

STEP IN TIME

"Sorcery in the Sky"

written by

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TEASER

EXT. THE VOID

A completely black void. Silence. Until...a streak of LIGHT shoots like a comet from the left end of the void to the right.

INT. TIMEKEEPER'S TIME MACHINE - CONTINUOUS

Sonny, Buzzy and Figment are huddled on the platform, hurtling through the void, protected on all sides from the chaotic light and fury generated by time travel. Buzzy and Figment play cards. A dull roar hums, like an airplane engine. Barely noticeable until...

SONNY

Gah, I can't stand that noise any longer!

FIGMENT

What noise?

SONNY

It's not white noise at all! It's like a thousand oceans on all sides of me!

FIGMENT

That sounds pretty peaceful.

SONNY

When I think of "peaceful" I tend not to picture time machines burning off into oblivion.

BUZZY

(sitting up)  
Oblivion!

FIGMENT

No one is going to oblivion. This time machine isn't burning up, either. It's just doing its...time machine thing!

SONNY

Time machine "thing"? Seriously? What "thing" is that?

FIGMENT

Time travel?

SONNY

Well, I've had it! We have to stop  
this thing now!

Sonny stands and waddles in place.

FIGMENT

Sonny, when's the last time you  
slept?

Sonny turns to Figment. His eyes are completely bloodshot.

SONNY

Sleep? Who needs sleep when you can  
just time travel from night to  
morning? It's not like we didn't do  
it when we went from the eighties  
to the nineties!

(laughing)

That's like skipping ten nights of  
sleep!

FIGMENT

Sonny, I think you need a break.

SONNY

I don't need a break! What I  
need...is a break!

Buzzy calmly squares up to Sonny...and slaps him in the face.

SONNY (CONT'D)

Yow!

FIGMENT

Buzzy, why'd you do that?

BUZZY

(shrugs)

It works in movies.

SONNY

(increasingly manic)

Nothing works in the movies! That's  
why they're not real! Meanwhile,  
we're in the real world, picking up  
the slack by traveling through  
time! Not to mention space!

The main control panel of the time machine begins beeping and  
whirring.

BUZZY

Time's up!

SONNY

What? What do you mean? Oh, no!  
We're going to die, aren't we?

FIGMENT

Sonny, this has happened every time  
so far. There's no mystery about  
what's happening here!

SONNY

Then where are we going?

FIGMENT

Well...okay, there's some mystery  
about what's happening here.

The beeping increases in volume and frequency. Buzzy grabs a  
piece of railing and hangs on.

BUZZY

We're landing!

SONNY

Landing where? Where?!

The white light surrounding the time machine grows brighter  
and begins to envelop the trio. Sonny screams as the light  
blankets him entirely. He keeps screaming until...

EXT. DISNEY-MGM STUDIOS - ENTRANCE - DAY

The time machine appears in a burst of light next to the  
gates of the DISNEY-MGM STUDIOS. Figment looks around and  
spots a teen wearing a Take That shirt.

FIGMENT

Oh. It's the nineties again.

The time machine vanishes. Sonny starts screaming again.

END TEASER

ACT I

EXT. DISNEY-MGM STUDIOS - ENTRANCE - DAY

Figment and Buzzy stare at the large teal-colored entrance to the park. Figment reads the large red letters running along the top of the structure:

FIGMENT

The Disney-MGM Studios. Boy, we must be way back. Do you think this is another opening day, Sonny?

(beat)

Sonny?

Sonny is curled into the fetal position on the ground, rocking back and forth and blabbering nonsense.

BUZZY

Sonny!

Buzzy runs to Sonny and checks his pulse.

BUZZY (CONT'D)

Are you dying?

MARY (O.S.)

If he is, I want his jacket!

Mary stands behind them.

FIGMENT

Hey, Mary.

BUZZY

(distracted)

Hi, Mary.

MARY

Well, don't sound so excited to see me.

SONNY

We're never going home.

