

Season 7 Pocket Guide

1. Whats New? (Important Changes)

- New difficulty levels, Torment XI-XIII
- Knockbacks now apply a flat 40% increase to crowd control resistances
- Monsters cannot be knocked back if they are over 65% crowd control resistant
- Socketing a Topaz into your helm will now provide Resource Cost Reduction rather than Magic Find
- The Skeleton King will now drop Leoric's Crown beginning at Level 5 (Campaign)
- Some of the Experience earned in a Greater Rift has been shifted from killing monsters to the reward for closing the rift.
- Pylons in Nephalem Rifts now have unique minimap icons
- Twisters (excluding those created with the Wicked Wind rune) will now despawn if they stop moving

2. Leveling 1-70

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| Solo | 1 - 4 | Create a game on hard difficulty |
| | | Hire the templar follower |
| | | Pick the other follower weapons (equip the best one and salvage the rest) |
| | | Do a Boss Bounty: Recommended bosses (because of the distance between waypoint and boss): Maghda, Zoltun Kulle - Remember: it has to be a Bounty or you won't get the chest with additional loot! |
| Group | 4 - 70 | Grind Fields of Misery and Halls of Agony (you can kill the butcher for additional blue and yellow items, teleport to town at lvl 8 and craft a 2H Axe at the blacksmith) |
| | | Try to get as much massacre bonus as possible by continuously hitting mobs - That's very important! You should practice it a few times if you didn't level like this before. |
| | | Check vendors for rings (lvl 7+) / amulets (lvl 11+) and also visit the blacksmith to craft a better weapon |
| | 1 - 7 | Create a game on Hard difficulty |
| | | Pick the follower weapons (equip the best one and salvage the rest) |
| | | Split Bounty Act 1 (Boss together! Teleport to HoA 2 after the boss died and get level 8!) |
| | 7 - 8 | Clear Halls of Agony Level 2 until you hit level 8 |
| | | Teleport to town at lvl 8 and craft a 2H Axe at the blacksmith |
| | | Check vendors for 2-4 damage rings (Everyone check a different Act to save time!) |
| | 8 - 10+ | Do Nephalem Rifts (Right before the RG spawns someone should teleport to town and close the rift as soon as possible. During the 30 seconds between the rifts check vendors for rings and amulets, craft a better weapon) |
| | 10+ | 1 player leaves and runs to Skeleton King in Campaign, invite mates at SK to get Leoric's Crown (just rush) |
| | 10+ - 70 | Nephalem Rifts (Remember to craft a better 2H weapon every 5ish levels) |

- Crafting 2H weapons: 2H swords available at: 15, 19, 23, 27, 32, 38, 44, 50, 55, 57, 61, 70; 2H axes available at: 8, 16, 21, 29, 33, 37, 41, 50, 54, 58, 61, 70
- At level 42+ try to craft a level 60 weapon with - lvl requirement (if you craft a weapon with a crowd control secondary affix you can reroll the other secondary affix to - lvl requirement (the chance is pretty high, but it's expensive!))
- At level 61 craft a new weapon
- Stay close to the mobs when you level up because it will deal damage
- Movement speed is important
- Get a helmet with a socket as soon as possible and put in a ruby (Or get Leoric's Crown which comes with a socket!)
- Adjust the difficulty if you think you are killing too fast or too slow (Hard and Master are the best difficulties if your gear is average. If you are lucky with crafting or if you find legendaries you might try a higher difficulty.
- Important note for solo leveling: You won't have enough gold at lvl 70 to level up all artisans which is a part of the Season Journey Chapter II (1st Haedrig's Gift)

3. Free Set (Haedrig's Gift)

You will receive a full set for your class if you complete every task of chapter 1 - 4 of the season journey. If you complete Chapter IV you will also earn the new portrait frame and the new pet.

| Monk | Barbarian | Crusader | Wizard | Demon Hunter | Witch Doctor |
|------------------------------|---------------------|-----------------|----------------------|--------------------|-------------------|
| Raiment of a Thousand Storms | Wrath of the Wastes | Roland's Legacy | Tal Rasha's Elements | Unhallowed Essence | Helltooth Harness |

| Chapter I | | Chapter II (1 st Haedrig's Gift) | |
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| Complete a Nephalem Rift | | Complete a Nephalem Rift on Expert difficulty | |
| Equip 5 Gems into your gear | | Level all artisans to 12 | |
| Level your Blacksmith to 10 | | Craft a level 70 item from the Blacksmith | |
| Level your Jeweler to 10 | | Craft a level 70 item from the Jeweler | |
| Level your Mystic to 10 | | Enchant an item using the Mystic | |
| Complete 5 Bounties | | Fully equip a follower | |
| Defeat Izual at any difficulty level | | Defeat Cydaea at lvl 60 + on Hard difficulty + | |
| Defeat Rakanoth at any difficulty level | | Defeat Siegebreaker at lvl 60 + on Hard difficulty + | |
| Reach level 50 | | Reach level 70 | |
| | | Unlock Kanai's Cube | |
| Chapter III (2 nd Haedrig's Gift) | | Chapter IV (3 rd Haedrig's Gift) | |
| Complete a Nephalem Rift on Master difficulty | | Complete a Nephalem Rift on Torment I difficulty | |
| Transmogrify an item | | Enchant a weapon to have a socket at the Mystic | |
| Craft an Imperial level gem | | Defeat Odeg (A1 Keywarden) on Torment 4 + | |
| Learn 5 Blacksmithing recipes | | Defeat Sokahr (A2 Keywarden) on Torment 4 + | |
| Learn 5 Jewelcrafting recipes | | Defeat Xah'Rith (A3 Keywarden) on Torment 4 + | |
| Buy 1 item from Kadala | | Defeat Nekarath (A4 Keywarden) on Torment 4 + | |
| Defeat Belial at lvl 70 on Master difficulty + | | Defeat Spider Queen at lvl 70+ on Torment 2 or 4 ? + | |
| Defeat Maghda at lvl 70 on Master difficulty + | | Defeat Skeleton King at lvl 70+ on Torment 2 or 4 ? + | |
| Complete a full set (Act I-V) of bounties | | Complete a Greater Rift level 20 solo | |
| Extract 1 Legendary Power into Kanai's Cube | | Upgrade a rare item to legendary using Kanai's Cube | |

4. Conquests

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| Sprinter | Complete Acts I through V at max level in under 1 hour. |
| Speed Racer | Complete Acts I through V at max level in under 1 hour in Hardcore mode. |
| Avarice | Complete a 50,000,000 gold streak while outside of The Vault and The Inner Sanctum. |
| Avaritia | Complete a 50,000,000 gold streak while outside of The Vault and The Inner Sanctum in Hardcore mode. |
| On A Good Day | Level three Legendary Gems to level 65. |
| I Can't Stop | Level three Legendary Gems to level 65 in Hardcore mode. |
| Divinity | Reach Greater Rift Level 75 Solo. |
| Lionhearted | Reach Greater Rift Level 75 Solo in Hardcore mode. |
| The Thrill | Reach Greater Rift Level 45 Solo without any Set items equipped. |
| Super Human | Reach Greater Rift Level 45 Solo without any Set items equipped in Hardcore mode. |

