Portrait		Identity				Player Ir	nfor <u>m</u> a	tion				100 F	oint	S	
	Name:	Average "	Zombie"		Player:		Cristi				Ra	ice:			0
	Title:				Campaig							tributes:			(
200	Religion	:			Created	On:	Jan 1	5, 20	18			lvantages		21	
(m)		Descri						Disadvantages: -156							
	Race:	Humano		5' 11"	Hair:	Moreno	, Riza	do, l	Medio			ıirks: 			- '
100	Gender: Age:	Hembra 20	Weight:	142 Ib + 0	Eyes: Skin:	Violeta Castaño						ills:			(
S 11 9	Birthday			+ U 3	- Hand					_	_	ells:			4 1
	Birtirday					. Diootio					Ur	spent:			43
Attributes	mbrance, N					Hit Location Roll Where -			5	Fatigue					
Strength (ST): Dexterity (DX):	1 <u>2</u> 11	Level • None (0)	Max Loa		Move 5	Dodge 9	Roll	_	vnere Eye	-9	DR 0	Current			17
Intelligence (IQ):	11	Light (1)	58		4	8	3-4		Skull	-9 -7	2	Basic F	Ρ:		1 7
Health (HT):	11	Medium (2)	87		3	7	5		Face	-5	0	Tired: Collaps	٠		(
Will:	11	Heavy (3)	174	lb	2	6	6-7	Rig	ght Leg	-2	0	Uncons		s· -1	-
Fright Check:	13	X-Heavy (4)	290	lb	1	5	8		ıht Arm	-2	0	Current			1 (
Basic Speed:	5.5	Li	fting & Mov	ngs		9-10		orso	0	0	Basic H			1 (
Basic Move:	asic Move: 5 Basic Lift:					29 lb	11 12			-3 -2	0	Reeling			3
Perception:	12	One-Handed Lift				58 lb	13-14	_	eft Leg	-2	0	Collaps			(
Vision:	13	Two-Handed Lift Shove & Knock (232 lb	15		Hand	-4	0	Check			1 (
Hearing: Taste & Smell:	13 13	Running Shove &		er.		348 lb 696 lb	16		Foot	-4	0	Check			20
Taste & Smell:	0	Carry On Back:	x renoun or	O1.		435 lb	17-18		Neck	-5	0	Check			3 (
thr: 1d-1 sw:	1d+2	Shift Slightly:			1	,450 lb	-	\	/itals	-3	0	Check Dead:	#4:	-4 -5	
tiii. Tu-T 3w.	TUTE	N. 1						<u> </u>	ls.	DI		1	l _D		
Infectious Bite		Melee Weapons				Usage Bite	е	11	Parry No	BIO		Damage 1d-2 cr	C	ach	5
Natural						Kick		9	No		-	1d-1 cr	C,1	ı	
				IXION		-	140				_				
Natural						Kick w/B	onts	Q	No		- 1	1d cr	LC 1		
						Kick w/B	oots	9	No		_	1d cr	C,1	1	
Natural Natural						Punch	oots	11	9			1d-2 cr	С		
Natural Plague						Punch Disease		-	-			1d-2 cr 1d tox	C Se	lf	
Natural Plague Advantag		advantages	Pts	Ref		Punch Disease	oots	11	9	_	SL	1d-2 cr 1d tox	C Se	lf Re	
Natural Plague Advantaç	plate		47		_	Punch Disease imbing		11	9	·	SL 11	1d-2 cr 1d tox RSL DX+0	C Se Pts	If Re B18	83
Natural Plague Advantag Infected Tem Absolute D	plate Direction		47 5	B34	Es	Punch Disease imbing cape		11	9	·	SL 11	1d-2 cr 1d tox RSL DX+0 DX-1	C Se Pts 0	Re B18	83 92
Natural Plague Advantag Infected Tem Absolute I Absolute T	plate Direction Timing		47 5 2	B34	Es Sv	Punch Disease imbing ccape vimming		11	9	·	SL 11 10	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4	C Se Pts 0 0	Re B18	83 92 24
Natural Plague Advantage Infected Tem Absolute I Absolute T Acute Hea	plate Direction Timing ring 1	1	47 5 2 2	B34 B35 B35	Es Sv Tr	Punch Disease imbing ccape vimming acking		11	9	·	SL 11 10 7	RSL DX+0 DX-1 HT-4 Per-5	C Se Pts 0 0 0	Re B18 B19 B22 B22	83 92 24 26
