

Minecraft Festival is Postponed Due To Coronavirus Fears

Minecraft is such a cult phenomenon that it was planned to have its own three-day event in September that would feature interactive exhibits co-op and competitive gaming, live entertainment, panels and merchandise. MINECRAFT SERVERS Tickets to the first Minecraft Festival in Orlando were scheduled to go on sale this week. ReedPop, which also organizes New York Comic Con (NYC) and San Diego Comic Con (SDCC) announced that the convention was delayed for a full year due to the coronavirus virus. Even though the event was months away and the outbreak could be resolved by then the producers, partners, and exhibitors have run into difficulties when it comes planning the fest and making sure that the attendees have a fun time.

Fans will not be a part of Minecraft Live, though. The live streaming event will continue as planned and will feature the most recent Minecraft news features, highlights and behind-the-scenes glimpses at the future developments.

This announcement is not a surprise, given the amount of events and conventions that have been cancelled or postponed because of coronavirus fears. It is strange that ReedPop and Mojang Minecraft, the developers of Minecraft, announced the convention less than a week ago when the COVID-19 virus was widely known. It was a wise decision to cancel the event prior to when tickets went on-sale and attendees took travel arrangements. This saved many headaches.