

VoiceChat - Can You Hear Me?

New physics backend for cosmetics to provide new functionalities for future cosmetics.
The VoiceChat addon bought a new protocol that improves performance and security.

LabyMod v3.9.19 2/11/22

Improved Microsoft authentication of the account manager
Fixed some crash points

LabyMod v3.9.18 1/30/22

Essential efficiency patch for 1.8.9

Turned off extruded beauty textures by default to enhance fps in 1.8.9.
Added a brand new setting to activate extruded cosmetic textures.

LabyMod v3.9.17 1/24/22

Removed Discord RPC for Linux
Mounted crash in AutoText menu

LabyMod v3.9.16 1/20/22

Added Xbox Recreation Go assist for the account supervisor
Disabled asynchronous texture loading by default
Added an choice to toggle asynchronous texture loading in Minecraft 1.8.9

LabyMod v3.9.15 1/2/22

Fastened title rendering event on Forge
Fastened client crash when refreshing cosmetics

LabyMod v3.9.14 12/28/21

Fixed extra invisible cosmetics on begin

LabyMod v3.9.13 12/28/21

Fixed some invisible cosmetics on start

LabyMod v3.9.12 12/27/21

Mounted extruded textures of cosmetics (This fixes the broken Item Halo)

LabyMod v3.9.11 12/24/21

Mounted a very critical efficiency difficulty in 1.8.9, 1.12.2 and 1.16.5

LabyMod v3.9.10 12/24/21

Mounted a texture loading difficulty with consumer bound textures in 1.8.9 and 1.12.2 (This fixes your invisible NameTag)

LabyMod v3.9.9 12/22/21

Fixed a rendering issue for cosmetics hooked up to the arm

LabyMod v3.9.Eight 12/21/21

Fixed invisible pets in 1.16.5

LabyMod v3.9.7 12/20/21

Disabled even more log4j features for safety (CVE-2021-45046)

LabyMod v3.9.6 12/19/21

Fastened invisible nametag names behind blocks

Mounted the bug that the accounts within the account supervisor sometimes displayed invalid session though this was not true

LabyMod v3.9.5 12/10/21

Fixed a important Minecraft multiplayer security problem

<https://twitter.com/slicedlime/status/1469150993527017483>

(Fastened for Minecraft 1.8.9, Minecraft 1.12.2 and Minecraft 1.16.5)

LabyMod v3.9.4 12/7/21

Fixed beauty points in first person when using left hand

LabyMod v3.9.3 11/26/21

Fixed bugs in LabyMod4 community protocol

LabyMod v3.9.2 11/21/21

Mounted cosmetic rendering issues for arms and legs

LabyMod v3.9.1 11/15/21

Fixed connection timeout situation in LabyMod4 community backend compatibility layer

LabyMod v3.9.0 11/12/21

We now have recoded the entire account supervisor.

It is now possible to add and take away accounts ingame again.

All expired periods which might be added are continually renewed in the background to avoid pointless ready instances when switching accounts.

Additionally with this replace we began to migrate our backend to LabyMod4.

LabyMod v3.8.75 11/3/21

Common:

- Mounted account credential loading of the brand new Minecraft Microsoft Store launcher
- Added an indicator next to the account to see which launcher it was loaded from.

LabyMod v3.8.74 11/2/21

Normal:

- Assist for new Minecraft Microsoft Store launcher

LabyMod v3.8. Seventy three 10/19/21

Common:

- Added beauty attachment position for arms and legs
- Added dynamic title tag height for brand new cosmetics

LabyMod v3.8. Seventy two 8/26/21

Basic:

- Mounted an issue with the beauty animations

Minecraft 1.16:

- Fastened a problem with the glowing effect of cosmetics

LabyMod v3.8.71 8/26/21

Normal:

- Mounted a problem with easy animations of latest cosmetics

LabyMod v3.8.70 8/21/21

Common:

- Improved performance of the beauty animations

LabyMod v3.8.69 8/21/21

Common:

- Added LABY.internet profile button to player interaction menu, LabyMod Chat and identify history lookup
- Replaced Account Manager "Add" button with "Reload" to reload the accounts from the launcher
- Fastened an issue with the Microsoft Authentication

LabyMod v3.8.68 8/19/21

Minecraft 1.16:

- Fixed texture issues of some cosmetics

LabyMod v3.8.67 8/19/21

Minecraft 1.16:

- Fixed a glowing concern

LabyMod v3.8.66 8/19/21

Basic:

- Carried out glowing impact for the new cosmetics
- Applied a characteristic to extrude textures for the new cosmetics

LabyMod v3.8.65 8/13/21

Basic:

- Fixed a bug that pets are invisible

LabyMod v3.8.64 8/13/21

Normal:

- Fastened cosmetic rendering problem

LabyMod v3.8.63 8/8/21

Minecraft 1.8/1.12:

- One other fix to keep away from the pink/missing texture subject

Minecraft 1.16:

- Now every single cosmetic texture is loaded asynchronously
- Fix sneaking animation for title tags and cloaks

LabyMod v3.8.62 8/4/21

Common:

- Extra improvements to keep away from the pink/lacking texture concern

LabyMod v3.8.Sixty one 8/1/21

General:

- Some enhancements to avoid the pink/missing texture concern

LabyMod v3.8.60 7/31/21

Minecraft 1.8:

- Mounted an texture concern of the bandana cosmetic

LabyMod v3.8.59 7/31/21

Minecraft 1.8:

- Mounted blurry cloak textures

LabyMod v3.8.Fifty eight 7/31/21

Basic:

- Another performance enchancement! All beauty textures at the moment are loaded asynchronously. If your pc does not assist this, just one texture per Minecraft tick will probably be loaded.
- Textures are now no longer white so long as they aren't but loaded.

