

# Minecraft-like Hydroneer Update Overhauls Co-op And Vehicles

Minecraft effectively spawned a complete sub-genre of sandbox video games the place you have been let free in a world you could shape as you like by digging, constructing, and crafting. If you're after a little bit of sandbox escapism like Minecraft, Hydroneer update 2.Zero launched yesterday - and it's the "biggest replace we've ever made", in accordance with the developers.

Hydroneer isn't as complicated as Minecraft, as fairly than tasking you with travelling by means of totally different dimensions, you simply have to earn money. Head out into system32 and search for gold, sell fish you catch, and earn cash however you'll be able to handle. As with many of these constructing games, it begins off easy sufficient, but issues ramp up as you purchase new machinery and create your own mining operations.

The newest update, Hydroneer 2.0, adds in a whole lot of new gadgets, a "complete rework" of the codebase to make issues more stable, an overhauled vehicle system - including the patch note that "trucks not fly off into the atmosphere" - and even the first iteration of multiplayer through splitscreen and Steam Distant Play. It's price noting that some customers are saying the multiplayer is a bit janky for the time being, but it doesn't appear to be the case throughout the board.

There's a lot in the brand new update, however the developer has made it clear that it's not the tip of the game at all. They've already given a quick outline for both the 2.1 and 2.2 updates, which will bring in additional issues like farming, cooking, further autos, and even new physics things like permitting players to dig deeper than earlier than. It's an thrilling time for these who've been playing Hydroneer already, but it additionally marks a very good jumping on level if you've been holding a watch on it.