MARY

Oh, no! What happened to Sonny?

BUZZY

He's dying!

MARY

Oh, really? I was just joking about the jacket. I don't think it would fit me, anyway. I'm a little too old.

Mary presses her hand to his forehead.

SONNY

How old are you, anyway?

MARY

(beat)

I think thirty? I mean, I definitely was thirty.

SONNY

You think?! You was?!

(hyperventilates)

How could you not even know?!

She wipes her hand off.

MARY

Yikes. You're sweatier than usual. Sonny, I think you're having a panic attack.

BUZZY

Panic attack?

MARY

Oh, yeah. Big time.

FIGMENT

Sonny doesn't panic about anything. He's cool! That's his thing!

MARY

Well, sometimes it happens whether you like it or not. It probably doesn't help that he's been homesick for your time since I first met him. Is there anything he likes to do to relax?

BUZZY

Watch the news.

FIGMENT

Eat spicy foods.

BUZZY

Check his credit score.

FIGMENT

Read internet comments about himself.

BUZZY

Listen to nu metal music.

MARY

Good lord! It's like he's got the key to Heart Attack City.

SONNY

(shivering)

And yet I still have to pay their ridiculous income taxes!

MARY

Sonny, you need a vacation. Let's get you away from Disney World and somewhere touristy. The good news is this isn't opening day, so no opening-day crowds.

The gang sighs with relief.

MARY (CONT'D)

The bad news is it's July, which means this park has been open for just over a year and is at capacity almost every day.

The trio groans in defeat.

MARY (CONT'D)

But look on the bright side! It's nineteen ninety! We can all dress like we go to Bayside High!

The trio groans again, angrily.

EXT. DISNEY-MGM STUDIOS - STAR TOURS SPACEPORT - DAY

Mary pushes Sonny in a wheelchair (complete with blanket over his legs) up a ramp towards the concourse of the Star Tours Spaceport. Figment and Buzzy tag along behind her. A massive AT-AT fires a blast of mist at them.

SONNY

(to AT-AT)

Is that you, papa?

FIGMENT

Hey, Mary? Are you sure this is the most relaxing place to take Sonny?

MARY

Sure! They just opened here, but the reviews out of Anaheim have been rave.

(beat)

Raving? No, rave. The reviews have been rave. Anyway, it's a huge hit here, but I managed to get you your own private cabin.

BUZZY

Luxury!

MARY

It's probably best you guys stick with me while Sonny relaxes. I can show you all the cool movie stuff they have here!

FIGMENT

It does sound like there are some good sparks hiding here!

MARY

Yeah! We can find the spark we need, and Sonny can take the day off. Sound good, Sonny?

Sonny gives a weak thumbs-up.

MARY (CONT'D)

That's the spirit!

The group moves past the queue where A HOST greets them.

HOST

Hi, how many in your party?

MARY

This one is traveling solo today!

HOST

Excellent choice.

The Host wheels Sonny away.

FIGMENT

"Excellent choice"?



MARY  
I know, right? We're standing right here.

BUZZY  
(calling)  
Sonny! Do you want anything from Sid Cahuenga's?

SONNY  
(dramatically weak)  
An autographed picture...of Art LaFleur!

INT. STARSPEEDER 3000 - CABIN - DAY

The Host guides Sonny to a front-row seat in the spacious cabin of a Starspeeder 3000. A large steel wall divides him from the cockpit. The host checks his seatbelt, then walks to the door.

HOST  
You're all set. Enjoy your trip!

The Host closes the door.

SONNY  
Hello?

The steel dividing wall drops, revealing a small robot, REX, in the pilot's seat.

REX  
Oh, hello!

SONNY  
Hello?

REX  
Is this your first time flying with us?

SONNY  
Hello?

REX  
Yeah, it's mine too. You just sit back and try to get some sleep.

The cabin lights dim. Sonny curls up.

SONNY  
 (yawns)  
 Hello?

Sonny passes out, snoring.

