

1. General rules

1.1 Car classes:

Class	Cars
HA	UF1; XFG; XRG; LX4; LX6; RB4; FXO; XRT; RAC; FZ5
HB	FXR; XRR; FZR
HF	UFR; XFR
HS	MRT; FBM; FOX; FO8

1.2 You can using Tweaks in each class.

1.3 Each competitor are passing the road four times, the first pass is a reconansise run and is not counted.

1.4 You can't change car.

1.5 The result is the average of all times.

2. Penalties

2.1 Joining without calling - kick, and next ban!

2.2 Penalties for too early start are imposed according to the game system.

