

Saite Egyptian

664 BC - 525 BC

Commanders

Leadership 8 (0-3 per Army)
 Leadership 7
 Leadership 6

40 Points
 20 Points
 10 Points

Restrictions

Min 50% Infantry
 Max 25% Cavalry
 Max 10% Chariots
 Max 25% Skirmishers
 Max 50% Greek Allies

Keywords

Psamtik I - Battle of Carchemish (605 BC) - Battle of the Well of Thaetis (570 BC) - Persian Conquest of Egypt (526 BC - 525 BC) - Battle of Pelusium (525 BC) - Sais - 26th Dynasty

Units

Greek Mercenary Hoplitai Heavy Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Long Spears		7	7	3/0	-	4+	6	Phalanx, Drilled	35

Egypt Guard Medium Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Long Spears		6	6	3/0	-	5+	6		29
Spears		6	6	3	-	5+	6	Valiant	26
Bows		5	5	3	3	5+	6		27

0-2 per Army

Egypt Medium Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Long Spears		6	6	3/0	-	5+	6		26
Spears		6	6	3	-	5+	6		23
Bows		5	5	3	3	5+	6		24

Kushite Light Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Bows		4	4	3	3	0	6		20
		3	3	2	2	0	4		14

Libyan Light Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		5	5	3	-	6+	6	Levy	17

Egypt Skirmishers

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		3	2	2	-	0	4		11

Greek Psiloi Skirmishers

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		3	2	2	-	0	4		11
Slings		2	2	2	2	0	4		12
Bows		2	2	2	2	0	4		12

Egypt Light Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		7	5	3	-	6+	6		25

Libyan or Kushite Light Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		7	5	3	-	6+	6	Levy	22

Egypt Light Chariots

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Bows		6	6	3	3	4+	6		30