EXT. DISNEY-MGM STUDIOS - STAR TOURS SPACEPORT - DAY

Mary, Figment and Buzzy re-enter the park sans Sonny.

FIGMENT  
 Okay, Mary! Where are the movie  
 stars and the motor cars?

MARY  
 Well, most of the production work  
 will be on the studio side. See,  
 the land used to be divided into  
 two halves: we're in the theme park  
 side now, but the studio side isn't  
 too far. Come on, I'll show you  
 some cool stuff on the way!

A MONTAGE set to *Dick Tracy's* "Back in Business" of the trio:

INT. DISNEY-MGM STUDIOS - MONSTER SOUND SHOW

Figment, Mary and Buzzy stand on a stage and do foley work  
 for a movie projected on the screen. The audience boos them.

INT. DISNEY-MGM STUDIOS - STUNT ARENA

Figment watches through his fingers as Indiana Jones runs  
 from a giant rolling boulder. As the boulder rolls over  
 Indiana, Buzzy applauds.

BUZZY  
 Again!

INT. DISNEY-MGM STUDIOS - SUPERSTAR TELEVISION

Buzzy is inserted into the classic *I Love Lucy* episode "Job  
 Switching." He stands next to LUCY RICARDO as they both  
 struggle to keep up with a conveyer belt full of chocolate.  
 Lucy begins stuffing her mouth with chocolate.

FIGMENT  
 Mister Snodgrass is gonna kill us!

Mary and Buzzy watch from the audience.

MARY  
 (leaning to Buzzy)  
 Did you know Ethel was Lucy's  
 landlord? That's weird, right?

BUZZY  
 (shocked)  
 Figment's name is Ethel?

EXT. DISNEY-MGM STUDIOS - HOLLYWOOD BLVD - DAY

Mary, Buzzy and Figment drive past the NINJA TURTLES in an old Packard convertible. They are chased by a mob of angry STREETMOSPHERE PLAYERS.

EXT. DISNEY-MGM STUDIOS - STUDIO GATE ARCH - DAY

Mary guides Figment and Buzzy to the large arch of the Studio Gates.

MARY  
 From the moment we cross this  
 threshold, we step onto a real  
 working studio. Everything here is  
 authentic, and reflects the  
 direction that the movie industry  
 is going in now: filming things in  
 Orlando.

FIGMENT  
 I love it! Do they have a tour?

MARY  
 They have three tours! The tram  
 tour and the walking tour start  
 here, and the Animation tour starts  
 over there!

Mary points to another entrance to their right.

MARY (CONT'D)  
 So, what do you think?

BUZZY  
 Sitting!

FIGMENT  
 Yeah, let's do the tram tour!

MARY  
 All right! I love that enthusiasm.  
 (checks watch)  
 (MORE)

MARY (CONT'D)

I think there's a tour leaving in a minute. You may want to bring a poncho!

Buzzy pulls three ponchos out of his pocket.

FIGMENT

Are you just carrying those all the time?

BUZZY

No. That's weird.

(beat)

The yellow one is yours.

INT. STARSPEEDER 3000 - CABIN

Sonny opens his eyes. Stretches and yawns. Looks around while he smacks his lips.

SONNY

Where am I?

REX

Oh, hello! You were asleep for quite a while: almost two minutes! My name is Rex. I'm your pilot!

SONNY

Pilot? What's going on?

REX

You're on a star tour, with Star Tours! You were a little woozy when they sat you down, so I tried to keep the noise to a minimum. And I succeeded!

Rex flips a switch, initiating a deafening klaxon. Sonny jumps out of his seat.

REX (CONT'D)

Hooray for me!

(off Sonny's reaction)

Oh, sorry!

Rex disables the celebration alarm.

REX (CONT'D)

So, ever heard of us?

SONNY

I'm familiar with Star Tours, thank you very much. I was their corporate spokesalien for three months before they decided to go in a "less stupid" direction.

REX

When would that have been?

