Temporary Coalition Staging
24th Imperal Crusade Logistic Support, Sosala, Vaarma
The Bleak Lands

Pilots of Red Alert Coalition

24th Imperial Crusade Logistic Support, YC122-08-10

TMOCC Departs Red alert

Fellow Pilots,

Less than twenty-four hours ago, Red Alert high command received credible intel that Gian Bal was seeking to stage a coup against the rest of leadership, usurp the processes we have put in place to ensure that every alliance has representation at the highest level, and render himself the sole commander of the coalition. The decision to remove TMOCC was taken upon receipt of this intelligence, but we knew that doing so immediately whilst corporations and line members had significant assets in the Morning fortizar posed a threat to our financial security. As you can see from the repeated removal and reinstatement of access to the Sosala Fortizar, this was not paranoia.

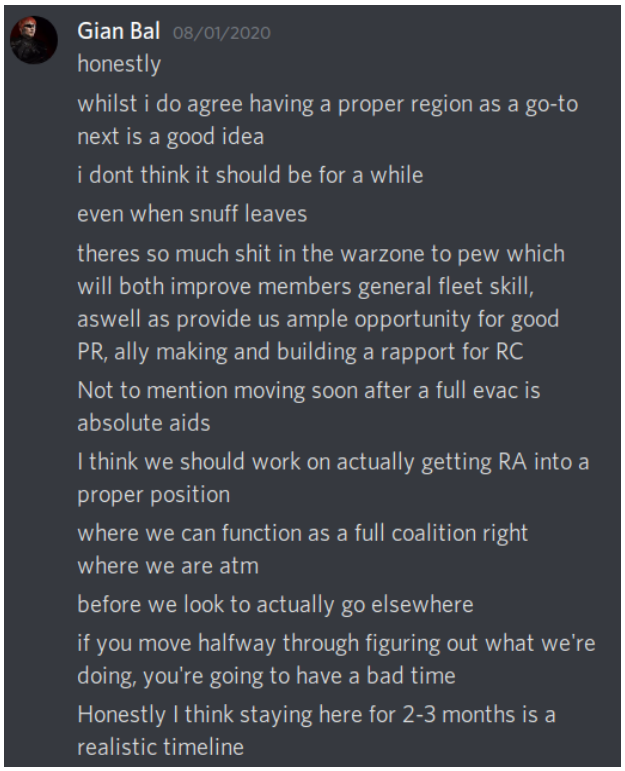
We made the decision to try to lay low and buy time to get our assets out. After Gian started to revoke permissions on TMOCC services, we knew that this had ceased to be a viable plan of action and took the necessary precautions to prevent him from seizing control of our access lists and in-game channels.

Once Gian began spamming the Discord server and in-game channels with a falsified version of events, we went forward with the decision, agreed on by the executors of Apocalypse Now., Sorry In Advance, and Total Eclipse., to remove TMOCC from Red Alert with immediate effect for attempting to undermine and usurp leadership of the coalition.

The function of High Command has been a one-alliance, one-vote system requiring a supermajority of 75% support to make major decisions. This has not been ineffective, with all eleven votes proposed so far concluding within an hour or two of their proposal. What has been ineffective, as we will detail below, is trying to work with Gian on any plans regarding a move or future direction.

Gian's pings, which you can find in their entirety on Pastebin (`https://pastebin.com/9rwxJZqP`) bring up a number of points, most of which are dishonest distortions of the truth or wholly and provably false.