LabyMod v3.8.57 7/31/21

Minecraft 1.8:

- Asynchronous texture loading has been temporarily disabled because of points

LabyMod v3.8.56 7/31/21

Normal:

- Fix crashes on Windows 32-bit.

LabyMod v3.8.55 7/31/21

Minecraft 1.16:

- Fix crash within the Minecraft launcher when closing the game.

LabyMod v3.8.Fifty four 7/30/21

Common:

- Efficiency improvement! All beauty textures are actually loaded asynchronously.

LabyMod v3.8.53 7/21/21

Normal:

- Mounted a bug which may lead to crashes on 32-bit platforms

LabyMod v3.8.Fifty two 7/19/21

General:

- It is feasible again for Home windows users to log in to the Minecraft account on the account manager.

LabyMod v3.8.51 7/18/21

Minecraft 1.8:

- Mounted one other color issue of the brand new cosmetics

LabyMod v3.8.50 7/16/21

Normal:

- Added encryption state to the Account Manager
- Mounted a difficulty with the offset of the brand new cosmetics

Minecraft 1.8:

- Fastened a coloration situation of the brand new cosmetics

LabyMod v3.8.49 7/15/21

Common:

- New cosmetics can now have a customized position

LabyMod v3.8.48 7/14/21

Normal:

- New pets can now have customized colors

Minecraft 1.8:

- Mounted issues with coloured models

LabyMod v3.8.47 7/13/21

Normal:

- New cosmetics can now be mirrored

LabyMod v3.8.46 7/8/21

Minecraft 1.16:

- Fastened shade issues of latest cosmetics

LabyMod v3.8.45 7/7/21

Normal:

- Fixed physics of cosmetics

LabyMod v3.8.44 7/5/21

General:

- Carried out custom colors for the brand new cosmetics
- Cosmetics can have multiple fashions now

LabyMod v3.8.Forty three 7/4/21

General:

- Fastened unknown disconnects from LabyMod chat

LabyMod v3.8.Forty two 7/3/21

Normal:

- Modified the cloak texture ratio from 64:32 to 22:17

LabyMod v3.8.41 7/1/21

Normal:

- Improved connection error handling of the LabyMod Chat
- Added LABYnet settings

LabyMod v3.8.40 6/19/21

Common:

- Fixed addon and GUI hotkey
- Added changeable textures for the scarf beauty

LabyMod v3.8.39 6/10/21

Normal:

- Improved download velocity of addons
- It is now doable to download addons within the background

LabyMod v3.8.38 6/10/21

Minecraft 1.16:

- Fastened rendering points on Fabulous

LabyMod v3.8.37 6/10/21

Basic:

- Improved the user experience of hotkey settings
- Fixed rendering points when opening the sticker menu

Minecraft 1.8/1.12

- Fastened crash when opening the sticker menu

LabyMod v3.8.36 6/10/21

Normal:

- Added Marker
- Cosmetics can now change measurement in an animation
- Added mouse buttons to LabyMod keybindings (e.g. VoiceChat push to speak on a mouse key)
- Support for animated cosmetic textures

Minecraft 1.16:

- Mounted crash when altering auto text key
- Fixed cape particle position when crouching or carrying armor

LabyMod v3.8.35 5/26/21

Normal:

- Applied mouse repair for switching hotbar slot when utilizing mouse button 4 or 5
- Carried out mouse repair for swapping objects in the stock when utilizing mouse button four or 5
- The AccountManager listing will now be refreshed while you open the display for it
- Improved LabyMod Chat reconnect
- Up to date locales
- Added a response message to the cinematic API
- Eliminated tooltip delay of the display API

Minecraft 1.16:

- Implemented Starlight in Sodium (Very highly effective efficiency improvement)
- Fastened camera tilting of the cinematic API

LabyMod v3.8.34 5/20/21

Minecraft 1.16:

- Mounted points with Discord Wealthy Presence on some computers
- Mounted the enter key when adding another account in the account manager

LabyMod v3.8.33 5/11/21

Minecraft 1.16:

- Hover occasions within the second chat are not mirrored
- Mounted hover detection of non-rendered chat messages
- Fastened some locales
- Implemented textual content background opacity for chat
- Fixed module editor shortcut
- Fastened a bug that module profiles disappeared when urgent "No" within the confirmation display
- Modified background opacity of the Minecraft chat
- Mounted tackle module visibility
- Fastened mistaken hover calculation of the stock display API

LabyMod v3.8.32 5/9/21

- Mounted a difficulty that Cosmetics, Emotes and Stickers were not displayed typically

LabyMod v3.8.31 5/9/21

- Inventory display layout now adjusts to the textual content length

LabyMod v3.8.30 5/8/21

Minecraft 1.16:

- A lot of crash issues have been fixed.
- Fastened an issue the place the controls modified when switching from one Minecraft version to a different.

General:

- Improved screen API

LabyMod v3.8.29 5/6/21

Fastened a difficulty the place the LabyMod chat displayed that friends had been taking part in on a server though they have been already disconnected.

LabyMod v3.8.28 5/4/21

Minecraft 1.16:

- Mounted lacking texture of rabbit and wolf tail cosmetic

- Fixed crash when refreshing LabyMod
- Fixed pores and skin loading of the Minime cosmetic
- Improved beauty animations

LabyMod v3.8.27 5/3/21

- Fixed a bug that cosmetics disappeared when refreshing LabyMod
- Improved the animation transition of cosmetics

LabyMod v3.8.26 5/1/21

Minecraft 1.16:

- Mounted a bug from OptiFine that players typically freeze for a short time.
- The old sneak animation now additionally modifications the actual eye top on servers by cooperation with the Intave AntiCheat.

