

Minecraft Java Edition Will Soon Require A Microsoft Account

Minecraft Java Edition has always been operating pretty much as it was prior to Mojang's acquisition by Microsoft. Bedrock Edition was created to integrate with Microsoft's account system however, Java has been operating on its own Mojang account island up to now. Java Edition will soon require a Microsoft account to play, but you'll at least get a free cape for your problems.

You'll need to transfer your Java or Mojang account to the Microsoft account system in the early part of 2021. Mojang states that this is to introduce two-factor authentication in order to provide greater security, but it will also bring better parental controls, chat and invitation blocking, and account integration between Minecraft and Minecraft Dungeons.

Mojang does not plan to change Minecraft mods or PvP. Java and Bedrock will remain entirely distinct games. While you can still use your Java username, you'll need to change the account name if you create an account on a Microsoft account. You can combine your Minecraft sign-ins if you already have a Microsoft account.

Mojang is offering a cape that was previously the most exclusive Java Edition item: to facilitate the transition. Gaming 'll get a cape for free for participating in the migration process, and while it won't feature the exclusive patterns of the Minecon mantles, it will finally give everyone an opportunity to feel royal for a moment.

Although nothing is likely to change, players still have concerns. One of them is that the more restrictive terms of service of Microsoft might lead to bans, which could result in players being shut out of Minecraft.

Further details can be found in the FAQ as well as the official announcement. We'll see how this shakes out in the early 2021s.