If you were the type of kid who liked to go to amusement arcades in malls then you have probably played with first person shooter horror games like the classic House of the Dead. The golden age of arcades may have been long done but it would always stay in the hearts of gamers. Arcade-style horror games such as Granny have retained the admiration of arcade game lovers though it may be playable in a different platform.

Granny is the brain child of DVloper, a Swedish game developer whose real name is Dennis Vukanovic, and is also recognised for his other horror game Slendrina. DVloper mainly creates mobile horror games through the Unity development platform. The origins of Granny can be traced back to the Slendrina series. Granny had been a hit after its mobile release on November 24, 2017 through the numerous features from Youtube game vloggers like FGTeev and Random Encounters. The Steam release of Granny transpired a year after its mobile release and can be bought for $4.99 Granny is still popular in the current scene of horror games.

Granny's game fundamentals are essentially uncomplicated. Basically, the primary goal of the players is to get out of the house that they wind up in. Initially, players will awake in an unknown and creepy house. Along the way, players will come across several equally creepy problems in the house. Not surprisingly, the supreme impediment is the crazy old murderous woman known as Granny. To flee, the players would either have to get out through the locked entry way or repair a disassembled car in the garage. But wait, there is more. Players will need to gather items in the house that can help them escape and they will also eventually encounter the Granny's monstrous pets. The other challenge is to finish the game as quietly as possible since Granny is also sensitive sounds.

Aside from the aforementioned game mechanics, there are also five game modes that players can select from. Practice mode is particularly made for beginners. Whereas Easy, Normal, Hard, and Extreme are all modes with varying levels of difficulty for you to play the game in the intensity that would be most enjoyable to you. Certainly, players can try to finish the game in all these modes to challenge themselves.

In comparison to today's games, the graphics of Granny is actually nothing to rave about. Actually, Granny can be in comparison to an 80s first person shooter game that is featured in amusement arcades. What it lacks in this department, however, it makes up for in game play mechanics and faithfulness in what the game truly is - a fantastic horror piece that will keep any players' heart beat madly.

https://grannygame.io/