

# Maeotian

700 BC - 350 BC

## Commanders

Leadership 7  
Leadership 6

20 Points  
10 Points

## Restrictions

Min 25% Infantry  
Min 25% Cavalry  
Max 25% Skirmishers

## Keywords

Maeotae - Sindi - Dandarii - Toreatae - Agri - Arrechi - Tarpetes - Obidiaceni - Sittaceni - Dosci - Aspurgiani - Bosporan wars of expansion (438 BC - 355 BC) - Bosporan-Sindian War (389 BC - 380 BC)

## Units

### Maeotian Light Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		5	5	3	-	6+	6		20
Bows		4	4	3	3	0	6		20
		3	3	2	2	0	4		14

### Maeotian or Skythian Skirmishers

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		3	2	2	-	0	4		11
Bows		2	2	2	2	0	4		12

### Maeotian Light Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		7	5	3	-	6+	6		25

### Skythian Light Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Bows		6	4	3	3	6+	6	Parthian Shot	29

0-2 per Army