Common:

- The Display API can now present abnormal chest inventories from the server with a nicer format.
- Fixed crash on start and when refreshing LabyMod
- Fastened settings-packet spam when using the emote wheel.

LabyMod v3.8.25 4/26/21

Normal:

- Applied a server API to create customized GUIs
(<https://docs.labymod.net/pages/server/minecraft/display/>)

Minecraft 1.16:

- Fixed rendering issues of the item overlay
- Fixed Boss-bar flickering

LabyMod v3.8.24 4/23/21

- The boss bar is now only hidden when you've the tablist open
- The "Enjoying on..." message is now displayed once more

LabyMod v3.8.23 4/23/21

Minecraft 1.16:

- Removed "Closed Beta" title
- PUBLIC Launch!!!!!!

LabyMod v3.8.22 4/22/21

General:

- Increased server banner dimension in tablist
- Add format and icon choice to the server financial system display
- Setup java arguments in launcher when migrating to Minecraft 1.16

LabyMod v3.8.21 4/21/21

Minecraft 1.8/1.12:

- Fastened consumer crash

LabyMod v3.8.20 4/21/21

General:

- Mounted a problem that typically the addons settings were not displayed.

LabyMod v3.8.19 4/21/21

Minecraft 1.16:

- Fixed the position of the footwear cosmetic when sneaking
- Fastened rendering crash

Minecraft 1.8/1.12

- Improved migration to Minecraft 1.16

General:

- Added customized server banner to our server api
(<https://docs.labymod.net/pages/server/tablist/#server-banner>)

LabyMod v3.8.18 4/20/21

Minecraft 1.16:

- The second colour of the dragon wings are displayed once more
- Fixed addon advice crash
- Fixed first particular person digicam position throughout emotes
- The texture pack "Programmers Artwork" is now visible

General:

- Added a server api to show language flags within the tablist
- The tablist will now be up to date immediately after a server swap

LabyMod v3.8.17 4/18/21

Minecraft 1.16:

- Fastened issues with OptiFine Zoom

- Fastened issues with the enter key within the identify history subject

LabyMod v3.8.16 4/18/21

Minecraft 1.16:

- Mounted a difficulty that you couldn't move the mouse in any route while zooming.

General:

- Mounted beauty movement while sneaking for cap and bandana

LabyMod v3.8.15 4/18/21

Minecraft 1.16:

- Mounted a difficulty where the client froze when switching lobbies on a server network.

LabyMod v3.8.14 4/18/21

Minecraft 1.16:

- We added multiple settings to the Zoom characteristic
- Mounted that calls from our API didn't attain the server in some circumstances
- Improved Sodium addon

Normal:

- We added new colours to the Bunny Footwear cosmetic!

LabyMod v3.8.13 4/17/21

Minecraft 1.8/1.12:

- Mounted missing addons within the addon retailer

LabyMod v3.8.12 4/16/21

Minecraft 1.16:

- LabyMod zoom key now not works in chat
- Fastened OptiFine zoom pace
- Fastened bug that generally the player did not disconnect from the previous server

Minecraft 1.8/1.12:

- Prepared migration to the most recent Minecraft version
- Mounted one other situation when uninstalling OptiFine

LabyMod v3.8.11 4/16/21

Minecraft 1.16:

- Mounted a difficulty that you just get kicked when using the previous sneaking feature

LabyMod v3.8.10 4/16/21

Minecraft 1.16:

- Added Sodium help
- Added zoom feature (like in OptiFine)
- Fastened anticheat points when utilizing the previous sneaking characteristic

Basic:

- Mounted OptiFine installation points on macOS

LabyMod v3.8.9 4/15/21

Minecraft 1.16:

- Improved sneaking animation
- Fastened chat events in the second chat

LabyMod v3.8.8 4/14/21

Fixed lacking addons in installed addon record

LabyMod v3.8.7 4/13/21

Minecraft 1.16:

- The tail beauty has a textures now when the player texture is chosen
- Fixed a crash when using the backspace key in a textual content subject

Common:

- Carried out an auto updater for addons
- Added a brand new function to cover cosmetics in the gap to improve the performance (FPS boost)

LabyMod v3.8.6 4/11/21

- Mounted consumer crash

LabyMod v3.8.5 4/10/21

Minecraft 1.16:

- Minecraft potion effects (In the top right corner) are actually visible when the potion module is disabled
- Fastened a crash when putting in an addon
- Secondary chat events are now clickable
- Mounted crystal wings rendering issues
- Mounted rendering bug when switching from the fishing rod to another item

- Mounted clicktest when using the mode "First clicked key"
- Fastened key names in controls

Minecraft 1.8/1.12:

- Fastened some common cosmetic rendering points

LabyMod v3.8.Four 4/4/21

Minecraft 1.16:

- Fixed beauty render points
- Fixed textfield points on Mac
- Fixed issues with the debug console
- Fixed saturation bar toggle possibility
- Updated translations

Addons 1.8/1.12:

- Fixed crashing issues with VoiceChat

Report points right here: <https://labymod.web/ideas>

LabyMod v3.8.Three 4/4/21

Minecraft 1.16:

- Fastened incorrect stock scale
- Mounted render points with Optifine
- Fastened unsuitable motion in sneaking animation
- Disable dark mode by default
- Allow fade animation by default
- Removed "Classic PvP" indicator from the window title

Minecraft 1.8/1.12:

- Mounted render problems with some cosmetics

Addons:

