

HOMO LUDENS PLAYFUL MAN



People play all their lives. They build their own world, home, even human relations from pieces. Similarly, without any actual goal in mind and for the sheer delight of testing their wits, they solve crosswords and do jigsaw puzzles. Time and again children build with their Lego blocks something new and different, a chance creation. Often a mistake in building is an important element; it leads to something entirely new, incredible, unexplored and exciting.



Elements are also important in science and art for they are the building blocks of new creations. Art deals with the basic questions of life and the artist is the biggest of all children. By playing be explores the mysteries of our existence. Who am I? Where do I come from?

Bestiarium Construendum is a playful artist's

together we can build familiar figures, but

that nobody has ever seen before! We can

play and have fun.

invitation to join in the game. By fitting bits

also create a new one - our very own creature



Was it perhaps in this playful way that the imagination created such fabled beasts as the centaur, a man with a horse's body, or Minotaur, who had the head of a bull on the body of a man and an insatiable appetite for human flesh? The figures created required their own stories so man's imagination took over once the pieces were assembled. Perhaps the game could be as probable an explanation as that the centaur arose from seeing a distant rider merging into his mount? People believe what they want... The truth, however, is that these new fantasy creatures began to live a life of their own and gradually acquired a symbolic meaning in literature, heraldry and even children's computer games.



In the Bestiarium Construendum exhibition, the pieces function as an alphabet or syllables. By assembling and interlocking the parts something new is created just like words from letters, and if the player is not content with the ordinary inhabitants of zoos - lions, wolves, fish, crocodiles, eagles - as well as men and women, then he can make his own menagerie of fantasy creatures.



MAKING THE ANCIENT WORLD FAMILIAR



The Bestiarium Construendum looks like the relics of antiquity. The colours and rough surfaces of the cumbersome sculptures convey the feeling of ancient cultures. Archaeological excavations continuously unearth potshards, axe heads, even whole cities, so why not "relics" like these? Especially when you can really create the mythical creatures of the ancient legends familiar to all men...



In the West, the dragon stands for evil and destruction, but in the Far East, especially in China, it has been a sign of good luck since time immemorial..



In Greek legend, the winged horse Pegasus carried Bellerophon to victory, but during the Renaissance it became a favourite of poets..

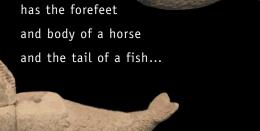


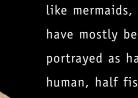
monster, with the head and wings of an eagle

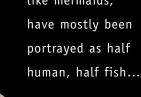
The griffin is a fabled

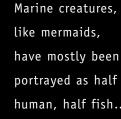


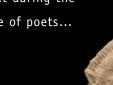
The hippocampus





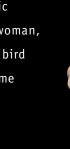




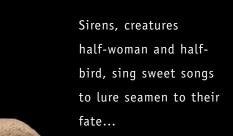




The enigmatic sphinx is a woman, a lion and a bird all in the same body...

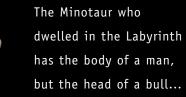


The head of goat or a bull rises from the back of the fearsome Chimera and its tail is a snake..





And many others like werewolves, devils and angels.





Alexander Reichstein was born in 1957, in

Moscow, and came to Finland in 1990. He

studied the language and gradually trans-

posed his knowledge of classical culture

into the idiom of his new homeland.



At the beginning he did what he'd been doing in Russia - illustrating books. In 1997 one of the books he'd illustrated - Alexis Kouros's "Gondwanan lapset" - won the coveted Finlandia Junior book prize. Alexander has worked in many other branches of the arts: animated films, paintings, installations and sculptures, leading workshops, holding art courses, and arranging numerous exhibitions in Finland and abroad.



Alexander has been fascinated with the theme of Curious Creatures for ages. He has constructed Minotaur Labyrinths at the Voipaala and Annantalo art centres and created the Mare Nocturnum mythical "underwater" sculpture installation to be shown at Retretti in 2004.

Alexander Reichstein's art is interactive.

Visitors to the exhibition turn it into

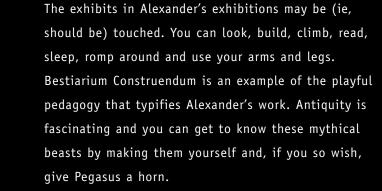
a performance, an ever-changing show.

It is the visitors who breathe life into

the figures and transform their shapes.

There is always something new being

created, the possibilities are infinite.



So let's start playing and build our own

menagerie of fantasy beasts! The pieces are

large but light to handle, and easily inter-

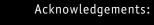
lock. Viva Bestiarium Construendum!



Schoolchildren are most welcome to the exhibition. Groups will be shepherded by students from the art education department of the University of Art and Design. Groups should kindly make a reservation in advance by phoning 09-6844460. Entrance is free for those under 18. The exhibition is very suitable for children in the 7-12 age group and the maximum size for a group is fifteen.







Martin Hackenberg, technical expert Helena Autio-Meloni, Anto Leikola, brochure text Rami Eskelinen, music

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Brochure graphic design: Alexander Reichstein

For information about Alexander Reichstein's art: www.reichstein.name

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ALEXANDER REICHSTEIN

BESTIARIUM

CONSTRUENDUM

CREATE CURIOUS CREATURES

30.1.-7.3.2004

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