

Mojang Announces The End Of The Card Battle Game And Offers One Year More Playtime

Mojang means Minecraft. However, that's not the only thing that the Microsoft-owned developer is tinkering around with. Scrolls was another project: an online card battle game that's accessible on PC, Mac and tablets. The developer announced that the title was ending its life and would cease development. It doesn't give a particular reason for the sudden end however we've reached out to see if there was any reason at all that Mojang has claimed a legal victory over Bethesda in being able name the game "Scrolls" in the first place, but was bound from naming any sequels similarly. Mojang promises to keep the servers running for another year, so that's twelve more months to tackle the latest update and levels that were released this month.

Update An Mojang spokesperson confirmed to us: "The launch of the 'Scrolls' beta was a huge success. I only care about smiles per gallon of thousands of players battled daily and many of them remain active to this day. Unfortunately the game has reached a stage where it can no longer maintain its constant growth."