- Fastened VoiceChat sound issues
- Up to date TeamSpeak addon to Minecraft 1.Sixteen

LabyMod v3.8.2 4/3/21

Minecraft 1.16:

- + Dark mode in loading display screen
- + Option to toggle the fade animation within the loading display screen
- + Previous inventory from 1.Eight (Crafting grid place)
- + Quick Boot (Begin Minecraft without a loading display screen)
- + Added /gamemode 0,1... command in singleplayer

- + Automatic controls remapping from 1.8/1.12 to 1.16
- + Fixed some tiny bugs
- + Updated all translations

LabyMod v3.8.1 4/2/21

- Fixed some rendering points in 1.16
- Mounted server assist points in 1.8/1.12

LabyMod v3.8.Zero 4/2/21

- + LabyMod for Minecraft Model 1.16.5 (At the moment in Beta for LABYMOD+)
- + Moved LabyMod Settings Button to Tab Construction
- + Added icons to the Tab Structure

New LabyMod features in 1.16.5:

- + Classic PVP mode
- > Larger range (like in 1.8) on our associate servers
- > Movement slowdown like in 1.8
- > Previous sword/blocking animation (Removed shield)
- > Head rotation animation like in 1.8
- > Sneak animation like 1.7
- + Clean Window Title

<https://www.labymod.net/update/3.Eight>

LabyMod v3.7.7 12/24/20

- + Recoded the account supervisor for the new Minecraft launcher replace (Another replace will observe for the Microsoft migration)

New options for server builders:

- <https://docs.labymod.net/pages/server/voicechat/>
- https://docs.labymod.net/pages/server/input_prompt/
- <https://docs.labymod.net/pages/server/cinematic/>
- <https://docs.labymod.net/pages/server/cinescopes/>
- https://docs.labymod.net/pages/server/tablist_cache/

LabyMod v3.7.6 11/20/20

- Bugfix: Cosmetics are no longer visible in spectator mode

LabyMod v3.7.5 11/18/20

- Fixed points with the visibility of the child dragon and the cowl mask in 1.12

LabyMod v3.7.Four 11/13/20

- Improved quality of the loading display screen
- Tiny improvements of the voice chat

For developers:

- Added VoiceChat API (<https://docs.labymod.net/pages/server/voicechat/>)
- Added watermark for tournaments (<https://docs.labymod.net/pages/server/watermark/>)
- Added Cinescopes for server cinematics (<https://docs.labymod.net/pages/server/cinescopes/>)
- Added Financial system Display for server with financial system system (<https://docs.labymod.net/pages/server/economy/>)

LabyMod v3.7.3 11/10/20

- + Fastened invisible crosshair challenge
- + Fixed OpenGL errors in chat when utilizing shaders
- + Fixed Forge crash when utilizing output console

LabyMod v3.7.2 11/10/20

- Fixed compatibility of some Forge mods

LabyMod v3.7.1 11/10/20

- Fixed hotbar texture points with keystrokes mod
- Fastened points with invisible players

LabyMod v3.7.Zero 11/9/20

- LabyMod ought to now be appropriate with even more Forge mods similar to ReplayMod. A major part of the background structure, which impacts the main menu, the in-recreation menu and the entity rendering, has been fully recoded
- Greatly improved the performance of some existing features and added additional optimizations to Minecraft which can be configured in a brand new category called "Efficiency"
- Added a cache for the participant tablist to avoid problems with server NPC skins (https://docs.labymod.net/pages/server/tablist_cache/)
- Taken your ideas into consideration and are going to be releasing new cosmetics very quickly!

LabyMod v3.6.Thirteen 8/28/20

Fastened the lava entity push bug

LabyMod v3.6.12 5/16/20

- Fastened some issues with the tab record
- Improved reconnect queue of the voice chat
- Fixed subject with the cleanup of the tmp folder

LabyMod v3.6.11 5/11/20

We added a brand new LabyMod+ Unique Cosmetic known as "Eyelids". You blink every few seconds and you will fall asleep after four minutes of inactivity!

Bugfixes:

- Fastened place with scoreboards of the wolf badge in 1.8
- Fixed an issue where you can not set white colours as customized module coloration.
- Fixed crashes whereas session refreshing

LabyMod v3.6.10 5/2/20

VoiceChat:

- We added assist for OSX model 10.10! This would possibly aid you in case you had troubles starting LabyMod with VoiceChat on an old OSX version.

General:

- The primary person cosmetics at the moment are hidden in case you flip off the cosmetics choices or if you're invisible.

LabyMod v3.6.9 4/25/20

- Cosmetics are now seen in First Person! (Watch & Reved Firehand)
- We modified the size of the Cap Cosmetic

LabyMod v3.6.8 4/23/20

- Mounted points with Discord RPC
- Mounted issues with the Cap cosmetic and the BetterHat addon
- LabyMod ought to no longer crash because of invalid shortcuts

VoiceChat:

- We added a person particular quantity slider in the report window. /voicemute

LabyMod v3.6.7 4/21/20

- We added particular features for the previous Merch Cap! Obtainable soon!
- Fastened some vital safety points

LabyMod v3.6.6 4/21/20

VoiceChat:

- We removed the login queue! You possibly can hook up with the voice chat a lot sooner now!

WorldEdit CUI:

- Fastened a render glitch.