Natural Plague Advantag Infected Tem Absolute I Absolute T Acute Hea Acute Tasi	plate Direction Timing ring 1 te & Sm	1	47 5 2 2 2	B34 B35 B35 B35	Es Sv Tra	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Infected Tem Absolute I Absolute T Acute Hea Acute Tass	plate Direction Timing ring 1 te & Smo	1	47 5 2 2 2 2	B34 B35 B35 B35	Sv Tra	Punch Disease imbing ccape vimming acking		11	9	·	SL 11 10 7	RSL DX+0 DX-1 HT-4 Per-5	C Se Pts 0 0 0	Re B18 B19 B22 B22	83 92 24 26
Natural Plague Advantag Infected Tem Absolute I Absolute T Acute Hea Acute Tasi	plate Direction Timing ring 1 te & Smo	1	47 5 2 2 2	B34 B35 B35 B35	Sv Tra	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Infected Tem Absolute I Absolute T Acute Hea Acute Tasi Acute Visic Bad Smell	plate Direction Timing ring 1 te & Smoon 1	1	47 5 2 2 2 2	B34 B35 B35 B35 B35	Es Sv Tra Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Natural Plague Advantag ✓ Infected Tem Absolute I Absolute T Acute Hea Acute Tasi Acute Visic Alcohol To Bad Smell -2 Reaction p	plate Direction Timing ring 1 te & Smoon 1	1	47 5 2 2 2 2 2 1 -10	B34 B35 B35 B35 B35 B100 B128	Es Sv Tra Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Absolute I Absolute T Acute Hea Acute Tasi Acute Visic Alcohol To Bad Smell -2 Reaction p Berserk	plate Direction Timing ring 1 te & Smoon 1 Dierance	ell 1	47 5 2 2 2 2 2 1 -10	B34 B35 B35 B35 B35 B100 B128	Es Sv Tra Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Absolute I Absolute T Acute Hea Acute Tasi Alcohol To Bad Smell -2 Reaction p Berserk CR: 6 (Resist	plate Direction Timing ring 1 te & Smoon 1 Dierance Denalty Rarely); \	1	47 5 2 2 2 2 1 -10	B34 B35 B35 B35 B35 B100 B128	Es Sv Tra Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Advantage Infected Tem Absolute I Absolute T Acute Hea Acute Tast Acute Visit Alcohol To Bad Smell -2 Reaction p Berserk CR: 6 (Resist any non-infect fails a roll for	plate Direction Timing ring 1 te & Smoon 1 Dierance Denalty Rarely); \cted and in	ell 1 /icious (Rolls if you s	47 5 2 2 2 2 1 -10 -20	B34 B35 B35 B35 B100 B128	Es Sv Tr Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Absolute I Absolute I Acute Hea Acute Visit Alcohol To Bad Smell -2 Reaction p Berserk CR: 6 (Resist any non-infect	plate Direction Timing ring 1 te & Smoon 1 Dierance Denalty Rarely); \cted and in	ell 1 /icious (Rolls if you s	47 5 2 2 2 2 1 -10 see erk if	B34 B35 B35 B35 B100 B128	Es Sv Tr Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Advantage Infected Tem Absolute I Absolute T Acute Hea Acute Tast Acute Visit Alcohol To Bad Smell -2 Reaction p Berserk CR: 6 (Resist any non-infect fails a roll for	plate Direction Timing ring 1 te & Smoon 1 Deference Denalty Example (Smoon)	ell 1 /icious (Rolls if you s	47 5 2 2 2 2 1 -10 -20	B34 B35 B35 B35 B100 B128	Es Sv Tr. Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Infected Tem Absolute T Acute Hea Acute Tast Acute Visit Alcohol To Bad Smell -2 Reaction p Berserk CR: 6 (Resist any non-infect fails a roll for Bestial	plate Direction Timing ring 1 te & Smoon 1 Dierance Denalty Rarely); \cted and in Uncontrol	ell 1 /icious (Rolls if you s	47 5 2 2 2 2 1 -10 see erk if 10%.	