated by a collapsing pocket as long as he's standing in the hole; stays focused on what's happening downfield. Could end up coming in just barely over 6-foot tall at the combine. Clearly undersized for the position and certainly won't meet benchmarks for some teams. Seems cozy in the pocket despite being a smaller guy. NFL caliber feel for pressure; slips out the back side and gets rolling when interior leaks through. Unphased by anything that has been thrown at him; just slides away to safety. Climbs the pocket only when outside pressure forces him upwards. Won't manipulate throwing lanes by taking pre-emptive steps. Does not back down with a free rusher in his face. Lacks the athleticism to take off for rushes. Capable of playing backyard ball as a scrambler.		Mechanics & Throwing Motion (15 points): Properly angles his feet towards the target before ripping it; quick lower body adjustments make his throwing process go faster. Compact throwing motion that comes out snapping. Entire setup could be described as both controlled and near instant. Comfortable altering footwork to account for being rushed on his throws. Arm thrower who must learn to incorporate his whole body on throws. Tightness of release to his body results in batted passes considering his stature. Likely has the fastest release in all of college football; ball comes out like lightning. Decent at altering arm angles to get around pass rushers. Goes between standing flat-footed to having great bounce in his feet; inconsistent with his approach even in similar situations. Uses pumps to draw off defenders.		<i>Quality NFL Starter</i>	
						<i>NFL Starter</i>		6.0 - 6.999	
						<i>NFL Backup</i>		5.0 - 5.999	
						<i>Depth Player</i>		4.0 - 4.999	
						<i>Potential Practice Squad</i>		3.0 - 3.999	
						<i>Potential Camp Roster</i>		2.0 - 2.999	
						<i>Out of Football</i>		1.0 - 1.999	
								0 - 0.999	
						Kent Lee Platte's RAS		Combine Scores	
						40-yard dash: 4.91 seconds		4.16 (QB12 of 17)	
						Bench Press: N/A			
						Vertical Jump: 29 inches		3.40 (QB13 of 17)	
						Broad Jump: 107 inches		3.86 (QB13 of 17)	
						3-cone drill: 7.16 seconds		5.57 (QB6 of 13)	
						20-yard shuttle: 4.45 seconds		3.64 (QB12 of 14)	
						College Statistics			
						Key: Y - Yards A - Attempts TD - Touchdowns INT - Interceptions % - Completion Percentage			
						Freshman Year		Passing: N/A	
								Rushing: N/A	
						Sophomore Year		Passing: 58.9%-1347Y-8TD-4INT	
								Rushing: 20A-0Y-0TD	
						Junior Year		Passing: 57.2%-2140Y-16TD-7INT	
								Rushing: 18A-0Y-0TD	
						Senior Year		Passing: 70.6%-4477Y-36TD-9INT	
								Rushing: 52A-103Y-3TD	
						Total Stats		Games Played: 29	
								Passing: 64.9%-7964Y-60TD-20INT	
								Rushing: 90A-27Y-3TD	
The Book on Minshew II		Games watched: USC (2018), Wyoming (2018) - Tape Review Date: 11/23/18							
Minshew's growth under the tutelage of Washington State's Mike Leach has been stunning. His East Carolina tape was downright atrocious at times, leading to a summer ranking where he sat comfortably in the 30s out of my senior quarterback rankings. He has taken a massive leap forward in terms of processing ability, although his physical limitations are still on display. Minshew does not have the arm talent to drive the football through tough conditions, and will have his passes die halfway to the target when he tries to extend the field. The limitations that he places on an offense will likely prevent him from earning a long term starter job, but his release speed and fast eyes are going to guarantee him a job at the next level. There will be some concerns about Minshew coming out of a spread offense that asked him to work screens, but he worked more in the middle of the field than his predecessor Luke Falk. Minshew understands the requirements of accuracy and ball placement that will be necessary at the pro level, and although he isn't always able to put the ball on the money, he has shown he can throw his guys open. Unstable lower body mechanics and a reliance on his arm over his footwork creates some bouts of inaccuracy, but he throws a catchable ball on most occasions. Minshew's setup may not always be beautiful, but it's incredibly effective as long as his passes don't get batted down at the line of scrimmage. His release is one of the fastest I've ever seen, and he brings the ball up and out at phenomenal speeds. His ability to go through progressions and find checkdowns is serviceable, but he'll need to show more comfort taking shots downfield into tight coverages as a pro, something that may expose his lack of physical gifts even further. As a pocket mover, he doesn't own the space, but he'll hold his ground and ride out storms. His movements are moreso to avoid pass rushers than to create throwing lanes, which is something he will need to improve given his height and low release point. He's no scrambler though, and won't use his legs to pick up easy yardage. His odds of becoming a long term solution at quarterback are slim, but Minshew could become a placeholder as a franchise searches for a long term solution to the position. At worst he should be a decent backup throughout his team in the league. Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur. Excepteur sint occaecat cupidatat non proident, sunt in culpa qui officia deserunt mollit anim id est laborum Lorem ipsum dolor sit amet, consectetur adipiscing elit.									