For developers:

We added an api to play stickers with a NPC:

https://docs.labymod.web/pages/server/sticker_api/

LabyMod v3.6.5 4/20/20

For developers:

- We added a chance for servers to advocate particular addons. Test it out:

https://docs.labymod.internet/pages/server/addon_suggestion/

VoiceChat:

- The addon should no longer crash randomly

LabyMod v3.6.4 4/18/20

- We added cat tail and ears cosmetics!
- Mounted some beauty bugs

LabyMod v3.6.3 4/15/20

- Mounted points with loading pores and skin textures
- VoiceChat helps previous MacOS variations now
- Prevent VoiceChat crash in some instances

LabyMod v3.6.2 4/14/20

Features:

- Added rank shade to the LabyMod chat
- Links are actually clickable within the LabyMod chat
- The present server game mode is now proven next to the server deal with of the participant within the LabyMod chat

VoiceChat improvements:

- The Surround Vary slider is working again now
- Changed the default surround range from 7 to 10

LabyMod v3.6.1 4/13/20

- Fixed issues with custom texture loading
- Some crash and bug fixes

LabyMod v3.6.Zero 4/12/20

General:

- We added the Software, Face Mask, Cowl Mask, Angel Wings, Watch cosmetics! * _ *
- You can now select between completely different Angel Wings designs.
- We implemented a "Login to dashboard" button.
- We have now added new supported languages! Large because of our workforce of the translation venture: [translate.laby.mod.internet](https://translate.laby.mod/internet)

Addons:

- We are utilizing now the Opus Codec for the VoiceChat. The sound quality is a lot better now! We also improved the Screamer Safety and added an Audio Compressor for the VoiceChat.

Bugfixes:

- Fastened some lightning issues with cosmetics
- Improved the rendering of the player heads in the GUI.

LabyMod v3.5.7 12/27/19

- Improved the shade and animation of the dragon wings beauty

LabyMod v3.5.6 12/24/19

- Added the Royal Crown cosmetic
- Fixed a bug in 1.12 that the shader disables itself when you alter the angle.

LabyMod v3.5.5 11/6/19

- Missing texture on texture loading fastened

LabyMod v3.5.4 11/2/19

- Small improvements

LabyMod v3.5.Three 10/27/19

- Fixed an issue that stickers couldn't be displayed for specific players

LabyMod v3.5.2 10/27/19

- Missing texture on texture unloading fastened

LabyMod v3.5.1 10/26/19

- Just a few crash fixes

LabyMod v3.5.Zero 10/25/19

General:

- Categorical your temper with model new STICKERS!

By participating in events or supporting considered one of our partners, you'll obtain new stickers.

You possibly can view all your stickers by pressing the B button.

- Uninterested in refreshing LabyMod to see modifications of beauty textures? Textures of capes and bandanas will now replace immediately after their change!
- Selecting emotes all the time took effort and time! Use emotes lightning-fast by urgent the emote key and the respective hotbar key at the identical time.
- You want bugs and crashes? We don't!! That's why we fixed a variety of them!
- We added the GrieferGames Belt and Reved Firehand beauty!

Addons:

- We created a whole new Resourcespacks24 addon with many new options!

For builders:

- Now you can set the playing gamemode for a participant utilizing our API!

Extra data on our documentation web site:

<https://docs.labymod.net/pages/server/gamemode/>

LabyMod v3.4.8 9/6/19

Main Efficiency Update

- LabyMod can now be run on every toaster

LabyMod v3.4.7 8/17/19

Common:

- We have added a brand new beauty!
- Cosmetics can have a number of colours now

LabyMod v3.4.6 8/15/19

Common:

- We've added one thing really cool and its release is right around the corner! Be excited!
- We've added the likelihood to make animations smoother on future emotes.

Bugfixes:

- The clicktest ought to now work correctly!

LabyMod v3.4.5 8/6/19

Basic:

- Now you can move the Minecraft chat to a customized position by pressing the center mouse button.
- We have added a green wolf icon within the tablist for our translators:
<https://translate.labymod.internet>

Bugfixes:

- We have changed the behaviour of the clicktest
- Nametags ought to now work within the chat of the Hive server

LabyMod v3.4.4 7/20/19

Common:

- The module editor of LabyMod is now much more smoother to make use of, particularly the scaling of modules!
- We have added an "unread message counter" to the LabyMod chat! It will even be proven within the taskbar.
- Now you can see when your chat accomplice is typing!
- Emotes at the moment are engaged on Hypixel!
- You'll be able to change the inventory scale independently of the Minecraft GUI scale now!

Bugfixes:

- We have fixed plenty of not working features within the Forge version.
- Bossbars are stacking now in Minecraft 1.12
- Permission adjustments of a server are not hidden behind modules
- We solved some points with elytras and emotes in Minecraft 1.12
- The achievement display screen is now working accurately when the background is turned off
- We have additionally mounted loads of bugs in a number of addons!
- We've fastened a resizing problem of resizeable modules loaded by addons!

LabyMod v3.4.3 6/29/19

Normal:

- Fastened some bugs

- Added two new cosmetics

Addons:

- Added new featured CustomMainMenu addon
- VoiceChat: Now you can display soundwaves for every participant within the VoiceChat module. Additionally by clicking on the participant in the module, you'll be able to report them.

LabyMod v3.4.2 6/19/19

Normal:

- We now highlight our accomplice servers in the general public server listing!
- We removed the TeamSpeak implementation. But it surely remains to be as an addon obtainable in our addon store ! :)
- Now you can change the scale of the potion effects module!
- We've carried out a clear chat fix in the 1.12.2 Minecraft version!
- We added the possibility to report capes within the participant motion menu.