B34 B35 B35 B35 B100 B128 B124	Es Sv Tra Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Infected Tem Absolute I Absolute T Acute Hea Acute Visic Alcohol To Bad Smell -2 Reaction p Berserk CR: 6 (Resist any non-infect fails a roll for Bestial Breath-Ho	plate Direction Timing Ting 1 te & Smoon 1 Dierance Denalty E Rarely); \ Cted and in Uncontrol Iding 2 Deak	ell 1 /icious (Rolls if you s	47 5 2 2 2 2 1 -10 esee erk if 0%.	B34 B35 B35 B35 B100 B128 B124	Es Sv Tra Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Infected Tem Absolute I Absolute I Acute Hea Acute Tast Acute Visit Alcohol To Bad Smell -2 Reaction p Berserk CR: 6 (Resist any non-infect fails a roll for Bestial Breath-Ho Cannot Sp Combat Re Never freeze	plate Direction Timing Ting 1 te & Smoon 1 Dierance Denalty Transport (Control Transport	ell 1 /icious (Rolls if you somediately go bersellable Appetite.), +6	47 5 2 2 2 2 1 -10 -20 see erk if 10%15 or	B34 B35 B35 B35 B100 B128 B124 B124 B41 B125	Es Sv Tra Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Infected Tem Absolute I Absolute I Acute Hea Acute Vision Alcohol To Bad Smell -2 Reaction p Berserk CR: 6 (Resist any non-infectails a roll for Bestial Breath-Ho Cannot Sp Combat Re Never freeze to recover free	plate Direction Timing ring 1 te & Smoon 1 Dierance Denalty Rarely); \ Coted and in Uncontrol Iding 2 Leak Defice Series Defice Series Leak Defice Series Defice Series Leak Defice Series Defice Series De	Picious (Rolls if you somediately go bersellable Appetite.), +0	47 5 2 2 2 2 1 -10 see erk if 0%10 4 -15 or our	B34 B35 B35 B35 B100 B128 B124 B124 B41 B125	Es Sv Tra Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Infected Tem Absolute T Absolute T Acute Hea Acute Tast Acute Visit Alcohol To Bad Smell -2 Reaction p Berserk CR: 6 (Resist any non-infect fails a roll for Bestial Breath-Ho Cannot Sp Combat Re Never freeze to recover fre side gets +1	plate Direction Timing ring 1 te & Smoon 1 Dierance Denalty Rarely); \ Coted and in Uncontrol Iding 2 Leak Defice Series Defice Series Leak Defice Series Defice Series Leak Defice Series Defice Series De	ell 1 /icious (Rolls if you somediately go bersellable Appetite.), +6	47 5 2 2 2 2 1 -10 see erk if 0%10 4 -15 or our	B34 B35 B35 B35 B100 B128 B124 B124 B41 B125	Es Sv Tra Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Infected Tem Absolute T Acute Hea Acute Tast Acute Visit Alcohol To Bad Smell -2 Reaction p Berserk CR: 6 (Resist any non-infectals a roll for Bestial Breath-Ho Cannot Sp Combat Re Never freeze to recover fre side gets +1 leader)	plate Direction Timing ring 1 te & Smoon 1 Dierance Denalty Example: Control Dierance Denalty Dierance Dienalty Dierance Denalty Dierance Denalty Dierance Denalty Dierance Denalty Dierance Denalty Dierance Dierance Denalty Dierance Dierance Denalty Dierance Dierance Denalty D	Picious (Rolls