

Combat/Security Team **S-rank or higher** (**COMPLETE**)

Vanguard Sharpshooter (Quiet)	1/1	N/A		
Anti-Ballistic Missile Engineer 2 or higher	108/108			
Liquid Carbon Missile Engineer 2 or higher	108/108			
Medic 2 or higher	108/108			
Ranger 2 or higher	108/108			
Sentry 2 or higher	108/108			
Defender 2 or higher	108/108			
Tough Guy	5/5	5S++		
Athlete	5/5	5S++		
Climber	5/5	4S++	1S+	
Gunman	108/108			
Quick Reload	2/2	2S++		
Quick Draw	108/108			
Savage	108/108			
Fortunate	2/2	2S++		
Rescuer	5/5	5S++		
Botanist	3/3	2S++	1S+	

R&D Team **S-rank or higher** (**COMPLETE**)

Anti-Ballistic Missile Engineer 2 or higher	79/79			
Liquid Carbon Missile Engineer 2 or higher	79/79			
Medic 2 or higher	79/79			
Ranger 2 or higher	79/79			
Sentry 2 or higher	79/79			
Defender 2 or higher	79/79			
Materials Engineer	1/1			
Zoologist	1/1			
Gunsmith (Missile Launchers)	3/3	3S++		
Gunsmith (Machine Guns)	3/3	2S++	1S+	0S
Gunsmith (Sniper Rifle)	3/3	2S++	1S+	0S
Gunsmith (Grenade Launcher)	3/3	2S++	1S+	0S
Gunsmith (Shotguns)	3/3	1S++	2S+	0S
Gunsmith (Assault Rifles)	3/3	2S++	1S+	0S
Gunsmith (Submachine Guns)	3/3	1S++	2S+	0S
Gunsmith (Handguns)	3/3	3S++		

Base Development Unit **S-rank or higher** (**INCOMPLETE**)

Anti-Ballistic Missile Engineer 2 or higher	84/84	
Liquid Carbon Missile Engineer 2 or higher	81/84	
Medic 2 or higher	83/83	
Ranger 2 or higher	83/83	
Sentry 2 or higher	83/83	
Defender 2 or higher	83/83	

Support Unit **S-rank or higher** (**COMPLETE**)

Anti-Ballistic Missile Engineer 2 or higher	84/84	
Liquid Carbon Missile Engineer 2 or higher	84/84	
Medic 2 or higher	83/83	
Ranger 2 or higher	83/83	
Sentry 2 or higher	83/83	
Defender 2 or higher	82/82	
Mother Base XO	1/1	N/A

Intel Team **S-rank or higher** (**COMPLETE**)

Anti-Ballistic Missile Engineer 2 or higher	83/83	
Liquid Carbon Missile Engineer 2 or higher	83/83	
Medic 2 or higher	83/83	
Ranger 2 or higher	83/83	
Sentry 2 or higher	83/83	
Defender 2 or higher	82/82	
Boaster	1/1	N/A
Diplomat	1/1	N/A
Tactical Instructor	1/1	N/A

Medical Team **S-rank or higher** (**COMPLETE**)

Anti-Ballistic Missile Engineer 2 or higher	79/79			
Liquid Carbon Missile Engineer 2 or higher	78/78			
Medic 2 or higher	78/78			
Ranger 2 or higher	78/78			
Sentry 2 or higher	78/78			
Defender 2 or higher	78/78			
Parasitologist	1/1	N/A		
Surgeon	10/10	6S++	4S+	
Physician	10/10	3S++	7S+	
Counselor	10/10	2S++	4S+	4S