Bugfixes:

- Fastened the 1.12.2 bow animation
- The left hand item slot in 1.12.2 is now not overlapping with the itemslot modules
- The AFK timer is now triggered on a strafe motion
- The coordinate module will update in spectator mode now
- Elevated the utmost length of the e-Mail and password area within the account supervisor
- Fixed a render subject with the steampunk wings
- Removed some wrong chat permissions of the LabyMod API
- You'll now not be logged in to the LabyMod chat automatically, after you forced a logout.
- The emote selector is now hidden in F1
- The slider aspect acquired some enchancement

LabyMod v3.4.1 3/10/19

Rendering and crash fixes in 1.12

LabyMod v3.4.Zero 3/10/19

Normal:

- We improved a lot of backend stuff to improve the performance for weak computers. Your FPS ought to be better now. ;)
- We improved the Super Secret Settings choice. Now you can easily change between shaders with out clicking by way of the entire list.

Module Editor:

- We added profiles to the module editor! You can now save completely different module settings for different Minecraft servers.
- Now you can reset the module editor configurations to default instantly ingame!

- It's now attainable so as to add a background and padding value to all text and item modules.
- All modules are now individually resizeable.

For builders (docs.labyMod.web):

- We carried out an emote API to force emotes to NPC's serverside!
- We finally added the Server Change Packet!
- The size of the subtitles can now be changed.

Additional:

- Switching the attitude not disable the chosen shader.
- The chosen shader is now nonetheless activated after a restart.
- Now you can change the shortcut to toggle the hitbox.
- You can now filter motion/occasion messages in chat.
- The emote selector and person action menu fits now to the monitor decision.
- Added new flag textures for the Hat cosmetic.
- We eliminated the white wolf within the tablist. (LabyMod Consumer Indicator)

Bugfixes:

- A mass of different bug and crashfixes
- Cosmetics should now not invisible for no purpose.
- Discord Wealthy Presence should work now on linux. Yeah!
- Screenshot fix ought to work now. (The " - Badge loading fixes of the LabyMod User Indicator
- We added a scrollbar to the dropdown element to handle more elements
- You can no longer right or left click on entities while using the emote/user selector
- The permissions will now reset after changing the Minecraft server directly in the game.

LabyMod v3.3.4 12/1/18

The red nose can now be moved up and down.

Paxton's blog should no longer dissappear while playing an emote.

The chat animation works now correctly with different chat scales.

The search bar in the LabyMod settings got improved two times! :)

Fixed oxygen bar overlapping with the saturation bar.

LabyMod v3.3.3 11/29/18

We've implemented a smooth chat animation, which is disabled by default.

And for Christmas we've added three new cosmetics to the game: a Santa beard, reindeer antlers and a red glowing nose!

Bugfixes:

Preventing Minecraft serverlist timeouts after starting.

Fixed some missing textures in the module editor.
The alternative player menu key option is now a primary key.

LabyMod v3.3.2 11/19/18

We have added a name history function to the player menu!
An option to disable the animation and to change the hotkey of the player menu.
The global chat should no longer disappear when you add more rooms.

The VoiceChat has been improved again.

LabyMod v3.3.1 11/17/18

HUGE PERFORMANCE UPDATE!

We added a user action menu! Just middle click on any user with your mouse wheel :)

Added more locales!

Improved emote backend

Server resource packs should work again

We improved our crash reporter!

Less RAM usage and internet traffic for cosmetic stuff

Improved out of memory warning

Bugfixes!

Addons:

Our VoiceChat got a complete nice fresh clean super duper high end recode! Lags and other problems should be gone forever!!

LabyMod v3.3.0 11/2/18

Major changes / new features:

- We added super fancy and animated emotes to Minecraft!
- Now, everything is translated to many different languages! THANKS to all the translators on our translation platform: (<https://translate.labymod.net>)
- Cosmetics updates are now live for everyone. You no longer have to press that damn refresh button. Yeaah!
- We added a LabyMod user indicator. You can now stalk all LabyMod users on the server!
- Namehistory got a nice fresh recode. It's no longer on the top right, it's at the bottom right corner instead!
- Discord Rich Presence is FINALLY here!! Servers can access it by using our superduper high intelligent API.
- We added a shortcut tool to replace words in the Minecraft chat field - So you can avoid insulting users and change the word "stupid" simply to "amazing". You are so amazing!!
- We added an out of memory warning and you can also increase your memory directly ingame. Cool, isn't it?

- Spotify got removed :(But don't worry! It's now available as an addon :)
- We fixed a resourcepack exploit in Minecraft Vanilla 1.8. Evil servers can no longer access your computer by searching file names >:).

Animations:

- We improved all existing 1.7 animations! (Thanks to Fypsilon for helping us)
- The inventory 1.7 animation is now also available in creative mode.
- We added the old backwards walking animation in 1.12!

Bugfixes / Improvements

- Achievement notifications can now also appear in the main menu.
- The ping module can no longer display negative numbers. This is amazing right?
- Fixed some Teamspeak stuff.
- The Optifine versio number will now be displayed in the addon store.
- Our crash reporter got some nice improvements. This might help you guys, if you have trouble with crashes just submit your crashlog to us and we will deal with the rest. Let the fight against crashes begin!
- You can now hide the X and Z coordinates.