SONNY

Oh...no time in particular. Probably before you were even assembled. Where are we going, anyway?

REX

Well, our guidance system was programmed to take us to the Endor moon...

SONNY

Lovely.

REX

However, the thruster systems were a little...blown up on the way here.

SONNY

And here come the shakes.

Sonny hyperventilates.

REX

Don't panic! It's all under control!

SONNY

Where are we now?

REX

Oh, I was hoping you knew.

EXT. SPACE

The Starspeeder sits motionless.

INT. STARSPEEDER 3000 - CABIN - CONTINUOUS

Sonny continues to pant.

SONNY

Do you have a paper baggie  
anywhere?

REX

Oh, we've never had the need  
before.

SONNY

What about space sickness?

REX

It gets a little boring, but I  
wouldn't say I'm sick of it yet.

(beat)

Eh? Eh?

SONNY

You're not helping!

END OF ACT I

ACT II

INT. DISNEY-MGM STUDIOS - TOUR TRAM - DAY

Mary, Figment and Buzzy sit towards the rear of a tour tram. The tram, linking several cars to each other, winds around the backs of some production office buildings.

FIGMENT

What happens in those buildings?

MARY

Those are production offices. They use them as temporary spaces for whatever productions are happening. Accountants, procurers, people who just sit...

FIGMENT

What about that other building?

MARY

That's a production bungalow. They're mostly used for executives and story people. There's probably some movie magic happening in them right now!

INT. DISNEY-MGM STUDIOS - PRODUCTION BUNGALOW - CONTINUOUS

Two WRITERS sit in the bungalow, clearly having been up all night.

WRITER #1

Why would we call it *Ernest Scared Stupid* if he's already stupid?

WRITER #2

We've been arguing about this all night! The title isn't changing!

WRITER #1

It just doesn't make any sense!

INT. DISNEY-MGM STUDIOS - TOUR TRAM - CONTINUOUS

The tour tram passes a series of eccentric cars in a parking lot. The TOUR GUIDE points to them:

## TOUR GUIDE

You'll notice some cars parked there in our prop storage warehouse area. The two futuristic vehicles are from *Blade Runner*, and the red car is the Coyote from *Hardcastle and McCormick*.

Buzzy gasps and grabs Figment's arm.

## BUZZY

*Hardcastle and McCormick!*

## TOUR GUIDE

The classic black car with gray spokes was used in *The Untouchables* with Sean Connery and Kevin Costner...

## TOUR GROUP

(applauds)

## TOUR GUIDE

And farther ahead you can see some colorful vintage cars that were used in the filming of *Dick Tracey*.

## TOUR GROUP

(grumbles)

## MARY

(to the group)

It's not that bad! Stephen Sondheim wrote the songs!

## BUZZY

You've seen it?

## MARY

Oh, yeah. Probably fifty times.

A tourist in front of Mary turns to face her.

## TOURIST #1

It's only been out a month. How'd you see it fifty times?

## MARY

I...worked on it?

## TOURIST #1

Oh, yeah? What's Mandy Patinkin like?



MARY  
 (beat)  
 Difficult?

The Tourist nods solemnly and turns back around. Mary looks at Figment & Buzzy and shrugs.

EXT. SPACE

The Starspeeder 3000 continues to sit idly in outer space.

INT. STARSPEEDER 3000 - CABIN - CONTINUOUS

Sonny sits, staring at the ceiling and feebly singing T.L. Barrett's "Like A Ship." Rex fiddles with the control panel of the shuttle.

REX  
 You've got a lovely voice.

SONNY  
 Please leave me alone.

REX  
 No problem!

A beat.

SONNY  
 How long until we get out of here?

No answer.

SONNY (CONT'D)  
 Rex?  
 (beat)  
 Please don't leave me alone!

REX  
 You told me to!

SONNY  
 I was just being cute!

REX  
 Well, we always try to accommodate any request at Star Tours, be they big or small.

