

# Meet Mojang Studios

It's time to sound the alarm that is a bit loud for Minecraft's 11th birthday! We were thinking of eating lots of cakes shaped like blocks to celebrate.

We thought, why not give the new logo and name? And the secret sauce that powers this machine. While also eating lots of cake? Much better! Let's go for it.

Why do we require an entirely new logo and name in the first in the first place? Why would we need to? Humans like to change their style from time to time, so it's only right that we extend the same courtesy to an organization that's been in existence for more than 10 years. <https://hexnet.biz/> Would you still wear the dress that defined your style in 2009?

A lot has changed since the time we started! We're now a multi-title, multi-location company that was founded in Stockholm. Following Minecraft Earth and Minecraft Dungeons, we're planning a feature film, preparing an epic live show, and playing with ideas for brand-new games.

There are also several studios in the world which are all part of Mojang. Which in a stroke genius, prompted our brand new name... \*drumroll\* and birthday alarm blasts \*... Mojang Studios.