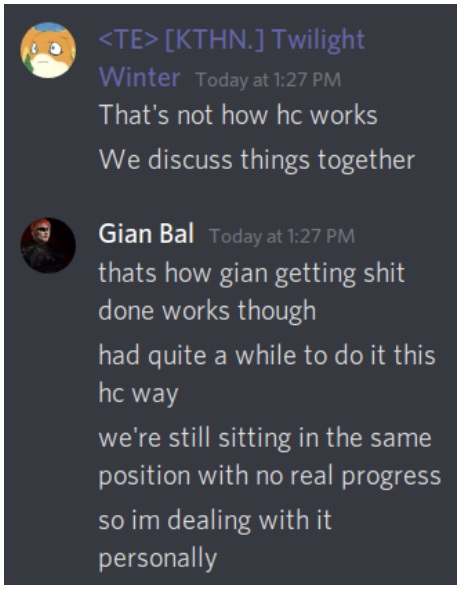
His ping opens up on the idea that we are "waiting" on the status of a move. This is an interesting point to open up on when Apocalypse Now., Total Eclipse. and Sorry In Advance were all agreed on a timeline of less than a month, and it was Gian himself who repeatedly refused to commit to a timeline and suggested that any move away from lowsec within the next three months would be viewed as "abandoning TMOCC," and whilst the rest of us sought to create contacts in nullsec, Gian was aggressive to anyone we introduced him to and showed no interest in any move to nullsec on the timescale we all thought we'd agreed prior to evacuation from Providence.



His ping suggests that he's open to the idea of a move to Great Wildlands, yet his comments in HC this morning suggested otherwise. Choice quotes include "if RA deploys and I'm not there with TMOCC, what happens?" and "imo the GW move is pretty much dead already." These don't seem like the comments of someone open to that course of action, but again, we invite you to draw your own conclusions.

Gian then goes on to talk about Alliance Auth and our preference to create something new. Feel free to ask anyone in Total Eclipse. just how well Alliance Auth works for them. Permissions take days to update, forum users often can't view the forum until the Redis cache is manually purged, and users who leave or are removed from the alliance keep their corp/alliance roles on Discord for days.

His next argument is that he's not opposed to democracy, we'll allow his own comments to answer that concern.



The narrative that Gian is trying to feed everyone is that leadership is divided and indecisive, yet we've evacuated from Providence, made decisions to protect our holdings by attacking not one but two Fortizars belonging to Snuffed Out, made decisions to investigate four nullsec regions before settling on where we believe we will be best positioned, made decisions not to shoot our allies of years without declaring a reset, and in doing so, safely evacuated hundreds of billions of ISK in assets from the keepstar which would not have been evacuated on Gian's proposed timescale, and of course, made this difficult decision to expel an alliance from our coalition to protect its integrity.

Gian claims to offer you decisiveness, but if we had followed his ideas to date, our supercaps would be trapped in the 9UY keepstar, we would be living in lowsec for the next three months, and we would be operating solely on TMOCC services which he could revoke access to at any time. If there has been division, it has been the former vision backed by Jeds, Twilight, and Ben versus the latter backed by Gian—decisions made in the interests of the coalition's long term health versus recklessness and short-term thinking.

To our future: the Snuffed Out conflict has been dealt with. Siege Green and friends did help us defend our assets, and we did help them kill our mutual enemies' Fortizar—two of them rather. That being resolved and with CVA redeploying to Placid as we go our own paths; we now continue on our journey ahead to leave this conflict and drama behind that only hindered us. As stated in Gian's post, Great Wildlands is the prospect we seek to make our new beginning.

Great Wildlands is home to an NRDS coalition made of alliances, a great deal of which are former Providence members. Together, leaving the dust and ashes of this conflict behind us, we will forge forward, writing a new chapter in the history of New Eden and civilized nullsec.

Once we are in a position to where we can settle, and leave this behind us and begin this Great Wildlands journey, we will work to expand and rebuild diplomacy for RA. Perhaps some old and former friends can be made friends again one day, and we will have a lot of opportunities to make new friends. We will have an ample hunting ground for active pvp on many scales, out from under RC's thumb and unshackled from CVA's politics. We will be able, for the first time, to carve out our own space, to govern it as we want to see it governed, to make NRDS work the way it should, not just for us, but for all New Eden. That means more coherent diplomacy, more decisive and deliberative leadership, and greater solidarity between our coalition-members.

This homeland will be better than the last where friends and members will be treated properly.

Yours in Solidarity,
Red Alert High Command

Twilight Winter	Benjamin Rushing	JedsZero
Total Eclipse.	Sorry in Advance	Apocalypse Now.