"The physical gifts aren't anything impressive, but Stick has natural accuracy and playmaking ability to develop."



4.950 - NFL Backup

QB9

Easton Stick
North Dakota State

QB

				<h1>Easton Stick</h1>					<h2>WHAT'S ON DRAFT</h2>						
Easton Stick				Age 23		Low/Medium/High: Connor Shaw (Low) - Brandon Allen (Medium) - Kevin Hogan (High)									
Quarterback				6'2"											
North Dakota State				225 pounds		Side notes: Born in Jacksonville, Florida. Attended the East-West Shrine Game. Owns a crawfish business. Best friend is named Paul Jackson. Plays Fortnite competitively on Tuesday nights.									
Senior				Hands - N/A Arms - N/A											
Reads & Decisions (30 points): Faced easier defenses and wider windows playing at the FCS level. Chases the big play rather than settling for underneath stuff. One read and shoot style decision maker who did not make complex decisions in the Bison offense. Spent most of the South Dakota State game attacking one-on-one opportunities downfield. Unconvincing with his eyes when he tries to pull linebackers. Loves to stare down his man as he waits for the break to hit. Has shown the barebones of going through progressions with extensive amounts of time in the pocket, but pacing is inconsistent. Hesitates to pull the trigger if coverage is difficult. Internal clock needs sped up. Allows windows to close due to wait and see approach. Makes his target choices pre-snap; puts throws into impossible coverages.				Accuracy & Ball Placement (15 points): Deep balls don't give enough lead for the receiver to run underneath it. Understands altering trajectories to hit bucket throws; tries forcing defenders to work against difficult angles. Natural accuracy in the short and intermediate game jumps out; throws darts when asked to put passes on a line. Anticipation and timing on touch throws needs a lot of work. Puts passes over the top of linebackers and avoids underneath traffic with his ball path. Had too many passes sail against the Jackrabbits. Outside throws lack the desired placement, as he pulls most of them too far inside. Has the capability of making high difficulty throws, but rarely delivers on them game-by-game. Ball is often late and following the break, making his receiver a much smaller target. Accuracy fell off a cliff against WIU.				Pocket Awareness & Scrambling (15 points): Has enough gas to make scrambling work, although he won't break away into foot races. Fearless when pressure is flying in. Willing to take kill shots from free rushers if it means getting the ball out. Undersized and may not hit the 6'2" benchmark that plenty of teams want to see. Hard to drag down despite average build. Eyes drop too early as he looks to pick up yardage with his legs. Instant get up and go runner who turns it loose the second he has a lane. Made defenders miss against the lower level of competition, although he isn't an incredible athlete. Follows his blockers masterfully. Comfortable with rollouts given how often he ran play-action from under center. Feels pressure breaking through and takes swift steps to avoid hits, but must stay in passing mindset.				Mechanics & Throwing Motion (15 points): Mechanics aren't conformist, but they're functional and organic in the lower half. Great understanding of lower body balancing; always settles his feet before trying to whip it. Quick resetter who can always make a platform. Swings open too early and has to compensate with his arm adjustment. Throwing motion can come too close to his body and result in an unsettling over the top approach on some throws. Release point changes from throw to throw rather than staying consistent. Alters his arm slot to adjust for pressure without any slowdown or unnatural hinges. Ball rarely goes off line; excellent spiral that makes passes easy to snag. Tendency to widen his base may concern some scouts, although it doesn't seem to affect accuracy. Crisp footwork setup with precise steps.			
Arm Strength (15 points): Good weight transfer allows him to maximize his natural arm strength; drives hard off of front foot to make downfield shots possible. Capable of reaching 60 yards if he has time to crank it. Deep passes don't slice through the air. Seems to rev up the ball a lot when taking a straight line approach; may have hidden throwing power that is covered by desire to throw with touch. Gets insane torque when he wants it. Throwing at combine and/or pro day will be important for getting a real measure on how much velocity he can create. Arm doesn't drop off when forced to throw on the move. Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur. Excepteur sint occaecat.				Relative Athletic Score (10 points): Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur. Excepteur sint occaecat.				Reads & Decisions: 5 points		Accuracy & Ball Placement: 8 points		Pocket Awareness & Scrambling: 9 points			
								Mechanics & Throwing Motion: 9 points		Arm Strength: 11 points		Character & Meds: 10 points			