

Minetest 5.5.Zero Is Out, Forked Their Very Own Rendering Engine With IrrlichtMT

Minetest 5.5.Zero has rolled out, with a switch over from Irrlicht to their own fork of the rendering engine IrrlichtMt designed to have special enhancements only for Minetest. Another day another cube What is Minetest? It's an open supply voxel game engine, that may be modded into many various video games - like Minecraft.

There's fairly various modifications apart from the rendering tech altering. Here's some highlights:

- Improved TTF font help
- Contact UI assist for desktop builds
- Joystick sensitivity for player motion
- Hyperlinks clickable in chat, disabled by default
- Regular texture help (for minimap shading)
- Pause animations whereas game is paused
- Handle modpacks containing modpacks correctly in the content material downloader
- Lots of recent additions for modders
- Efficiency enhancements and bug fixes
- Add a key to toggle display map block boundaries (F8 by default)

Discover out more on the official site. You can install simply from Flathub.