

1. General rules

1.1 Car classes:

| Class | Car |
|--------------|---------------|
| Enthusiast | FXR; XRR; FZR |
| Street Turbo | RB4; FXO; XRT |
| Super Street | LX6; RAC; FZ5 |
| Street | UF1; XFG; XRG |

1.2 The competition is divided into twenty-minute qualify sessions.

1.3 The player's result is the best time in whole event.

1.4 It is allowed to start in several classes, changing the car between sessions, but it is not allowed to change to a car of the same class.

2. Penalties

2.1 Using shift+p or shift+s during the session is prohibited!