if you somediately go bersellable Appetite.), +0	47 5 2 2 2 2 1 -10 see erk if 0%10 4 -15 or our	B34 B35 B35 B35 B100 B128 B124 B125 B43	Es Sv Tra Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Infected Tem Absolute T Acute Hea Acute Vision Alcohol To Bad Smell -2 Reaction p Berserk CR: 6 (Resistany non-infectials a roll for Bestial Breath-Ho Cannot Sp Combat Re Never freeze to recover fre side gets +1 leader) Deep Slee	plate Direction Timing Ting 1 The & Smoon 1 Dierance Denalty The Rarely); \ The Control Th	Picious (Rolls if you somediately go bersellable Appetite.), +0	47 5 2 2 2 2 1 -10 -20 erk if cov15 or our the	B34 B35 B35 B35 B100 B128 B124 B125 B43	Es Sv Tr. Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Infected Tem Absolute I Absolute I Acute Hea Acute Vision Alcohol To Bad Smell -2 Reaction p Berserk CR: 6 (Resist any non-inferfails a roll for Bestial Breath-Ho Cannot Sp Combat Re Never freeze to recover freeside gets +1 leader) Deep Sleep Disturbing	plate Direction Timing ring 1 te & Smoon 1 Dierance Denalty Rarely); Cted and in term of Uncontrol of U	Picious (Rolls if you somediately go bersellable Appetite.), +0	47 5 2 2 2 2 1 -10 see erk if 0%10 4 -15 or our the 1 -10	B34 B35 B35 B35 B100 B128 B124 B124 B41 B125 B43	Es Sv Tr. Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Infected Tem Absolute I Absolute I Acute Hea Acute Visic Alcohol To Bad Smell -2 Reaction p Berserk CR: 6 (Resist any non-infect fails a roll for Bestial Breath-Ho Cannot Sp Combat Re Never freeze to recover free side gets +1 leader) Deep Slee Disturbing Eidetic Me	plate Direction Timing Ting 1 te & Smoon 1 Dierance Dienalty Timing 2 Dienalty Timing 1 Dienalty Timin	Picious (Rolls if you somediately go bersellable Appetite.), +0	47 5 2 2 2 2 1 -10 -20 see erk if 20%15 or our the 1 -10 5	B34 B35 B35 B35 B100 B128 B124 B124 B41 B125 B43	Es Sv Tr. Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Infected Tem Absolute The Absolute The Absolute The Acute Heath Acute Vision Alcohol Total Bad Smell -2 Reaction processed any non-infective fails a roll for Bestial Breath-Hotal Cannot Special Breath-Hotal	plate Direction Timing Ting 1 The & Smoon 1 Dierance Denalty The Rarely); \ The Control Th	Picious (Rolls if you somediately go bersellable Appetite.), +0	47 5 2 2 2 1 -10 -20 erk if 0%10 4 -15 or our the 1 -10 5 18	B34 B35 B35 B35 B100 B128 B124 B124 B125 B43 B101 B132 B51 B16	Es Sv Tr. Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26
Advantage Advantage Infected Tem Absolute I Absolute I Acute Hea Acute Tast Acute Visit Alcohol To Bad Smell -2 Reaction p Berserk CR: 6 (Resist any non-infect fails a roll for Bestial Breath-Ho Cannot Sp Combat Re Never freeze to recover fro side gets +1 leader) Deep Slee Disturbing Eidetic Me	plate Direction Timing ring 1 te & Smoon 1 Dierance Denalty Transport Transp	ricious (Rolls if you somediately go bersellable Appetite.), +0	47 5 2 2 2 2 1 -10 -20 see erk if 20%15 or our the 1 -10 5	B34 B35 B35 B35 B100 B128 B124 B124 B41 B125 B43 B101 B132 B51 B16 B55	Es Sv Tr. Ru St	Punch Disease imbing scape vimming acking		11	9	·	SL 11 10 7 7 6	1d-2 cr 1d tox RSL DX+0 DX-1 HT-4 Per-5 HT-5	C Se Pts 0 0 0	Re B18 B19 B22 B22 B21	83 92 24 26

