



Poxnora Guild War

Pox Academy vs Warriors of Death

Introduction

Greetings chosen ones!

With your application you are part of the upcoming Guildwar between Pox Academy and Warriors of Death.

The hosts of this tournament Gamer2009 and Kendoshi welcome you!

Below you can find the rules and guidelines. Both of us would like you to read the following pages carefully.

Sportsmanship and honesty are key to ensure a great event, so please play by the rules and report all results truthfully!

On a last note a big thanks to our sponsors Coca Cola, KFC and Peanut Butter Jelly time!

Regards your hosts!



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General Information

There will be 3 different leagues you as a player can participate.

1vs1, 2vs2, aswell as a 1vs1 new player league.

The new player league is something only new players, as the name already tells, can participate. We the hosts, see no point in letting new players play against veterans.

In the 2vs2 league everyone can participate. Because of the small number of teams playing, we see no reason to split it up. The new players will have to do their best!

Because of the reasons mentioned above, each league will be scored individually to ensure meaningful results.

Players can participate in both 1vs1 and 2vs2. Though you obviously can't play in the new player league 1vs1 and regular 1vs1.

Abusing new player league by joining with an alt or as a veteran player, will result in a ban from the guildwar.



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Guildwar rules

Battleground rules

Fullfaction, Splitfaction are allowed. No Circus(Mix of more than 2 factions)

Challenge rules

Rank/League based challenges.

That means Limited vs Limited, Exotic vs Exotic, Rare vs Rare, Uncommon vs Uncommon, Unranked vs Unranked

You are allowed to challenge up but not down

For example a rare league may challenge an exotic ranked player

A player/team cannot challenge the same player/team more than once

The loosing player/team is allowed to challenge for a rematch

Example: Player A challenges Player B and wins.

Player B is now allowed to challenge Player A for a rematch.



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If Player B wins now the challenges are reset. Player A may challenge Player B again.

This rule is to ensure player/team farming is not possible!

Match Rules

Matches will be played in create mode(training and ranked matches don't count)

The challenges are played in a best of 3 format

Each player/team has atleast one first turn

1vs1 specific rule(One restart for each player incase of a no champion drawn)

Creating Game Rules

When creating a Game, use the default settings!

(Nora generation, Time per turn, etc. all on default)

The games must be observable

To assure the first turn rule, set the option „Turn Order“ on the first match on random, on the second match the turn order is set accordingly to garantuee both players had atleast 1 first turn, the third match is random again



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Map Rules

All maps are played

Points and reporting rules

All games = 1 point per win

Results must be reported to Gamer2009(Pox Academy player) and Kendoshi(Warriors of Death player) or they don't count! No Message no Points!

The hosts will try to watch as many games possible!