SONNY

How big of a request is it for you  
to get me back to Earth and never  
talk to me again?

Rex tightens a screw and pulls a switch on the console. The  
ship putters back to life.

REX

Not big at all!

SONNY

You did it! You're a genius!

REX

Thanks! I just pulled this switch  
here, next to this one-

Rex pulls the switch that he's pointing to, causing the ship  
to blast off in a spiral. Sonny is pinned to his seat by the  
g-forces.

REX (CONT'D)

Sorry, sorry, sorry!

SONNY

(strained)

Just...make it...stop!

The ship comes to a halt.

SONNY (CONT'D)

Thank you.

REX

You're welcome! But I didn't do  
that.

The ship begins moving again, although this time it's slower  
and more deliberate.

REX (CONT'D)

I think we're in a tractor beam!  
Wait, maybe it's me.

(checks console)

Nope. No, it's definitely a tractor  
beam.

SONNY

How did you even get certified for  
this job?

REX

I took a correspondence course!

The two scream as the shuttle is slowly pulled up by the tractor beam.

INT. DISNEY-MGM STUDIOS - TOUR TRAM - DAY

The tour tram slowly pulls around a corner, entering a residential neighborhood.

MARY

Oh, boy. This is a blast from the past.

FIGMENT

What's this?

MARY

Residential Street. They use most of these houses for exterior shots.

FIGMENT

You sure know a lot about this place!

MARY

Well, this was my favorite park as a kid. Growing up, I watched every movie I could get my hands on. When I came here for the first time, I was in love. It's part of why I wanted to be an Imagineer.

BUZZY

You wanted to be an Imagineer?

MARY

Oh, yeah. I still do!

FIGMENT

And you still love movies, right?

MARY

Yeah...but the magic of movies tends to lose its luster when you've been jumping through time for no reason.

FIGMENT

There's a reason for everything!

MARY

Maybe in movies, Fig.

She looks out at one of the houses.

MARY (CONT'D)

Look, there's Herbie!

The tram passes HERBIE, the Love Bug, scooting back and forth in one of the driveways.

TOUR GUIDE

Everyone say "hi" to Herbie!

TOUR GROUP

Hi, Herbie!

HERBIE

(robotic)

Help me!

FIGMENT

Did Herbie just say "help me"?

HERBIE

I was a human once!

TOUR GUIDE

(chuckling)

And speaking of "tin men," right across the street you'll notice the classic Cadillac used in the movie *Tin Men* with Richard Dreyfuss and Danny DeVito!

The tour group "oohs" and "aahs" as they forget about Herbie.

TOUR GUIDE (CONT'D)

And now we're taking you to a part of our backlot called "The Boneyard!"

Buzzy sits up at attention. As the tram continues to roll towards the Boneyard, Figment also sits up at attention - drawn to a nearby construction wall emblazoned with a logo for "MUPPET STUDIOS." Kermit the Frog's head sits between the two "P"s, and text on a cartoon bomb reads "SPRING 1991."

FIGMENT

Huh.

Buzzy takes this opportunity to quietly slip out of the tram and into the Boneyard, which is populated with large land vehicles and several spacecraft, as well as the Blackbird powerboat from NBC's *The 100 Lives of Black Jack Savage*.

FIGMENT (CONT'D)

Mary, what's the story with that wall?

MARY

Muppet Studios? It was a whole section of the area that was announced back when the park opened. It's what would happen if the Muppets got to run their own movie studio.

FIGMENT

They didn't already?

MARY

Well, after *The Milagro Beanfield War* they got out of the producing game for a while. Too bad this never gets built. They were going to have an entire version of the Great Movie Ride, but with Muppets; a Muppet restaurant; Muppet-themed stores...

To the side of the tram, Buzzy runs through the Boneyard. He jumps on top of various spaceships and pulls door handles in an attempt to break inside something.

FIGMENT

They never built any of it?

MARY

Well, Muppet-Vision survived. And they had a parade and a stage show for a while. Not to mention the six-foot Muppets.