New featured addons by our developers:

- VoiceChat - Can you hear me?
- Minimap - From the top the whole thing looks quite different!
- Spotify - Music is love, music is life!
- Controller - Do you ususally use controllers? Try it out for Minecraft!
- Autocorrection - Cen you spaek englisch?, oh, Can you speak English?*

For addon developers:

- We finally added an addon development packet. Addon developers can now share messages between each other without an external service.
- Implemented a click listener in the addon settings GUI. That might be interesting for addon developers.
- Subtitles! Servers are now able to display custom subtitles below the playername. But it's bound to the server only!
- ControlElements can now have a blocked state. Necessary for permissions and stuff like this.
- Our debug system got some nice improvements. For example a "Restart in debug mode" button!
- Addon developers can now add a required version attribute in their addons.json

LabyMod v3.2.9 6/24/18

Added crashreporter

LabyMod v3.2.8 6/18/18

Added LabyMod Chat connect delay

LabyMod v3.2.7 6/14/18

Improved debugger

LabyMod v3.2.6 6/13/18

Fixed teamspeak bugs

Improved debugger

Fixed live cosmetic update

LabyMod v3.2.5 6/11/18

Preventing tagged clickevents

LabyMod v3.2.4 6/9/18

Added fast world loading feature

Fixed invisible cosmetic bug in 1.12 or on mac

Improved chunk caching

Teamspeak feature bugfixes

Settings GUI bugfixes

LabyMod v3.2.3 5/6/18

Added chunk caching file cache

Removed deprecated stuff

Added splash text api

Cosmetic bugfixes

LabyMod v3.2.2 4/17/18

Changed send instantly default value in autotext

LabyMod v3.2.1 4/14/18

Added send instantly option in autotext

Changed rabbit cosmetic animation

Cosmetics will now update instantly ingame

Fixed chat scrolling in 1.12

Fixed chunk caching bug

Fixed teamspeak sorting

Changed scale of witch hat cosmetic

LabyMod v3.2.0 4/11/18

- + Added chunk caching support for minecraft servers
- + Improved performance
- + Scalable minecraft chat
- + Custom minecraft chat limit and scroll speed
- + Added tabs in minecraft chat
- + Clickable teamspeak messages in chat
- + Added headset, angel wings, dog, shoes and flower cosmetic
- + BR, CH, DK, ES, FR, IT, NL, PT, RO, RU language support
- + Recoded wolf tail, rabbit ears and halo cosmetic
- + Recoded minecraft ingame chat
- + Recoded second chat
- + Added loading steps in splash screen
- + Fixed crash on join
- + Fixed tooltip render bug
- + Fixed Addonloader bug
- + Fixed 1.12 API Messages

LabyMod v3.1.9 2/25/18

- + Added new Addon Store
- + Fixed TeamSpeak notification bugs
- + Added menu tabs API
- + Added TeamSpeak listener API

LabyMod v3.1.8 2/10/18

- + Fixed cape loading
- + Fixed LabyMod API bugs
- + Added space option to modules (LabyMod API)
- + Fixed marketplace addon loading bug
- + Fixed public server list pinger for 1.12
- + Added teamspeak notification to mc chat
- + Fixed LabyMod Chat crash
- + Added plugin message method to API
- + Added offline addon loader
- + Fixed TeamSpeak auth crash
- + Added pen to mc chat for edited usernames

LabyMod v3.1.7 1/24/18

- + Fixed TeamSpeak crash

- + Added Particle Fix
- + ReplayMod support
- + Fixed LabyMod API quit server event
- + Added new LabyMod Server API

LabyMod v3.1.6 1/20/18

- + Added pinging animation to public server list
- + Added server list info
- + Recoded blockbuild (Thanks to Raziel)
- + Enabled blockbuild as default (disabled on hypixel)
- + Fixed tooltip bug
- + Removed blockbuild in 1.12
- + Fixed java heap space
- + Fixed server list sorting
- + Fixed utf8 configs
- + Added extra permission to enable blockbuild swing animation

LabyMod v3.1.5 1/16/18

- + Fixed NaN health
- + LabyMod Chat bugfixes
- + Added cape report command
- + Added debug console

LabyMod v3.1.4 12/17/17

- + Updated LabyMod API
- + Removed unused locales
- + Added range, combo and speed module
- + 1.12.2 crash fix
- + Fixed 1.12 Tab-complete
- + Fixed Minecraft screenshot bug
- + Fixed AccountManager GUI
- + Fixed 1.12 chat length
- + Fixed module loading for mac users

LabyMod v3.1.3 12/6/17

- + Fixed client crash
- + Texture unloader bugfix
- + Added Optifine options
- + Changed youtube sub counter to youtube api
- + Updated LabyMod API

+ Added addon verified icon & author

LabyMod v3.1.2 12/1/17

+ Fixed AccountManager mc-demo bug

+ Added render entity event

+ Fixed TeamSpeak bug

+ Updated addon settings

+ Added update button

LabyMod v3.1.1 11/29/17

+ Updated modinfo

+ Fixed cape unloading

+ Added DE locales

+ Added lava plugin messages on join

+ Fixed TeamSpeak auth

LabyMod v3.1.0 11/26/17

+ Fixed scrollbar

+ Fixed TeamSpeak crash/bug

+ Fixed cap data bug

+ Fixed missing textures

+ Fixed scoreboard slots

+ Fixed Subscriber counter

LabyMod v3.0.9 11/25/17

+ Updated modinfo

+ Fixed plugin messages

+ TeamSpeak preview fix

+ Fixed client crash

+ Fixed YouTube URL parser

+ Fixed LabyMod Chat spam crash

LabyMod v3.0.8 11/25/17

+ Fixed 1.12.2 animations

+ Added Cape sorting

+ Added server list update interval option

+ Fixed Optifine support

+ Added new LabyMod API

+ Added new liquid bucket protocol / Improved Lava Fix (Thanks to Raziel)

+ Fixed cosmetic crash

LABYMOD 3 RELEASE

LabyMod v3.0.7 11/19/17

- + Update cape url
- + Added changed permission notification
- + Added achievement texture
- + Changed permission animation
- + Fixed Witchchat cosmetic texture (+ flag textures)
- + Multiversion addon support
- + Added optifine 1.12.2 support
- + Added teamspeak slots
- + 1.12.2 bugfixes
- + Added new icons
- + Renamed api package to addon
- + Added new cap texture
- + Fixed scrollbar calculation
- + Fixed TeamSpeakText Module render bug
- + Added Soup Refill Fix (Thanks to Raziel)
- + Added permission information
- + Added descriptions
- + Fixed Optifine memory bug