	Advantages & Disadvantages	Pts	Ref
	Advantages & Disadvantages Fit	Pis 5	B55
	+1 to all HT rolls to stay conscious, avoid	5	633
	death, resist disease, resist poison; recover FP		
	at twice the normal rate (but not FP spent for spells or psi powers)		
	Flexibility (Double-Jointed)	15	B56
	Glimpses of Clarity	-1	
	Hidebound	-5	
		10	B59
	High Pain Threshold Never suffer shock penalties when injured; +3	10	B59
	on all HT rolls to avoid knockdown and stunning;		
	+3 to resist torture	_	
	Improved G-tolerance 0.3G, +5.	5	B60
	Increased Dexterity 1	20	B15
	Increased Health 1	10	B14
	Increased Intelligence 1	20	B15
	Increased Perception 1	5	B16
	Increased Strength 2	20	B14
	Infectious		B164
		0	
	Less Sleep 1	2	B65
	Longevity	2	B66
	Low Empathy	-20	
	Metabolism Control 2 Hibernation, -60%.	4	B68
	Night Vision 2	2	B71
	No Sense of Humor	-10	
	-2 Reaction	'	B140
	Numb	-20	B146
	Rapid Healing	5	B79
	Resistant	2	B81
	Acceleration, +5; +3 to all HT rolls to resist,		
	x0.33. Resistant	5	B81
	Disease, +10; +8 to all HT rolls to resist, x0.5.	5	БОІ
	Resistant	4	B81
	Ingested Poison, +10; +3 to all HT rolls to		
	resist, x0.33.	4	B03
	Temperature Tolerance 1	1	B93
	Uncontrollable Appetite (Non-infected living prey)	-30	B159
	CR: 6 (Resist Rarely).		
	Unnatural Features (Infected) 2	-2	B22
₩ Pla	ague	10	
	Infectious Bite 1	5	B61
	Side Effect (Infectious at HT-8), +0%.		
		1	

Advantages & Disadvantages	Pts	Ref	Skills	SL	RSL	Pts	Ref
Plague 1	5	B62	Skills	а_	NOL	rıs	Rei
Cyclic 1 (1d hours; Resistible), +10%;	J	D02					
Symptoms (At 2/3 HP; Alcohol Tolerance,							
Combat Reflexes, DX+1, Eidetic Memory,							
Fearlessness 1, FP+3, High Pain Threshold, HP-1	,						
IQ+1, Less Sleep 1, Night Vision 1, Rapid							
Healing, Resistant to Disease +3, ST+1 and							
Temperature Tolerance 1.), +0%; Symptoms (At 1/2 HP; Absolute Direction, Absolute Timing,							
Alcohol Tolerance, Bad Smell, Berserk,							
Breath-Holding 1, Deep Sleeper, Disturbing Voice	,						
FP+6, Fearlessness 3, HP-2, Fit, Flexibility,							
Hidebound, Improved G-Tolerance 0.3G, Per+1,							
ST+2, Metabolism Control 1, Night Vision 2, Numb, Resistant to Acceleration +3, Resistant							
to Disease +8, Resistant to Ingested Poison +3							
and Unnatural Features (Infected) 1.), +0%;							
Symptoms (At 1/3 HP; Acute Hearing, Taste &							
Smell and Vision 1, Berserk (Vicious), Bestial,							
Breath-Holding 2, Cannot Speak, Fearlessness 5,							
Flexibility (Double-Jointed), Glimpses of Clarity,							
HT+1, Longevity, Low Empathy, Metabolism Control 2, No Sense of Humor, Bestial,							
Uncontrollable Appetite (Non-infected living							
prey) and Unnatural Features (Infected) 2.),							
+0%.							