She shudders.

FIGMENT

But it could have been so much bigger and better!

MARY

Yeah. But just because an idea sounds neater to you than what we got, doesn't mean we need to trip over ourselves to fix it. There was a reason things didn't pan out.

FIGMENT

Yeah, we weren't here the first time! There's gotta be an Imagineer around here-

MARY

There is no "first time," Figment.  
This is it! No one will remember  
the good stuff if we make it worse.  
I'm sure you've guessed what the  
future would be like if you made a  
mistake.

FIGMENT

Yeah, the bat wolves.

MARY

The what now?

FIGMENT

I know what you're saying. But  
since we started on this adventure,  
we've only been fixing the past to  
help make the future we already  
know. What if that's not why we're  
here at all? How are we helping  
people's imaginations if we're  
steering them to a certain outcome?

MARY

Then all these years have been for  
nothing.

FIGMENT

Years?

MARY

Yeah...see, I-  
(beat)  
Where's Buzzy?

They look around.

FIGMENT

Oh, boy.

MARY

Man, this stinks.

The tram rolls by a live *Dick Tracy* street performance with  
gangsters and cops. One of the performers hears her.

PERFORMER

Hey, we're trying our best with  
what we have!

MARY

Not you! I like your movie!

PERFORMER  
(to other performers)  
You hear that, fellas? We're back  
in business!

The performers hoot and holler as they fire blanks into the sky.

END OF ACT II

ACT III

EXT. SPACE

The Starspeeder 3000 shuttle zips past multiple star fighters that are all engaged in a fierce battle.

SONNY (V.O.)

Captain's log, stardate one-two-four...forget that part. I'm trapped in a vacuum of incompetence; a slave to the unwitting machinations of a fledgling tour guide. As soon as I get-

REX (V.O.)

Hello?

INT. STARSPEEDER 3000 - CABIN - CONTINUOUS

Rex slaps buttons and switches on the Starspeeder console. Sonny is huddled in his seat.

SONNY

What do you want? I'm busy talking to myself!

REX

I hate to ask, but I could use a little help here.

SONNY

Well, it's a good think you didn't ask.

REX

I know it's not my place to say, sir, but...you seem a little stressed.

SONNY

Of course I'm stressed! Look at this!

REX

You were stressed before, too. Come to think of it-

A laser BLASTS the hull of the shuttle.



REX (CONT'D)

You've kind of been a pill this whole trip!

SONNY

It's not my fault! If you knew what my week has been like, you'd be panicky too!

REX

Oh, yeah? How do you think I feel? I'm gonna be decommissioned after all this!

SONNY

Well, I don't know why! You've seemed perfectly capable in all of this mess!

A beat.

REX

Really?

SONNY

Yes! You haven't gotten us killed. You've been perfectly nice to me, and I've been a jerk! I just don't know why!

Rex looks at the control panel.

REX

Well, maybe you'd feel like less of a jerk if you gave me a hand with this panel.

SONNY

Really? You trust me to fix that?

REX

Yes. I trust you.

Sonny smiles.

SONNY

I haven't heard someone tell me that in twenty space-years. Which is also about twenty Earth-years.

(beat)

I'm not sure why we differentiate the two.

He grabs a wrench.

SONNY (CONT'D)

Let's get to work!

Sonny leaps into action and works on the panel. Rex assists, and after a brief montage...

Rex hits a RED BUTTON on the console...nothing.

REX

Huh. I guess that didn't work.

SONNY

(throwing wrench)

Bah! I thought personal validation would be my rocket fuel!

He storms back to his seat and plops down, defeated.

REX

You fixed the ship's antenna, though!

The view through the cockpit changes from the space battle outside to an episode of *The Golden Girls*.

REX (CONT'D)

Oh, I haven't seen this one!

Sonny sighs.

SONNY

I always liked television more than movies. It's shorter. Easier. If you don't like what you get, there's another episode right around the corner. Plus, George Wendt always has a job.

