


Rocky Outcrop 0 




Spikes 0 





• *Deadly 3*

Crumbling Wall 2 



• *Fortified 1*

Swamp 2 



• *Exposed*
• *Taxing 1*


Rocky Outcrop 0 




Spikes 0 





• *Deadly 3*

Forest 6 



• *Cover 1*

Stone Terrace 6 



• *Elevated*