**All Participants**

The following is mandatory:

1. A RaidCall account. Room to join: 9514588

 

Note: If you and your partner are in the same physical room or can communicate then only one of you is required to join RaidCall.

**Please change your membership name by clicking the identity icon at bottom left of the RaidCall window  to your name as it appears in the player list and include your in-game name between parentheses. Example:**

**PikachuIsCute (Emily)**

1. Add the necessary friend codes.
* Steelig's friend code: 2793-1507-6612
* PikachuIsCute's code: 4012-4670-1451
* You will either see Steelig or Emily (PikachuIsCute) be approved as your friend in the 3DS. You can delete the other, if both of them are not approved contact ASAP.
* You also need to add the friend codes of your opponents/partner. Look at the tournament ladder to find the team you're up against, then go to the player list and find that team and add their friend codes.

**The Battles**

**Attendance**

**Battling**

* If you are able to provide evidence when disconnect happens then you may battle when your opponents are here also you may skip the point below.
* Before battling your opponent team, inform HappyPikachu or Steelig on RaidCall including the 4 in-game players that will battle, this is so we can look for the team that disconnects in-game. If both admins are already looking other on-going battles, please wait for one of them to finish.
* You should save the battle video and make it public in the [VS Recorder](http://www.nintendolife.com/forums/online_gaming/pokemon_x_and_y_battle_video_sharing) then give the battle video code to the admin that's looking after your battle once it's over. 1 player out of the team saving the battle is enough.
* A player that disconnects will cause his/her team to lose. Please make sure to have a stable internet connection.
* Please remain offline in-game unless you will battle.

* A team that attends but their opponent does not by the end of the day will automatically win.
* A team that attends but then leaves and their opponent arrives while they are gone will automatically lose at the end of the day.
* If two competing teams do not attend then a winner will be decided randomly.

**Notes**

**Round 1 will be on 13 of September 12:00 UTC – 21:00 UTC time zone converter is** [**here**](http://www.timezoneconverter.com/cgi-bin/tzc.tzc)**. If you are unable to attend on Saturday then you can come at Sunday 14:00 UTC till the rest of the day.**

**RaidCall can be downloaded** [**here**](http://www.raidcall.com/index.html) **(Windows) or** [**here**](http://taracque.hu/raidcall/) **(unofficial Mac version)**

**The tournament ladder:** [**Click here**](http://challonge.com/e8hlg629)

**The player list:** [**Click here**](http://goo.gl/Xynpjf)

**Good luck and have fun!**

**Banned Pokemon**

Arceus, Celebi, Darkrai, Deoxys, Dialga, Genesect, Giratina, Groudon, Ho-oh, Jirachi, Keldeo, Kyogre, Kyurem, Lugia, Manaphy, Meloetta, Mew, Mewtwo, Palkia, Phione, Rayquaza, Reshiram, Shaymin, Victini, Xerneas, Yveltal, Zekrom, Zygarde