# Minecraft Launcher Will Not Set Up From Microsoft Retailer

I've tried installing Minecraft Launcher for days now, with no success. I've tried all of the sometimes urged methods (e.g. home windows updates, wsreset, reregistering the shop, and many others.).

I am right down to the point where I figured out where to find the logs to attempt to get some more \*technical\* assist.....

### Signs:

- \* Downloading labored advantageous
- \* When on the Minecraft Launcher page and clicking the "Set up" button, nothing (!) happens
- \* When in the library list, and clicking the "cloud" icon within the Minecraft Launcher row, it begins spinning for some time, then stops and reverts to the "cloud" icon

Trying on the logs, here is my general impression:

- \* There's an awful lot of "Error: The operation accomplished successfully MINECRAFT SERVERS LIST .", which sounds a bit bizarre (though is probably okay)
- \* There is a bunch of "Error: Unknown HResult Error code: 0xefffffff"
- \* A single "Error: A specified logon session doesn't exist. It might already have been terminated."
- \* A bunch of "Error: Unknown HResult Error code: 0x89245104"
- \* A bunch of "Error: The parameter is inaccurate."

#### Notes:

- \* I am a software program engineer myself (which is why after following multiple 20-steps-to-repair-microsoft-retailer or whatevers, I started to look for logs as an alternative), so some insights into how to fix these specific, obvious mentions of errors in the logs can be very a lot appretiated.
- \* I've included the complete logs from one attempt down below, and changed some stuff that sounded like account IDs and so forth. by REDACTED\_FOR\_Privacy
- \* Logs are retrieved from the Event Viewer
- \* If there's community help Based ON THE ERRORS FROM THE LOGS, that might after all

be significantly appreciated, however I am fairly sure that at this level, the assistance must be from actual Microsoft staff, as a result of only they could have entry to the code (or no less than know who to contact, realizing software engineers, they're not exposing themselves in any ways to end customers;))

\* Precise windows version is Microsoft Home windows 10 Pro, build Model 10.0.19044 Construct 19044

\* Hardware is a Lenovo Thinkpad X1 Extreme

Page motion fired for MyLibraryV2Page with habits Set up.

Function: PageAction

Source: D:\a\ work\1\s\src\Shell\WinStore.App\Instrumentation\Telemetry\Telemetry.cs (918)

Mustn't show Quantity Chooser - no Volume Chooser circumstances met. Default Volume: C:, Obtainable Area: 215571763200, Is System Volume: True, Is Full Trust Volume: True, Product Dimension: 10612736, Is Product Full Belief: True, Is SD Card Opt-Out: False

Perform: ShouldShowVolumeDialogAsync

## Supply:

D:\a\\_work\1\s\src\Shell\WinStore.App\ViewModels\Dialogs\VolumeChooserDialogViewMode l.cs (330)

TryInstallWithDialog: Wanting to show None dialog for product 9PGW18NPBZV5 - Minecraft Launcher, set up sort Set up, catalogId

Function: TryInstallWithDialogs

Supply: D:\a\\_work\1\s\src\Shell\WinStore.App\Acquisition\InstallHelper.cs (224)

#### AcquisitionIdentity:

"WebAccountId": "REDACTED\_FOR\_Privateness", "AccountProviderId": "https://login.microsoft.com", "Authority": "customers", "ConnectedAccountProvider": REDACTED\_FOR\_Privacy"

Operate: Home

 $windows:: Application Model:: Store:: Preview:: Install Control:: Appl Install Manager Impl:: put\_Acquired and the control of the control o$ 

sitionIdentity

Supply: onecoreuap\enduser\winstore\installservice\lib\appinstallcontrol.cpp (1161)

\*\*Retailer-SDK\*\*

WindowsUpdateInstaller-BeginInstall 9PGW18NPBZV5, catalogId, skuld 0010

Function: BeginInstall

Source: D:\a\\_work\1\s\src\Shell\WinStore.App\Acquisition\WindowsUpdateInstaller.cs (319)

request: productId = 9PGW18NPBZV5, skuId = 0010, catalogId = , flightId = , volumePath = , CV = HEYD8Zf/rEqMzD8t.21.1, restore = false, userInteractive = true, allowDownloadOnAnyNetwork = false, forceUseOfNonRemovableStorage = false, allowForcedAppRestart = false, launchAfterInstall = false

