64.0.0.661.AppImage And Run It

This launcher has been rewritten in 2020 to utilize primarily fake Java Native Interface to communicate with Minecraft: Bedrock Edition. This 32bit Launcher was also modified to arm64, x86_64, shortly after it was made available on the Google Play Store.

AppImageP

You can download prebuilt AppImage binary's that run on Linux x86_64 and x86. After downloading simply open terminal, chmod +x Minecraft_Bedrock_Launcher-x86_64.0.0.661.AppImage and run it. You should be able run it by double-clicking using one of the Filemanagers, just like a *.exe file on Windows. Otherwise run it from a Terminal ./Minecraft_Bedrock_Launcher-x86_64.0.0.661.AppImage

If it's your first time installing an AppImage and you want an Icon in your startmenu

- install AppImageLauncher - run the AppImage like before - AppImageLauncher will ask you to integrate it, just click yes. Now you can start and update the Launcher directly from your startmenu

FlatpakP

Flathub also lets you install mcpelauncher in Linux. To install it, first set up Flatpak then start

If it's your first time you have installed a Flatpak Please log off from your Computer and sign back in to be able to locate the Launcher within your startmenu. To run it, run

macOSP

You can download prebuilt macOS binary's here. Otherwise, talk about will not work.