Sonny and Rex take a moment to watch in peace.

REX

I hope it's not forward of me to say, but I hope you find out what's bothering you. You look tired.

SONNY

Thanks! That's one more thing I have in common with Jimmy Fallon.

Sonny puts his hand on Rex's shoulder.

SONNY (CONT'D)

Rex, you've given me an epiphany today: I really, really miss things being normal. But I forgot the normal things I still have.

REX

I'm glad I made your tour special! Would you mind filling out a brief survey at the end of our trip?

SONNY

Not at all, if we were getting out of this. But I don't think we're going to get the kind of ending they get in the movies.

(beat)

Unless it's one of those cannibal movies.

A massive shockwave rocks the dogfight, scuttling the other starships and shorting out the television feed in the cockpit.

SONNY (CONT'D)

What the Force?

All Imperial ships in the battlefield are in smolders. From below the cockpit, a small vessel floats upward into view, face-to-face with the Starspeeder. Rex flips on the headlights of the ship, revealing Herbie the Love Bug, with Buzzy in the driver's seat.

REX

I hope that's not another bad guy.

SONNY

It depends on his mood, really.

BUZZY

Sonny! I missed you!

SONNY

Aw!

REX

Aw!

SONNY (CONT'D)

I missed you more, you absolute lunatic!

REX

And I missed you, whoever-you-are!

EXT. SPACE

A hydraulic ARM extends from the tail of Herbie's chassis and grabs the front bumper of the Starspeeder like a claw machine. Herbie tows the shuttle away from the battlefield, and back towards Earth.

HERBIE

One good deed down, ninety-nine to go.

EXT. DISNEY-MGM STUDIOS - CHINESE THEATER - DAY

Mary and Figment stand in front of the Great Movie Ride, scanning the horizon for Buzzy.

MARY

I think I see him!

(beat)

No, that's just a folded-up sweatshirt.

An IMAGINEER approaches them.

IMAGINEER

Excuse me, are you Figment?

FIGMENT

I am!

IMAGINEER

Wow! It's a huge honor to meet you! You're kind of a legend around here.

MARY

Really? Already?

IMAGINEER

Well of course! Some of our best and brightest have talked about seeing Figment when they needed a spark of creativity. Heck, it's part of why you're so popular in EPCOT.

(to Mary)

Did you know we were going to put a Matterhorn in the Magic Kingdom?

MARY

I did.

IMAGINEER

And that's just one example!  
Figment, is there any chance I can  
run some ideas by you?

Figment looks at Mary.

FIGMENT

You should talk to my friend Mary.

Mary looks at Figment.

FIGMENT (CONT'D)

She's got a lot of ideas, and she  
knows as much about this place as  
anyone. She's helped you already  
without you even knowing it.

She smiles at Figment.

IMAGINEER

Mary, it's a pleasure to meet you.  
How about lunch at the Soundstage  
Restaurant?

MARY

That sounds great. I do have to  
help find our friend first, though.

Figment looks up.

FIGMENT

Uh, Mary?

Mary looks up, then the Imagineer, then the entire crowd  
around them: in the sky, Herbie the Love Bug tows the  
Starspeeder 3000 through Earth's atmosphere. The crowd goes  
wild.

IMAGINEER

Wow.

FIGMENT

How's that for movie magic, Mary?

Mary doesn't say anything; she just smiles. Herbie gently  
lowers the Starspeeder into the plaza. The crowd rushes to  
take photos and see who's inside. Sonny is the first to exit,  
ready for his audience. The crowd cheers and reaches over him  
to help Rex out, treating him like a celebrity.

SONNY

Okay, jeez. Don't everyone rush me  
at once.

(MORE)

SONNY (CONT'D)

(beat)

Well, one or two can rush me.  
Someone rush me!

Buzzy hops out of Herbie and pats his hood in gratitude before rushing to Sonny and hugging him. Sonny hugs him back, and they walk to Figment and Mary.

