

Shunga Magadha Indian

184 BC - 75 BC

Commanders

Leadership 8 (0-1 per Army)
 Leadership 7
 Leadership 6

40 Points
 20 Points
 10 Points

Restrictions

Min 50% Infantry
 Min 50% Drilled
 Max 25% Cavalry
 Max 20% Elephants
 Max 25% Skirmishers
 Max 10% Chariots

Keywords

Pushyamitra Shunga - Greek-Shugan War (c. 150 BC) - Battle on the Sindhu River (c. 150 BC) - Málavikāgnimitram

Units

Indian Shunga Medium Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Spears		6	6	3	-	5+	6		26
Double-Handed Swords		6	6	3/0	-	5+	6	Drilled	26
Bows		5	5	3	3	5+	6		27

Indian Medium Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Spears		6	6	3	-	5+	6		23
Double-Handed Swords		6	6	3/0	-	5+	6		23
Bows		5	5	3	3	5+	6		24

Add 'Levy'@ -3 Points per Unit

Indian Skirmishers

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		3	2	2	-	0	4		11
Slings		2	2	2	2	0	4		12
Bows		2	2	2	2	0	4		12

Indian Shunga Medium Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Spears		8	5	3	-	5+	6	Drilled	30

Indian Medium Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Spears		8	5	3	-	5+	6		27

Indian Light Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		7	5	3	-	6+	6		25

Add 'Levy'@ -3 Points per Unit

Indian Heavy Chariots

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		9	5	3	-	3+	6		30
Bows		9	5	3	3	3+	6		33

Indian Light Chariots

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		6	6	3	-	4+	6		27
Bows		6	6	3	3	4+	6		30

Elephants

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins and Bows		4	3	1	1	4+	6	Elephant	23