

## **If I got injured during break on work then will it be counted as on work accident or not?**

It sounds harsh, but have you ever considered what might happen if you were injured on the job and your workers' compensation claim was denied by the company because they consider it was happen during break rather than doing work?

In many of the cases it happen that the company and the insurance company deny to pay any compensation even neglect to pay any of the medical bills of the worker. Sometimes, the injury is not too serious and able to recover in less time whereas sometimes it is serous and takes lots of time for recovery. If you are unable to work then how will you pay your bills?

According to the law if any worker injured during the working hours then the employer should have to pay the compensation to him/her along with all the medical expenses and hospital bills. If this happen in your case that you are injured on work but during the break time even then you are able to apply for compensation against your company.

Here you are suggested to consult with a well known law firm who are experienced in these types of cases. They will guide you properly that what you have to do now and which are the documents required in the case to apply for compensation. If you go through a good lawyer then they will also help you to get the wages when you were not on duty due to your serious injury.

Elfenbaum Evers & Amarilio, P.C. is a Union Privilege law firm located in Chicago, Illinois. Our firm's focus is on helping people, primarily injured workers, with their Illinois Workers' Compensation claims. For over the four decades, tens of thousands of Illinois workers and their families have relied on us in order to help them recover from the effects of on-the-job accidents, injuries, and diseases.

Get detailed information about work injury lawyer Illinois and services which we are providing by just visiting our firm website <http://www.ilcomplaw.com/> . You can also contact us at (312) 226-2650 for any queries.