

'Minecraft' Adds A Shop For Mobile Add-ons

For many, the biggest limitation of Minecraft's Pocket and Windows 10 Editions has been the lack of community material. What good is playing on your phone if you can't try out that sweet new texture pack you saw on your PC? You're about to get that option. Microsoft and Mojang are launching a Marketplace that lets both Pocket and Windows 10 gamers download content from community creators, including skins, textures and whole worlds. just another wordpress site don't buy any paid content directly -- instead, you buy "Minecraft Coins" that let you snap up the add-ons you want. It's ostensibly to help producers set "flexible prices," although it also helps mask the value of what you're buying. You might not want to let kids have unfettered access, in other words.

The Marketplace only permits creators with registered businesses, so it's not going to take your just-for-fun project. However, those that do get in receive a 70 percent cut of the revenue, much like typical mobile app stores. A successful merchant stands to make a healthy amount of money, even if it's not as much as they might make by selling directly.

Access to the Marketplace will be limited at first. A public Android beta is launching in mid-April, and there won't even be any creator content -- that has to wait until a formal launch later in the spring. Still, this should do something to bridge the gap between your Minecraft experiences on computers and mobile devices.