MARY

Hey, Sonny. How was your vacation?

SONNY

Mary, I gotta thank you. That tour really helped me get some perspective. Did you know I'm a total Sophia? It's not a good thing!

IMAGINEER

Am I missing something here?

MARY

I'll explain everything at lunch.  
(to Figment, sotto)  
Well, not everything.

Figment smiles at her.

MARY (CONT'D)

Thanks, Fig. I'll see you all tomorrow.

FIGMENT

Bright and early!

Mary and the Imagineer leave, and the time machine flashes into the plaza.

SONNY

I see you did your spark thing today.

FIGMENT

Actually, no. Mary's gonna take the wheel on this one.

SONNY

So...you've done nothing today.

FIGMENT

I did stuff!

SONNY

What did you do?

Buzzy hops on the platform.

BUZZY  
He helped Lucy Ricardo at the candy  
factory!

SONNY  
Is that code for something?

FIGMENT  
And I went on a tour!

SONNY  
Was it a star tour?

FIGMENT  
It was a movie tour!

Sonny looks at the Chinese Theater.

SONNY  
What, that?

FIGMENT  
No, a different tour.

SONNY  
How many tours does this park have?

Figment and Sonny hop on the platform.

BUZZY  
Can we come back and see the movie  
ride?

FIGMENT  
Maybe! Every idea has a spark!

The time machine flashes out of the plaza.

EXT. THE VOID

The same completely black void from the beginning, but this  
time the streak of light flies from the right end of the void  
to the left.

SONNY (O.S.)  
Did you get my Art LaFleur photo?

BUZZY (O.S.)  
They were sold out.

SONNY (O.S.)  
Figures.

BUZZY (O.S.)  
They had lots of David Keith.

SONNY (O.S.)  
Keith David?

BUZZY (O.S.)  
No, David Keith.

SONNY (O.S.)  
I don't know David Keith.

FIGMENT (O.S.)  
Mary says he's in genre movies.

SONNY (O.S.)  
(scoffs)  
All movies are genre movies.

FIGMENT (O.S.)  
It's good to have you back, Sonny.

END OF ACT III



STINGER

INT. EPCOT - LABORATORY - NIGHT

An ENGINEER stands at a console in a dim room. The console stands freely in front of a large dark chamber. The Engineer grabs a knob on the console and slowly turns it. As the knob turns, a loud HUM emanates from the chamber and blue lights begin to strobe with increasing intensity. A harsh wind blows through the room, scattering papers everywhere. The engineer smiles. Once the noise hits a peak, the Engineer slowly dials the knob back until the chamber is silent and dark once more.

ENGINEER

Wow! This is fantastic! This is going to bring EPCOT into the nineties in a big way, my friend.

The Engineer flips a few switches, raising the lights in the room.

ENGINEER (CONT'D)

You've really outdone yourself with this invention. I can't wait to tell the folks upstairs about this!

They grab their coat and start to put it on as they head to the door.

ENGINEER (CONT'D)

It's just a shame it's not a real time machine!

The Engineer leaves. Inside the chamber...the Timekeeper's Time Machine. And alone in the room is the diminutive blue robot SMRT-1.

SMRT-1

Yes. It is a shame, isn't it?

SMRT-1 chuckles slowly, building to a maniacal laugh. The lights shut off.

SMRT-1 (CONT'D)

Someone's still in here!

(beat)

Hello! Hello!

END OF SHOW

Thank you to the creators of the following videos and articles that were used for research:

<https://www.youtube.com/watch?v=R8EEFdJvHRU&t=44s>

<https://www.youtube.com/watch?v=DRjLdSyKFMk>

[https://www.youtube.com/watch?v=Qk4zo98\\_UrI](https://www.youtube.com/watch?v=Qk4zo98_UrI)

<https://waltdatedworld.com/id68.htm>

<https://allears.net/walt-disney-world-chronicles-the-muppet-studios/>