## Operate:

Windows::ApplicationModel::Store::Preview::InstallControl::ApplnstallManagerImpl::\_StartBundleProductInstallAsync

Source: onecoreuap\enduser\winstore\installservice\lib\appinstallcontrol.cpp (4687)

[Telemetry]: InstallOperationRequest :: \_\_TlgCV\_\_ = HEYD8Zf/rEqMzD8t.21.1 ProductId = 9PGW18NPBZV5 Skuld = 0010 CatalogId = BundleId = VolumePath =

[Start] Queueing Work for Catalog Merchandise UserSID = REDACTED\_FOR\_Privateness CatalogId = ProductId:9PGW18NPBZV5/0010 properties = "UserIdentityInfo":"\"WebAccountId\":\"REDACTED\_FOR\_Privateness\",\"AccountProviderId\":\"https://login.microsoft.com\",\"Authority\":\"consumers\",\"ConnectedAccountProvider\":\"R EDACTED\_FOR\_Privacy\"","VolumePath":"","CallerApplicationId":"Microsoft.WindowsStore\_8wekyb3d8bbwe","IsInteractive":true,"AllowDownloadOnAnyNetwork":false,"Repair":false,"AllowForcedAppRestart":false,"ForceUseOfNonRemovableStorage":false,"InstallForAllUsers":false,"StageButDoNotInstall":false,"CatalogId":""

Operate: InstallQueue2::CreateWork

Source: onecoreuap\enduser\winstore\installservice\libqueue2\installqueue2.cpp (788)

[Telemetry]: DownloadUrl :: \_\_TlgCV\_\_ = HEYD8Zf/rEqMzD8t.21.1.2.3

PartB\_Ms.Qos.OutgoingServiceRequest = 14 operationName = DownloadUrl targetUri = https://displaycatalog.mp.microsoft.com/v7.0/products/9PGW18NPBZV5/0010?fieldsTemplat e=InstallAgent&market=CH&languages=en-US,en,impartial latencyMs = 359

serviceErrorCode = 0 succeeded = true requestMethod = GET responseContentType = JSON protocol = HTTP protocolStatusCode = 200 dependencyOperationName = dependencyOperationVersion = dependencyName = dependencyType = responseSizeBytes = 37181 HResult = 0

Error: Unknown HResult Error code: 0xefffffff

Function: LogTelemetryEvent

Source: onecoreuap\enduser\winstore\installservice\svc\logging.cpp (10)

Http GET response:

https://displaycatalog.mp.microsoft.com/v7.0/products/9PGW18NPBZV5/0010?fieldsTemplate=InstallAgent&market=CH&languages=en-US,en,neutral

Operate: FetchUriResponseWithAuthTicket

Supply: onecoreuap\enduser\winstore\installservice\lib\httphelpers.cpp (137)

[End] Queueing Work for Catalog Item UserSID = REDACTED\_FOR\_Privacy CatalogId = ProductId:9PGW18NPBZV5/0010 properties =

"UserIdentityInfo":"\"WebAccountId\":\"REDACTED\_FOR\_Privacy

\",\"AccountProviderId\":\"https://login.microsoft.com\",\"Authority\":\"consumers\",\"Connected AccountProvider\":\"REDACTED\_FOR\_Privateness

\"","VolumePath":"","CallerApplicationId":"Microsoft.WindowsStore\_8wekyb3d8bbwe","IsInter active":true,"AllowDownloadOnAnyNetwork":false,"Restore":false,"AllowForcedAppRestart":f alse,"ForceUseOfNonRemovableStorage":false,"InstallForAllUsers":false,"StageButDoNotIns tall":false,"CatalogId":""

Supply: (788)

[Start] Searching for PluginPluginId = Microsoft.GamingServices\_8wekyb3d8bbwe

Operate: PluginHelpers::ActivatePlugin

Supply: onecoreuap\enduser\winstore\installservice\libqueue2\pluginhelpers.cpp (87)

\*\*Set up Service\*\*

[Finish] Attempting to find PluginPluginId = Microsoft.GamingServices\_8wekyb3d8bbwe

Error: The operation completed efficiently.

Operate:

**Supply: (87)** 

\*\*Companies\*\*

GamePlatformPackageQueue\_QueueInstall Rely=1,
AppId=Microsoft.WindowsStore 8wekyb3d8bbwe, Cv=HEYD8Zf/rEqMzD8t.21.1.3.0

Error: A specified logon session does not exist. It may already have been terminated.