Minecraft Villager Jobs: A Information

Since 1.14 Village and Pillage, the villages of Minecraft have seen a drastic change. There has been a total overhaul of how trading works as well as the economy of items and the tasks each villager takes on. This guide will give you an in-depth outline of how you can manage your villager's trading. You should be able identify the best method of obtaining the items that you need at the end. Let's get going!

How Many Villager Jobs are There in Minecraft?

There are currently 15 villager positions available in Minecraft. This is a list of all the possible jobs that a villager could undertake. You can place the job block that matches the job you are seeking next to the Unemployed Villager in case you wish to apply for an opportunity. The villager's job will determine what trades they offer. You can remove a villager's job block if you do not have a villager unemployed. If you aren't able to get the desired trades from a villager, you can break the job block and put it back down to replenish their trades.

Different types of villagers are available in Minecraft

Armorer – Offers armor and Chainmail. Job Block: Blast Furnace Butcher - Offers emeralds and cooked food. Job Block Smoker

Cartographer - Offers maps and banner paterns. Cartography Table is the Job Block

Cleric offers magical items, and even Bottle o' Enchanting. Job Block: Brewing Stand

Farmer - Provides high-end food items and even brewing supplies. Job Block: Composter

Fisherman - Offers fish, and even an amusing Fishing Rod. Job Block Barrel

Fletcher offers bows and arrows, as well as flint and Tip Arrows. Fletching Table is the task block

Leatherworker - Offers leather armor, horse armour and even saddles. Job Block: Cauldron

Mason - Offers bricks/blocks in cut versions. Job Block Stonecutter

Nitwit is a complete waste of time. Essentially useless. Job Block N/A

Shepherd - Offers a variety of colors of wool and paintings. Job BLock: Loom

Toolsmith - Offers tools with various quality, including magical! Job Block: Smithing Table

Unemployed - Offers no work however, but is able to be hired. Job Block N/A

Weaponsmith - Sells iron and Diamond Swords/Axes. Some are even magical! Grindstone is the job block

Villager Appearance:

Villagers' jobs will change depending on their job, however the appearance of villager's attire will differ in every biome. They keep the characteristics specific to their specific job, to ensure that each job is distinct. All farmers will wear straw hats, and all Librarians will wear glasses.

Stock trading

Mojang introduced the wonderful concept of 'Supply and demand in Mojang 1.14. This means that if a trade is carried out too frequently it will not only make the villager be short of stock, but also prices (the quantity of the items or gemstones you need to give) will rise. Trades can be made up to four times before stock runs out. Villagers will restock twice a day. If Cracked minecraft servers isn't sold for any reason, the price will decrease.

Unlocking Trades:

When a trade is made between a villager and a player, both gain experience. As the villager's level increases they can unlock the next level of trades can be unlocked. Villagers have five levels of trades that allow for gradually higher quality items. The villager's level can be indicated by a color-coded badge that is worn on their clothing. It could range from Novice (Stone), Apprentice (Iron) and Journeyman/Gold), Expert(Emerald) up to Master(Diamond).

It may sound odd however it is the fact that there is one villager who is different from the others. The Wandering Trader is a passive mob, just like the normal Villagers, but it randomly appears throughout the world, with no apparent pattern whatsoever. When it appears, it has two trading llamas with leashes, which are basically normal llamas, but with a cosmetic makeover. Another oddity with this Villager is that it has no trading levels, meaning that the trades you've made with him are the ones that you're stuck with. Don't worry, though your trades will be reset when he appears again.

The services offered by the Wandering Trader are regarded as typically obscure, and challenging items to acquire. Although they aren't particularly powerful or impressive, they are still valuable. Be quick, as the Wandering Trader will despawn within 40-60 minutes.

Popularity:

You are a certain level of the popularity of a player. This is diminished by negative actions, such as attacking villager however, it is increased by trading more often or curing zombie villagers. Negative actions raise prices, while positive actions decrease them.

Let's suppose that Illagers attack your village without warning. You are in the vicinity and you are able to fend off the attack. You will be awarded the 'Hero Of The Village' status effect, which further reduces prices for trade (except for trades that cost 1 emerald.)

Those are the basics of Villager jobs and the trading of villages. You should now be able manage a villager farm like an expert! Mojang has a desire to rip the carpet from the floor often, and for better or worse, trading is somewhat more complicated due to Supply & Demand mechanics, along with popularity functions. You can use these features to greatly help you, or even cause havoc to the trading economy on your Minecraft server. I hope you find this guide helpful. I wish you all the best and a lot of success!