LabyMod v3.0.6 11/2/17

- + AccountManager bugfix
- + Fixed overlay render bug
- + Fixed Module Editor in escape
- + Fixed some rendering bugs
- + Fixed tablist render bug
- + Added scoreboard slots
- + Fixed outofmemory
- + Added achievement message renderer
- + Fixed F Module bug
- + Fixed Clicktest bug
- + Fixed TeamSpeak bug
- + Updated entity module
- + Fixed elytra bug
- + Added LabyMod Chat settings
- + Added texture unloader
- + Added Profilesettings element

LabyMod v3.0.5 10/8/17

- + Added Scoreboard module
- + Fixed Multiplayer GUI
- + Spotify render bugfix
- + Fixed lags
- + Reduced CPU usage
- + Fixed module render bug
- + Fixed f3-crosshair render bug
- + Added AccountManager
- + Added new icons
- + Fixed Module Editor init lag
- + Added Spotify daemon time
- + Fixed cape bug

LabyMod v3.0.4 9/30/17

- + Added launcher multi folder support
- + Fixed cosmetic crash fix
- + Fixed tag GUI render fix
- + Java 6 support
- + Shader support for Module Editor Preview
- + Changed preview image
- + Fixed FastRender bug
- + Fixed Whitescreen bug
- + Added Left Hand
- + Fixed nametag render bug
- + Added LabyMod v2 API support
- + Added Lava Fix (Thanks to Raziel)
- + Added Lava Light bugfix (Thanks to Raziel)
- + Added Crosshair Sync
- + Added Better Skin Customization toggle option
- + Moved LabyMod refresh button to Skin Customization GUI
- + Added FastRender warning

LabyMod v3.0.3 9/26/17

- + Added Capes & Cosmetics toggle option
- + Multiversion addons folder support
- + Added dynamic optifine installer & uninstaller
- + Added optifine with forge support
- + Autotext bugfix
- + Fixed bow animation
- + Added Signsearch icon
- + Fixed Spotify bug

- + Allowed all features on GommeHD.net
- + Fixed Module Editor GUI bug
- + Changed Module Editor scaling option
- + Fixed priority for mojang capes
- + Added Slider element
- + Finished scaling system!
- + Added border alignment in Module Editor
- + Added new textures
- + Fixed Minecon particle for forge
- + Added Snoxh eyes
- + Removed showing modules even if they've enabled F3
- + Fixed module editor zoom in escape
- + Finished cosmetic system

LabyMod v3.0.2 9/10/17

- + Added default settings
- + Fixed chat filter
- + Fixed chat GUI bugs
- + Fixed chat sorting bug
- + Fixed Module Editor rescale bug
- + FPS boost in Module Editor GUI
- + Added TeamSpeakText module preview

LabyMod v3.0.1 9/5/17

- + Added Updater
- + Fixed chat default settings
- + Fixed sign search bugs
- + Fixed spotify error
- + Finished public server list
- + Finished LabyMod Addons Gui (Marketplace)
- + Finished addons category tabs
- + Fixed MC Chat scrolling
- + Added new default value icon
- + Added entity count module
- + Added single line coordinates
- + Added Module Editor hotkey
- + Added Server Info Module
- + Added new icons
- + Added plugin message api support
- + Fixed custom loading screen renderer
- + Fixed server join crash
- + Added borderless window option

- + LabyMod Chat backend & frontend recode
- + Added Chat login GUI
- + Recoded ingame chat buttons
- + Added refresh button

LabyMod v3.0.0 8/20/17

LabyMod Recode

- + Added Drag & Drop GUI Editor
- + Added Public Serverlist
- + Added Minecraft 1.12.2 Support
- + Added Forge Support
- + Added Addon Platform
- + Added Multiplayer Menu Ingame
- + Better Skin Customization
- + Better Animations
- + New Spotify Modules

and much more..

LabyMod v2.8.0 3/27/17

- + Added Merch Crown Cosmetic
- + Added Fast Chat feature
- + New teamspeak version support
- + GommeHD-Server ip fix

! This version will no longer be updated, we're currently working on version 3.0 (a complete recode)

! LabyMod 3.0 coming soon!

LabyMod v2.7.99 2/4/17

- + Removed Autojoin (No longer allowed)
- + Added chat color codes buttons
- + Bugfixes.

LabyMod v2.7.98 11/27/16

- + Added new christmas cosmetic
- + Recoded Cosmetic System
- + Fixed LabyMod Chat join feature (now with server ports)
- + Fixed PlayMinty Nick Support & Fixed bugs
- + Added Timolia Nick Support & Fixed MSG Support
- + Added new login screen for the auth server

- + 'Not working?' option for the auth server
- + Open link request screen
- + Draggable skin preview (Skin Customization)
- + Fixed cosmetic rotation while riding entitys
- + New rabbit ears cosmetic animation if a player wears a witch or christmas hat
- + New LabyMod Chat design changes & textfield auto focus
- + Improved performance?
- Removed cape priority system
- Removed Cape Manager (Upload & Move)
- + Bugfixes! ;)

LabyMod v2.7.97 10/28/16

- + GommeHDnet Nightmode search
- + Original Minecon cape particle
- + Added Ingame Skin Uploader
- + Cape Report System (Ingame command /reportcape)
- + HALLOWEEN COSMETICS!
- + Bugfixes!